

RX Family

JPEG Decoder Module

Firmware Integration Technology

Introduction

This material explains usage of JPEG Decoder (JPEGD).

JPEG Decoder is only for decoding, and there are the following two libraries.

JPEG Decode Library: Inverse DCT, Inverse Quantization and Huffman decoding.

JPEG File Expand Library: Expand JPEG data using JPEG Decode Library.

The source code of JPEG File Expand Library is attached so that a user can change specification.

Target Device

RX Family

APPLICATION NOTE



Contents

| 1. | Structure of product | . 3 |
|-----|---|-----|
| | | |
| 2. | Specification of library | .4 |
| 2.1 | 1 Structure of software stack | . 4 |
| 2.2 | 2 Specification of JPEG File Expand Library | . 4 |
| 2.3 | 3 Development environment | . 5 |
| 2.4 | 4 "for", "while" and "do while" statements | . 6 |
| 2. | 5 Specification of API | . 7 |
| 2.0 | 6 ROM size / RAM size / Stack size | . 8 |
| 2.7 | 7 Version information | 10 |
| 2 | 2.7.1 RX600 (little endian) | 10 |
| 2 | 2.7.2 RX600 (big endian) | 10 |
| 2 | 2.7.3 RX200 (little endian) | 11 |
| 2 | 2.7.4 RX200 (big endian) | 11 |
| 3. | Usage of Libraries1 | 12 |
| 3.1 | 1 Usage of JPEG File Expand library | 12 |
| 3.2 | 2 Usage of JPEG Decode Library | 12 |
| 4. | Notes1 | 13 |
| 5. | Software Update Information1 | 14 |



1. Structure of product

Package name : JPEG Decoder for the RX Family V.2.08 Release 00

Table 1.1 Product Files of JPEG Decoder

| File/Directory name | description |
|--|---|
| JPEGD FIT Module (r_jpegd_rx_v.2.08.zip) | |
| JPEGD config (r_config) | |
| r_jpegd_rx_config.h | JPEGD Config file (default setting) |
| JPEGD FIT Module body (r_jpegd_rx) | |
| JPEGD document (doc) | |
| Japanese (ja) | |
| r20an0104jj0208_rx_jpegd.pdf | Introduction Guide |
| r20uw0075jj0103_jpegd.pdf | User's Manual |
| English (en) | |
| r20an0104ej0208_rx_jpegd.pdf | Introduction Guide (this document) |
| r20uw0075ej0103_jpegd.pdf | User's Manual |
| JPEGD Library (lib) | |
| jpegd_rx600_little.lib | |
| jpegd_rx600_big.lib | JPEG Decode Library and header file |
| jpegd_rx200_little.lib | |
| jpegd_rx200_big.lib | |
| r_jpegd.h | |
| expand_jpegd_rx600_little.lib | |
| expand_jpegd_rx600_big.lib | |
| expand_jpegd_rx200_little.lib | JPEG File Expand Library and header file |
| expand_jpegd_rx200_big.lib | |
| r_expand_jpegd.h | Data tana kao dan fila |
| r_stdint.h | Data type header file |
| r_mw_version.h | Version data header file |
| JPEG File Expand Library make environm | |
| make_lib.zip | JPEG File Expand Library make environment |
| readmo(readmo tvt) | (includes source code) readme |
| readme(readme.txt) | reaume |



2. Specification of library

2.1 Structure of software stack

This figure explains structure of software stack of JPEG Decoder.

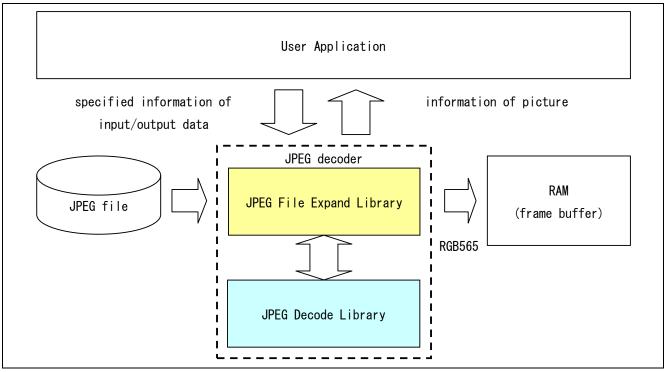


Figure 2.1 Structure of Software Stack

2.2 Specification of JPEG File Expand Library

Specification of this JPEG File Expand Library is below.

| Table 2.1 specification of JPEG Expand Lib | brary |
|--|-------|
|--|-------|

| Items | Specifications |
|-----------------------|------------------------------|
| Elements of color | 3 colors (YCbCr) |
| Ratio of sample | 4:4:4 (1x1,1x1,1x1) |
| | 4:2:2 (2x1,1x1,1x1) |
| | 4:2:2 vertical (1x2,1x1,1x1) |
| | 4:2:0 (2x2,1x1,1x1) |
| Output format | RGB565 (16bit color) |
| Input data | All data has to be prepared. |
| Clipping of expansion | No support |
| Progressive | No support |
| Exif | No support |



2.3 Development environment

JPEG Decoder can run with this development environment below.

```
[IDE]
```

```
CS+ V8.13.00
```

e²studio 2025-01

```
[C compiler]
```

C/C++ Compiler Package for RX Family V.1.02 Release 01 or later

Library file is built with default compile option.

```
    compile option (RX600 little endian)
    -cpu=rx600 -output=obj="$(CONFIGDIR)\$(FILELEAF).obj" -nologo
    compile option (RX600 big endian)
    Adding "-endian=big" to default option.
```

```
    compile option (RX200 little endian)
    -cpu=rx200 -output=obj="$(CONFIGDIR)\$(FILELEAF).obj" -nologo
    compile option (RX200 big endian)
```

Adding "-endian=big" to default option.



2.4 "for", "while" and "do while" statements

In this module, "for", "while" and "do while" statements (loop processing) are used in processing to wait for register to be reflected and so on. For these loop processing, comments with "WAIT_LOOP" as a keyword are described. Therefore, if user incorporates fail-safe processing into loop processing, user can search the corresponding processing with "WAIT_LOOP".

```
The following shows example of description.
```

```
while statement example :
/* WAIT LOOP */
while(0 == SYSTEM.OSCOVFSR.BIT.PLOVF)
{
    /* The delay period needed is to make sure that the PLL has stabilized. */
}
for statement example :
/* Initialize reference counters to 0. */
/* WAIT LOOP */
for (i = 0; i < BSP REG PROTECT TOTAL ITEMS; i++)
{
   g_protect_counters[i] = 0;
}
do while statement example :
/* Reset completion waiting */
do
{
    reg = phy read(ether channel, PHY REG CONTROL);
    count++;
} while ((reg & PHY CONTROL RESET) && (count < ETHER CFG PHY DELAY RESET)); /* WAIT LOOP */
```



2.5 Specification of API

Specification of JPEG Expand Library APIs are below.

Table 2.2 API (JPEG File Expand Library)

| function name | outline |
|-----------------|-------------------------|
| R_init_jpeg | initialize library |
| R_expand_jpeg | process JPEG expansion |
| R_get_info_jpeg | get information of JPEG |

Note: Refer to the JPEG Expand Library User's Manual to know details.

Specification of JPEG Decode Library APIs are below.

Table 2.3 API (JPEG Decode Library)

| function name | outline |
|-------------------------|--|
| R_jpeg_make_huff_table | register table for Huffman encoding |
| R_jpeg_add_iquant_table | register table for quantization |
| R_jpeg_decode_one_block | execute Huffman encoding |
| R_jpeg_IDCT | execute Reverse quantization and Reverse DCT |
| R_jpeg_readRST | detect number of re-initialized decode |

Note: Refer to the JPEG Decode Library User's Manual to know details.



2.6 ROM size / RAM size / Stack size

JPEG Decoder requires ROM/RAM/Stack size as below.

Table 2.4 ROM/RAM size (JPEG File Expand Library)

| kind | section name | Attribute, Alignment | size [byte] | |
|-------|--------------------|----------------------|---------------|--------------|
| | | | RX600, RX200 | RX600, RX200 |
| | | | little endian | big endian |
| ROM | P_jpeg_exp_F (*) | code | 4040 | 4040 |
| | P_jpeg_exp_S | code | 3327 | 3330 |
| | C_jpeg_exp_F (*) | data, align=4 | 8 | 8 |
| | C_jpeg_exp_S | data, align=4 | 644 | 644 |
| Total | - | - | 8019 | 8022 |
| RAM | B_jpeg_exp_F (*) | data, align=4 | 5424 | 5424 |
| | B_jpeg_exp_F_2 (*) | data, align=2 | 6 | 6 |
| | B_jpeg_exp_S | data, align=4 | 72 | 72 |
| | B_jpeg_exp_S_2 | data, align=2 | 4 | 4 |
| Total | - | - | 5506 | 5506 |

Note: (*): Recommends arranging to a high speed memory.

Table 2.5 ROM/RAM size (JPEG Decode Library)

| Kind | section name | Attribute, Alignment | size [byte] | |
|-------|--------------------|----------------------|---------------|--------------|
| | | | RX600, RX200 | RX600, RX200 |
| | | | little endian | big endian |
| ROM | P_jpeg_dec_F8 (*) | code, align=8 | 2982 | 2981 |
| | P_jpeg_dec_S | code | 48 | 48 |
| | C_jpeg_dec_F (*) | data, align=4 | 4 | 4 |
| | C_jpeg_dec_F_2 (*) | data, align=2 | 1284 | 1284 |
| | C_jpeg_dec_S | data, align=4 | 132 | 132 |
| Total | - | - | 4384 | 4385 |
| RAM | - | - | 0 | 0 |
| Total | - | - | 0 | 0 |

Note: (*): Recommends arranging to a high speed memory.



Table 2.6 Stack size (JPEG File Expand Library)

| API function name | stack size [byte] | stack size [byte] | | |
|-------------------|-------------------|---------------------------|--|--|
| | RX600, RX200 | RX600, RX200 RX600, RX200 | | |
| | little endian | big endian | | |
| R_init_jpeg | 4 | 4 | | |
| R_expand_jpeg | 228 | 228 | | |
| R_get_info_jpeg | 56 | 56 | | |

Table 2.7 Stack size (JPEG Decode Library)

| API function name | stack size [byte] | | |
|-------------------------|-------------------|--------------|--|
| | RX600, RX200 | RX600, RX200 | |
| | little endian | big endian | |
| R_jpeg_make_huff_table | 52 | 52 | |
| R_jpeg_add_iquant_table | 8 | 8 | |
| R_jpeg_decode_one_block | 64 | 64 | |
| R_jpeg_IDCT | 64 | 64 | |
| R_jpeg_readRST | 16 | 16 | |



2.7 Version information

Version information is stored in this library. Version information can be accessed if the header of this library is included. The data stored in this library is as follows.

2.7.1 RX600 (little endian)

JPEG File Expand Library (expand_jpegd_rx600_little.lib)

```
#include "r_expand_jpegd.h"
```

```
Version infomation of a Library
R_expand_jpegd_version.library[] =
"JPEG File Expand Library version 1.03 for the RX600 LITTLE endian.(Apr 11 2013, 16:18:02)"
```

Version infomation of a compiler R_expand_jpegd_version.complier = 0x01020100

JPEG Decode Library (jpegd_rx600_little.lib)

#include "r_jpegd.h"

```
Version infomation of a Library
R_jpegd_version.library[] =
"JPEG Decode Library version 2.06 for the RX600 LITTLE endian.(Feb 18 2016, 17:15:41)"
```

Version infomation of a compiler R_jpegd_version.complier = 0x01020100

2.7.2 RX600 (big endian)

JPEG File Expand Library (expand_jpegd_rx600_big.lib)

```
#include "r_expand_jpegd.h"
```

Version infomation of a Library R_expand_jpegd_version.library[] = "JPEG File Expand Library version 1.03 for the RX600 BIG endian.(Apr 11 2013, 16:17:58)"

Version infomation of a compiler R_expand_jpegd_version.complier = 0x01020100

JPEG Decode Library (jpegd_rx600_big.lib)

```
#include "r_jpegd.h"
```

```
Version infomation of a Library
R_jpegd_version.library[] =
"JPEG Decode Library version 2.06 for the RX600 BIG endian.(Feb 18 2016, 17:15:52)"
```

Version infomation of a compiler

 $R_jpegd_version.complier = 0x01020100$



2.7.3 RX200 (little endian)

```
JPEG File Expand Library (expand_jpegd_rx200_little.lib)
```

```
#include "r_expand_jpegd.h"
```

```
Version infomation of a Library
R_expand_jpegd_version.library[] =
"JPEG File Expand Library version 1.03 for the RX200 LITTLE endian.(Apr 11 2013, 16:17:55)"
```

```
Version infomation of a compiler
R_expand_jpegd_version.complier = 0x01020100
```

JPEG Decode Library (jpegd_rx200_little.lib)

#include "r_jpegd.h"

```
Version infomation of a Library
R_jpegd_version.library[] =
"JPEG Decode Library version 2.06 for the RX200 LITTLE endian.(Feb 18 2016, 17:15:58)"
```

Version infomation of a compiler R_jpegd_version.complier = 0x01020100

2.7.4 RX200 (big endian)

JPEG File Expand Library (expand_jpegd_rx200_big.lib)

```
#include "r_expand_jpegd.h"
```

```
Version infomation of a Library
R_expand_jpegd_version.library[] =
"JPEG File Expand Library version 1.03 for the RX200 BIG endian.(Apr 11 2013, 16:17:51)"
```

Version infomation of a compiler R_expand_jpegd_version.complier = 0x01020100

JPEG Decode Library (jpegd_rx200_big.lib)

#include "r_jpegd.h"

```
Version infomation of a Library
R_jpegd_version.library[] =
"JPEG Decode Library version 2.06 for the RX200 BIG endian.(Feb 18 2016, 17:16:06)"
```

```
Version infomation of a compiler
R jpegd version.complier = 0x01020100
```



3. Usage of Libraries

3.1 Usage of JPEG File Expand library

Please link the library file to user application.

| RX600 little endian: | jpegd_rx600_little.lib, expand_jpegd_rx600_little.lib |
|----------------------|---|
| RX600 big endian: | jpegd_rx600_big.lib, expand_jpegd_rx600_big.lib |
| RX200 little endian: | jpegd_rx200_little.lib, expand_jpegd_rx200_little.lib |
| RX200 big endian: | jpegd_rx200_big.lib, expand_jpegd_rx200_big.lib |
| | |

Please include the header files with library.

#include "r_expand_jpegd.h"

3.2 Usage of JPEG Decode Library

Please link the library file to user application.

| RX600 little endian: | jpegd_rx600_little.lib |
|----------------------|------------------------|
| RX600 big endian: | jpegd_rx600_big.lib |
| RX200 little endian: | jpegd_rx200_little.lib |
| RX200 big endian: | jpegd_rx200_big.lib |
| | |

Please include the header files with library.

#include "r_jpegd.h"



4. Notes

- This library uses DSP instructions. Please push/pop accumulator register (ACC) in user interrupts function using accumulator, because DSP instructions uses accumulator (RX600).
- This library can be used with Microcontroller Options fint_register=0 (Fast interrupt vectorregister [None]). The default for this option is fint_register=0.
- This library is using Application Notes "Color Space Conversion Using the DSP Instructions" [R01AN0225EJ0100]. Refer to it to know details.



| Package version | Date | Description |
|-------------------|--------------|---|
| V.2.01 Release 00 | Jun 17, 2011 | first release |
| V.2.03 Release 00 | Oct 15, 2012 | Support RX200 |
| | | For RX600, Use DSP instructions for color space conversion. |
| | | Correct decode function (big endian). |
| V.2.04 Release 00 | Jun 28, 2013 | Update error check function for JPEG file analysis. |
| | | Improve the processing speed of JPEG decode library. |
| V.2.05 Release 00 | Mar 17, 2015 | Support FIT. |
| V.2.06 Release 00 | Apr 01, 2016 | Updated version number with the xml file revision. |
| V.2.07 Release 00 | Nov 15 2024 | Added support for adding WAIT_LOOP comments. |
| V.2.08 Release 00 | Mar 20, 2025 | Changed the disclaimer in program sources |

5. Software Update Information



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Revision History

| Descrip | | Descript | ion | |
|---------|--------------|----------|---|--|
| Rev. | Date | Page | Summary | |
| 1.00 | Jun.06.2011 | — | First edition issued | |
| 1.01 | May.18.2012 | _ | Support RX200 | |
| 1.02 | Oct.16.2012 | _ | Update Library Infomation. | |
| | | | Clerical error correction. | |
| 1.03 | Apr.26.2013 | — | Update section name. | |
| | | | Update format of version information. | |
| 2.05 | Mar.17.2015 | — | Support FIT. | |
| 2.06 | Apr.01.2016 | — | Update the xml file for FIT | |
| 2.07 | Nov.15.2024 | 6 | Added 2.4"for", "while" and "do while" statements | |
| 2.08 | Mar 20, 2025 | 3 | Update 1. Structure of product. | |
| | | 14 | Update 5 Software Update Information | |

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power is supplied until the power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

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Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

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