# RL78/G23

## Automatic Liquid Dispenser with Proximity Capacitive Sensing

### Introduction

This document describes a Renesas microcontroller RL78/G23 application for automatic liquid dispenser.

### Target Device

RL78/G23

When applying the sample program covered in this application note to another microcomputer, modify the program according to the specifications for the target microcomputer and conduct an extensive evaluation of the modified program.

**Contents**

# 1. Description

## 1.1 Abstract

An automatic liquid dispenser is specifically a hands-free dispenser of liquids such as soap, hand sanitizer, shampoos, or hand lotions. As touch-free design by using proximity sensing technique eliminates bacterial transmission, automatic liquid dispenser is popular in public places and private institutions. Dispenser only distributes a set amount of liquid per motion activation to minimize waste.

This document provides an automatic liquid dispenser solution with proximity capacitive sensing based on Renesas microcontroller RL78/G23 with new features of capacitive sensing unit (CTSU2L), ultra-low power consumption technology, logic and event link controller (ELCL), output current control pins, etc.

## 1.2 Specifications and Main Technical Parameters

### 1.2.1 Technical Parameters

- Power supply:          6 V (4 AAA batteries)
- Low power consumption current:          660 µA when MCU is in STOP + SNOOZE mode
- Sensing method:          Proximity Sensing by Capacitive Sensing Unit (CTSU2L)
- Sensing distance:          2.5 to 3.5 cm
- Amount of liquid per motion activation:          0.5 / 0.8 ml selectable

### 1.2.2 Specifications

- Low power consumption function:          When power switch is set to OFF, the power supply of the system is cut off and no current consumption is achieved. After the system is powered on, it operates in low power consumption mode in most conditions to obtain longer battery life.

- Audible and visual indication function:          If hands are placed under the nozzle, LED and buzzer are turned on to indicate liquid dispensing.

- Dispensing time limit function:          Even if hands are always under the nozzle, a maximum duration of 2 seconds dispensing is accomplished.

- Low battery voltage warning:          When battery voltage is lower than 4.8 V in which condition drive capability of battery is too low to operate motors, LED blinks to indicate this low power condition when hands are placed under the nozzle.

- Dispensing amount selectable:          Switch is used to select amount of liquid dispensing per motion.

- Operating temperature:          -10°C to 60°C
- Operating humidity:          5 to 99% RH (No condensate water)

## 2. RL78/G23 Microcontroller

### 2.1 RL78/G23 Block Diagram

Figure 2.1 shows the block diagram of RL78/G23.
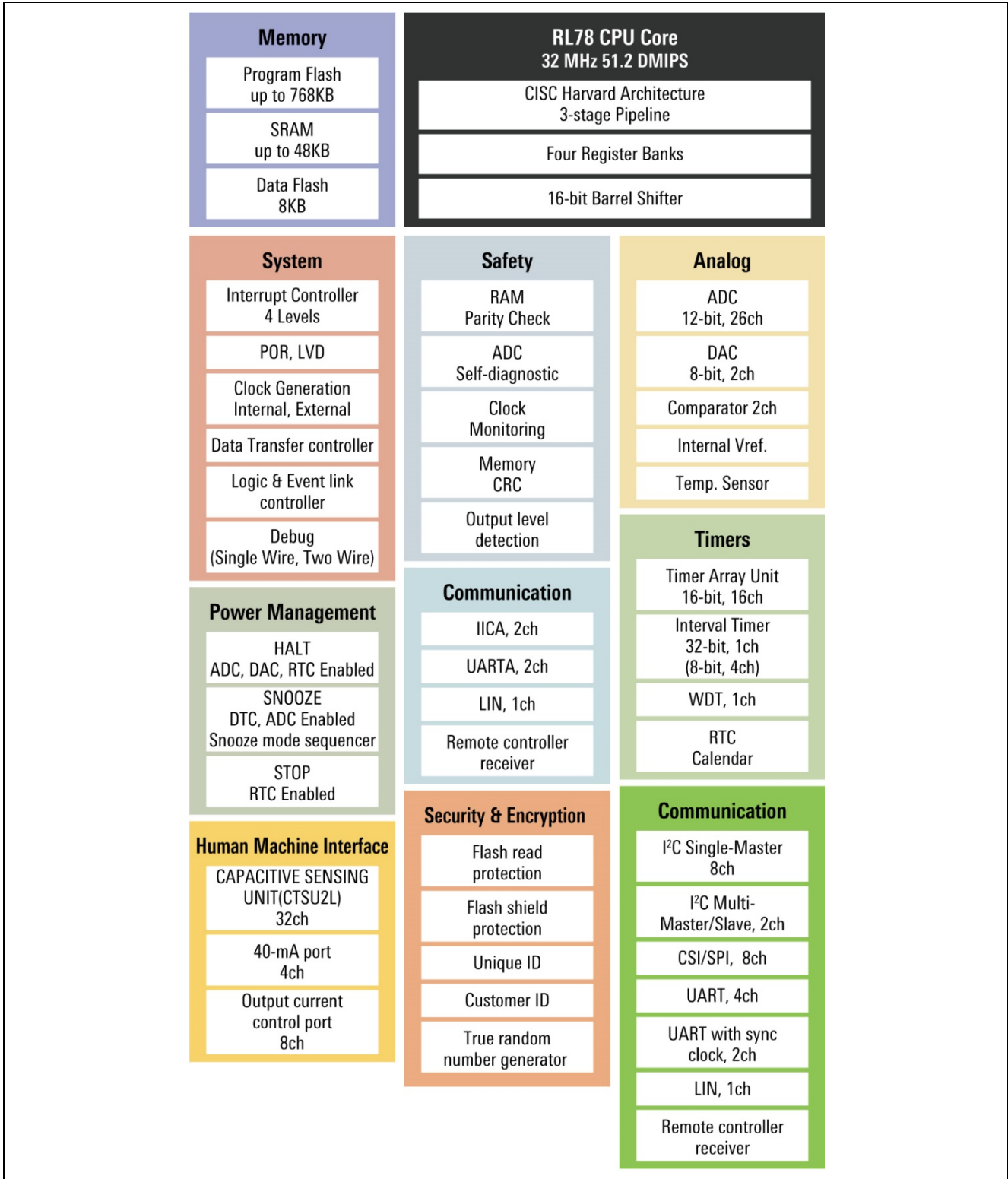This Automatic Liquid Dispenser uses the RL78/G23 32-pin plastic LQFP (7 × 7 mm, 0.80-mm pitch) product.



**Figure 2.1 RL78/G23 Block Diagram**

## 2.2 Outline of Functions

Caution:      This outline describes the functions at the time when peripheral I/O redirection register (PIOR) is set to 00H.

**Table 2.1 Outline of Functions (1/3)**

| Item | | 32-pin |
|---|---|---|
| | | R7F100GBG2DFP |
| Code flash memory | | 96 to 256 KB |
| Data flash memory | | 8 KB |
| RAM | | 12 to 24 KB |
| Address space | | 1 MB |
| CPU/peripheral hardware clock frequency ($f_{CLK}$) | | Main system clock HS mode: 1 to 32 MHz ($V_{DD}$ = 1.8 to 5.5 V)<br>Main system clock HS mode: 1 to 4 MHz**Note 1** ($V_{DD}$ = 1.6 to 5.5 V)<br>Main system clock LS mode: 1 to 24 MHz ($V_{DD}$ = 1.8 to 5.5 V)<br>Main system clock LS mode: 1 to 4 MHz**Note 1** ($V_{DD}$ = 1.6 to 5.5 V)<br>Main system clock LP mode: 1 to 2 MHz**Note 2** ($V_{DD}$ = 1.6 to 5.5 V)<br>Subsystem clock: 32.768 kHz ($V_{DD}$ = 1.6 to 5.5 V) |
| Main system clock | High-speed system clock ($f_{MX}$) | 1 to 20 MHz |
| | High-speed on-chip oscillator clock ($f_{IH}$) | 1 MHz, 2 MHz, 3 MHz, 4 MHz, 6 MHz, 8 MHz, 12 MHz, 16 MHz,<br>24 MHz, 32 MHz |
| | Middle-speed on-chip oscillator clock ($f_{IM}$) | 1 MHz, 2 MHz, 4 MHz |
| Subsystem clock | Subsystem clock X ($f_{SX}$) | 32.768 kHz ($V_{DD}$ = 2.4 to 5.5 V) |
| | Low-speed on-chip oscillator clock ($f_{IL}$) | 32.768 kHz (typ.) |
| General-purpose registers | | 8 bits × 32 registers (8 bits × 8 registers × 4 banks) |
| Minimum instruction execution time | | 0.03125 µs<br>(at the 32 MHz operation with the high-speed on-chip oscillator clock ($f_{IH}$)) |
| Instruction set | | • Data transfer (8/16 bits)<br>• Adder and subtractor/logical operation (8/16 bits)<br>• Multiplication (8 bits × 8 bits, 16 bits × 16 bits), division (16 bits ÷ 16 bits, 32 bits ÷ 32 bits)<br>• Multiplication and accumulation (16 bits × 16 bits + 32 bits)<br>• Rotate, barrel shift, and bit manipulation (set, reset, test, and Boolean operation), etc. |
| I/O port | Total number of pins | 28 |
| | CMOS I/O | 24<br>(N-ch open drain I/O [$V_{DD}$withstand voltage]: 10) |
| | CMOS input | 1 |
| | CMOS output | — |
| | N-ch open drain I/O (withstand voltage: 6 V) | 3 |
| | Output current control port | 7 |

**Table 2.1 Outline of Functions (2/3)**

| Item | | 32-pin |
|---|---|---|
| | | R7F100GBG2DFP |
| Timers | 16-bit timer | 8 channels |
| | Watchdog timer | 1 channel |
| | Realtime clock (RTC) | 1 channel |
| | 32-bit interval timer (TML32) | 1 channel in 32-bit mode, 2 channels in 16-bit mode, 4 channels in 8-bit mode |
| | Timer output | 4 channels (PWM outputs: 3[Note 3]), 8 channels (PWM outputs: 7[Note 3])[Note 4] |
| | RTC output | 1 channel |
| Clock output/buzzer output | | 2 |
| | | • 3.91 kHz, 7.81 kHz, 15.63 kHz, 2 MHz, 4 MHz, 8 MHz, 16 MHz (at the 32 MHz operation with the main system clock ($f_{MAIN}$)) <br> • 256 Hz, 512 Hz, 1.024 kHz, 2.048 kHz, 4.096 kHz, 8.192 kHz, 16.384 kHz, 32.768 kHz (at the 32.768 kHz operation with the low-speed peripheral clock ($f_{SXP}$)) |
| 8-/10-/12-bit resolution A/D converter | | 8 channels |
| D/A converter | | 2 channels |
| Comparator | | 2 channels |
| Serial interface | | • CSI: 1 channel/simplified I$^2$C: 1 channel/UART: 1 channel <br> • CSI: 1 channel/simplified I$^2$C: 1 channel/UART: 1 channel <br> • CSI: 1 channel/simplified I$^2$C: 1 channel/UART (UART supporting LIN-bus): 1 channel |
| | UARTA | — |
| | I$^2$C bus | 1 channel |
| Remote control signal receiver | | 1 channel |
| Data transfer controller (DTC) | | 30 sources |
| Logic and event link controller (ELCL) | | 1 |
| SNOOZE mode sequencer (SMS) | | 1 |
| Capacitive sensing unit | | 7 |
| Vectored interrupt sources | Internal | 32 |
| | External | 6 |
| Key interrupt | | — |
| Reset | | • Reset by RESET pin <br> • Internal reset by watchdog timer <br> • Internal reset by power-on-reset <br> • Internal reset by voltage detectors (LVD0 and LVD1) <br> • Internal reset by illegal instruction execution[Note 5] <br> • Internal reset by RAM parity error <br> • Internal reset by illegal-memory access |

**Table 2.1 Outline of Functions (3/3)**

| Item | 32-pin |
| --- | --- |
| | R7F100GBG2DFP |
| Power-on-reset circuit | • Power-on-reset: 1.51 V (typ.)<br>• Power-down-reset: 1.50 V (typ.) |
| Voltage detector | • Rising edge:   1.67 to 4.00 V (6 stages) for LVD0<br>                  1.67 to 4.16 V (18 stages) for LVD1<br>• Falling edge:  1.63 to 3.92 V (6 stages) for LVD0<br>                  1.63 to 4.08 V (18 stages) for LVD1 |
| On-chip debugging | Available (tracing supported) |
| Power supply voltage | $V_{DD}$ = 1.6 to 5.5 V (2D: Consumer applications), $V_{DD}$ = 1.8 to 5.5 V (3C: Industrial applications) |
| Operating ambient temperature | $T_A$ = -40 to +85°C (2D: Consumer applications), $T_A$ = -40 to +105°C (3C: Industrial applications) |

**Note 1.**      Overwrite the flash memory during operation at 2 MHz or a lower frequency.

**Note 2.**      When the flash memory is to be overwritten, switch to high-speed main (HS) mode or low-speed main (LS) mode.

**Note 3.**      The number of PWM outputs varies depending on the setting of channels in use (the number of masters and slaves).

**Note 4.**      This applies when the setting of the PIOR0 bit is 1.

**Note 5.**      In normal operation, executing the instruction code FFH triggers an internal reset, but this is not the case during emulation by the in-circuit emulator or on-chip debugging emulator.

## 2.3  Pin Configuration

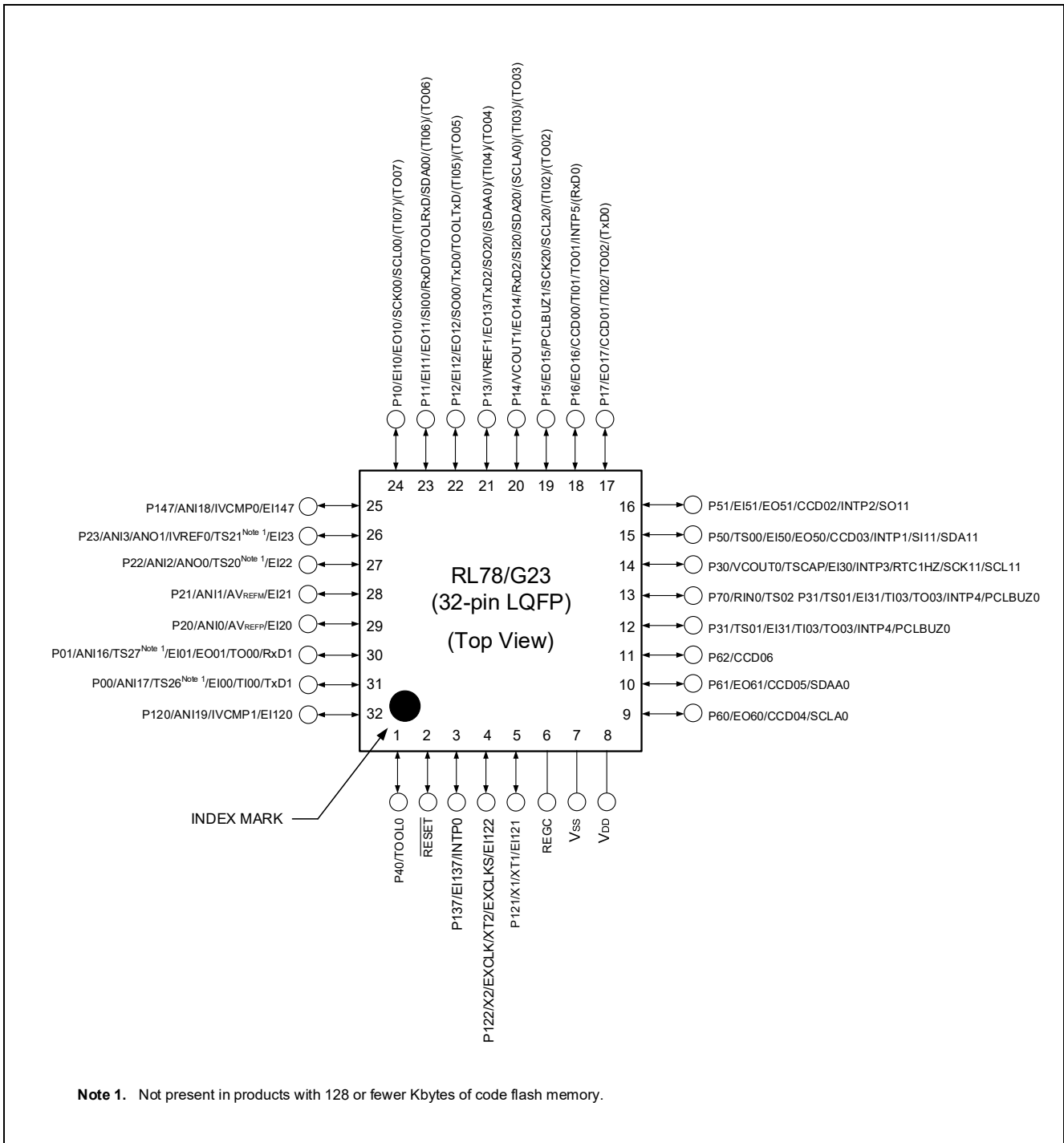Figure 2.2 shows the pin configuration of RL78/G23 32-pin plastic LQFP (7 × 7 mm, 0.80-mm pitch) product.



**Figure 2.2 RL78/G23 Pin Configuration (32-pin Plastic LQFP Product)**

## 3. System Outline

### 3.1 Principle Introduction

The automatic liquid dispenser with proximity capacitive sensing utilizes the RL78/G23's new features of capacitive sensing unit (CTSU2L), Ultra-low power consumption technology, logic and event link controller (ELCL), output current control pins, etc.

After system initialization is completed, STOP mode is entered for low power consumption. Every 100 milliseconds MCU is waked up from STOP mode, and then has a transition from STOP mode to SNOOZE mode after detecting the interrupt of the 32-bit Interval Timer which is linked capacitive sensing unit (CTSU2L) by the logic and event link controller (ELCL). Because CTSU2L supports SNOOZE function, it can implement the measurement of the electrostatic capacitance of the capacitive electrode in the SNOOZE mode. After the completion of CTSU2L's measurement, MCU has a transition from SNOOZE mode to normal operation, and then implements the Hands IN/OUT detection in normal status of MCU.

Thus, if the finger is close to the capacitive electrode, MCU detects the change of electrostatic capacitance of the capacitive electrode and activates the LED, the buzzer and the motor. Liquid is pumped through the nozzle by the motor.
The control of the LED uses the output current control pins. It controls low-level output current (2/5/10/15mA) and it enables operation of LED drives without limiting resistance.
OFF-NORMAL-LIGHT switch is used to switch between the power-off, normal mode and light mode. In normal mode, 0.8 ml of liquid is distributed per motion activation and in the light mode, 0.5 ml of liquid is distributed per motion activation.

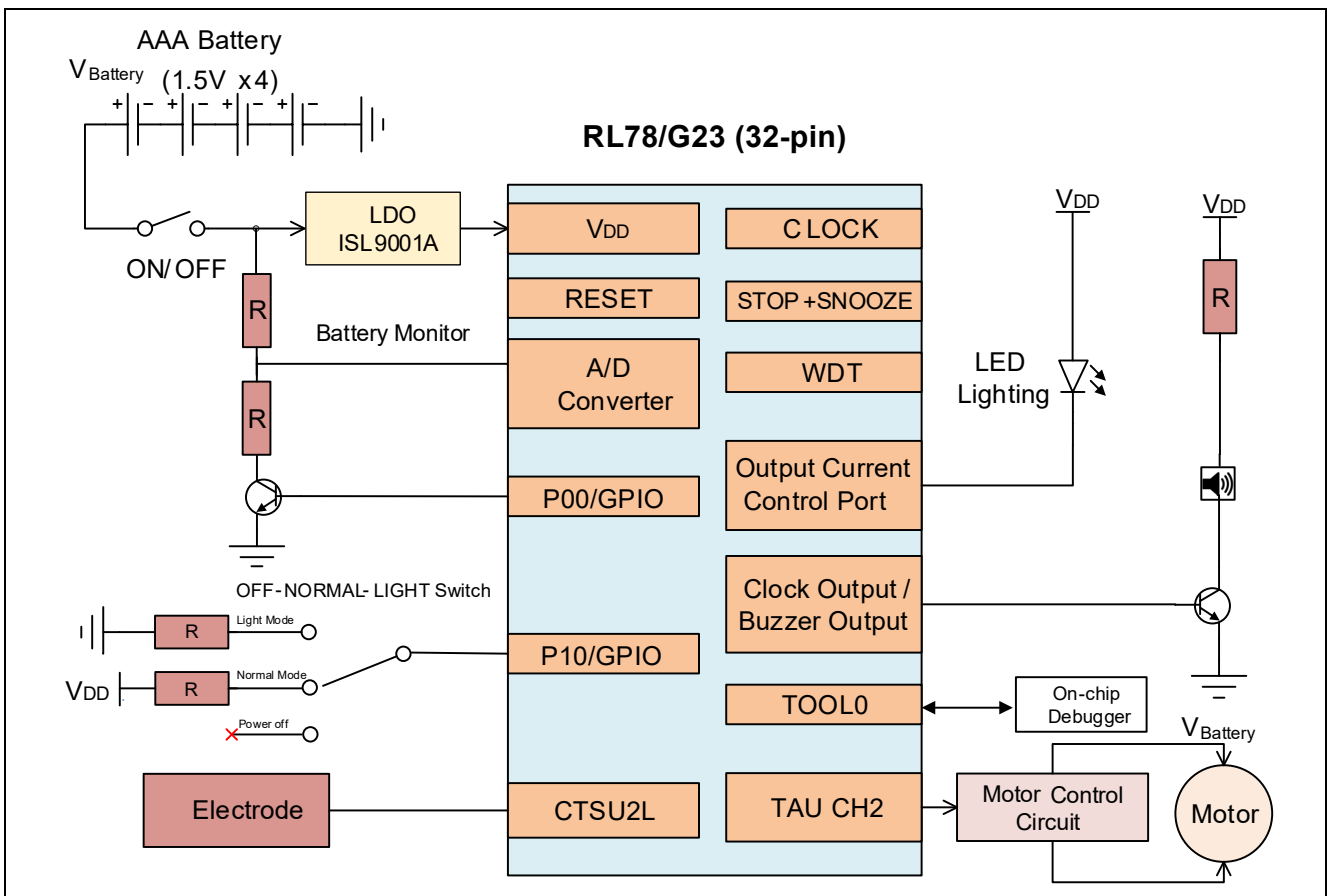Figure 3.1 shows the system block diagram for this document.



**Figure 3.1 System Block Diagram**

## 3.2 Peripheral Functions to be Used

Table 3.1 lists the peripheral functions to be used and their usages.

**Table 3.1 Peripheral Functions to be Used**

| Peripheral Function | Usage |
|---|---|
| 32-bit Interval Timer | Generate 100 milliseconds interval to wake up MCU from STOP mode |
| ELCL | Link the 32-bit Interval Timer and CTSU2L |
| CTSU2L | Detect the capacitance change |
| PCLBUZ1 | Output a square wave to drive the buzzer |
| A/D Converter | Monitor the battery voltage |
| I/O port | Detect the mode select of dispensing liquid |
| Output current control port | Drive the LED |
| Timer Array Unit | Output PWM to drive the motor LED |

## 3.3 Pins to be Used

Table 3.2 lists the pins to be used and their descriptions.

**Table 3.2 Pins to be Used**

| Pin Name | Description |
|---|---|
| P40/TOOL0 | On-chip debug |
| P125/RESET | Hardware reset |
| P10/GPIO | OFF-NORMAL-LIGHT switch<br>Normal/Light mode selection of dispensing liquid |
| $V_{SS}$ | Ground |
| $V_{DD}$ | Power supply voltage |
| P20/ANI00 | Battery voltage |
| P31/TS01 | Capacitive Electrode |
| P00/GPIO | Enable the input of half battery voltage to A/D converter |
| P15/PCLBUZ1 | Drive speaker |
| P17/TO02 | Drive motor |
| P60/CCD04 | Drive LED |

## 3.4 Operations

(1)　After OFF-NORMAL-LIGHT switch is selected to NORMAL, the system is powered on and normal mode is selected in which 0.8 ml of liquid is distributed per motion activation. If hands are placed in proximity to the electrode, motor is activated to pump liquid from tank. LED and buzzer are turned on to indicate liquid dispensing. As soon as hands are removed, dispensing is terminated.

(2)　When OFF-NORMAL-LIGHT switch is selected to LIGHT, light mode is selected in which 0.5 ml of liquid is distributed per motion activation. All the other operations are the same as that in normal mode.

(3)　Even if hands are kept placed under the nozzle without any leave, the system dispenses liquid for a maximum time of 2 seconds.

(4)　Each time hands are placed under the nozzle; battery voltage is checked and low-voltage warning is indicated through buzzer alarming if battery is in low power status.

## 4. Hardware

There is a capacitive electrode, buzzer, LED and motor in the system. When hands are close to the electrode, the electrostatic capacitance is changed. MCU detects that change and drives buzzer, LED and motor. Liquid is pumped through the nozzle with motor running.

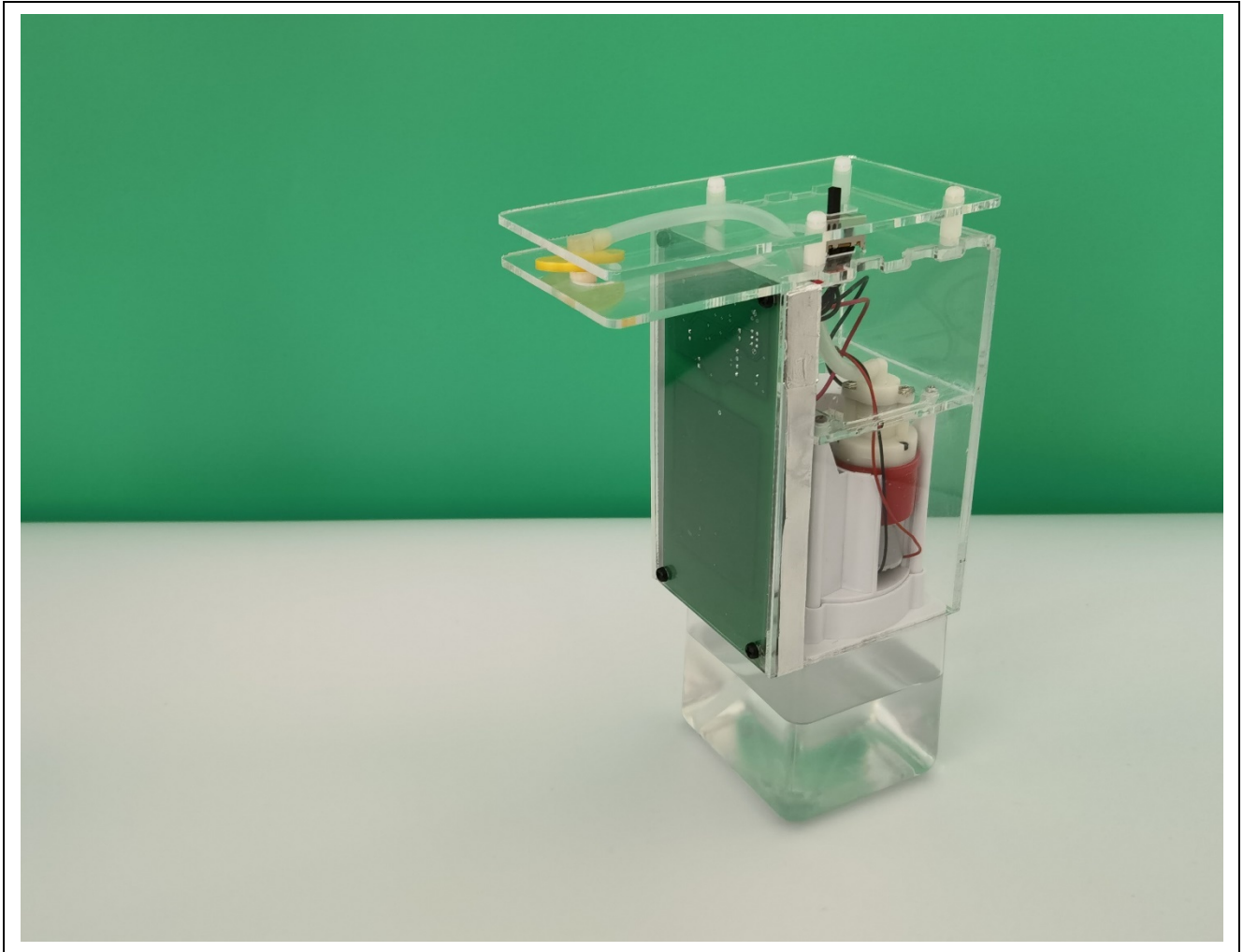Figure 4.1 shows the demo appearance. Figure 4.2 shows the details of the demo board.
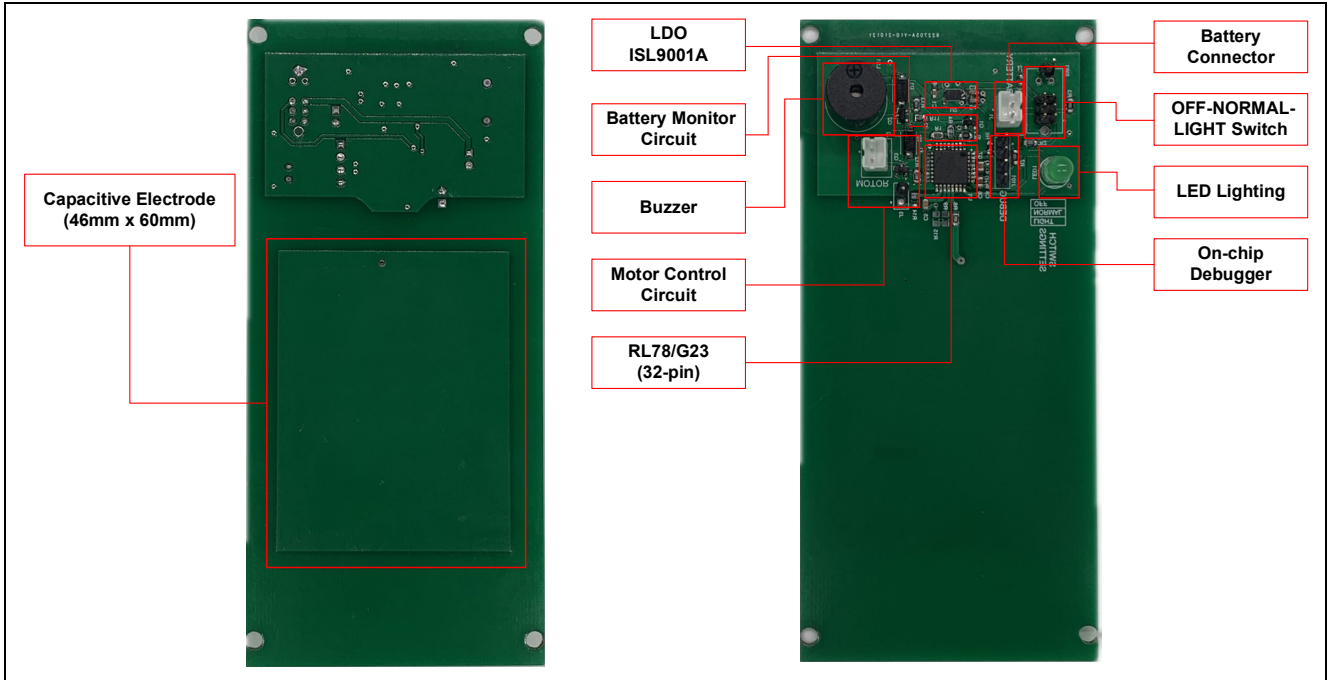


**Figure 4.1 Demo Appearance**

**Figure 4.2 Demo Board (Top layer and Bottom layer)**

## 4.1  Power Supply

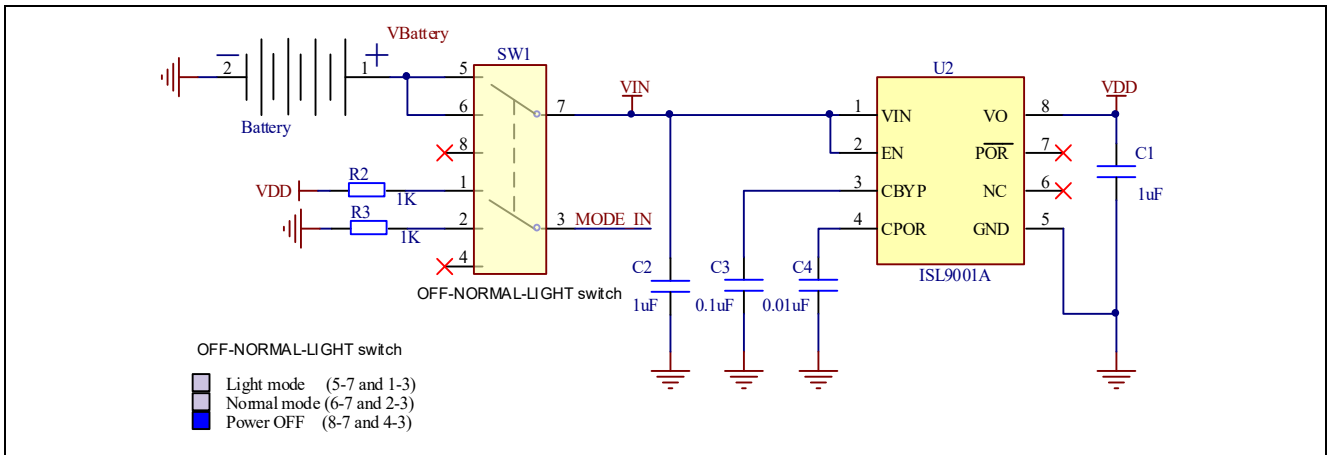Figure 4.3 shows the schematic of power supply.



**Figure 4.3 Power Supply**

ISL9001AIRNZ-T is a high-performance Low Dropout linear regulator capable of sourcing 300 mA current which is larger than the system current consumption.
3.3 V fixed output of ISL9001AIRNZ-T supplies power for MCU, Motor, LED and buzzer.
Extremely low quiescent current of 25 µA makes the battery life longer.

## 4.2   Electrode Circuit

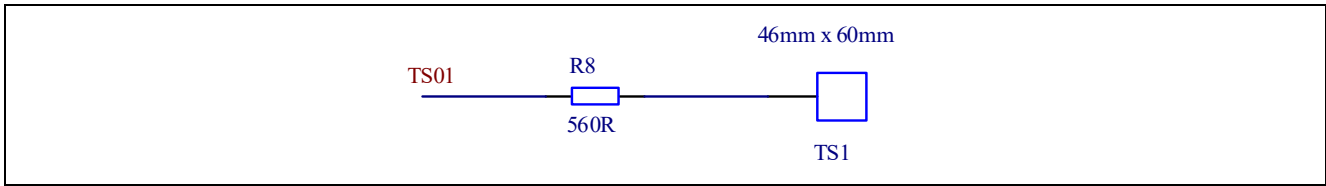Figure 4.4 shows the schematics of the electrode circuit.



**Figure 4.4 the Electrode Circuit**

## 4.3   Buzzer Driver Circuit

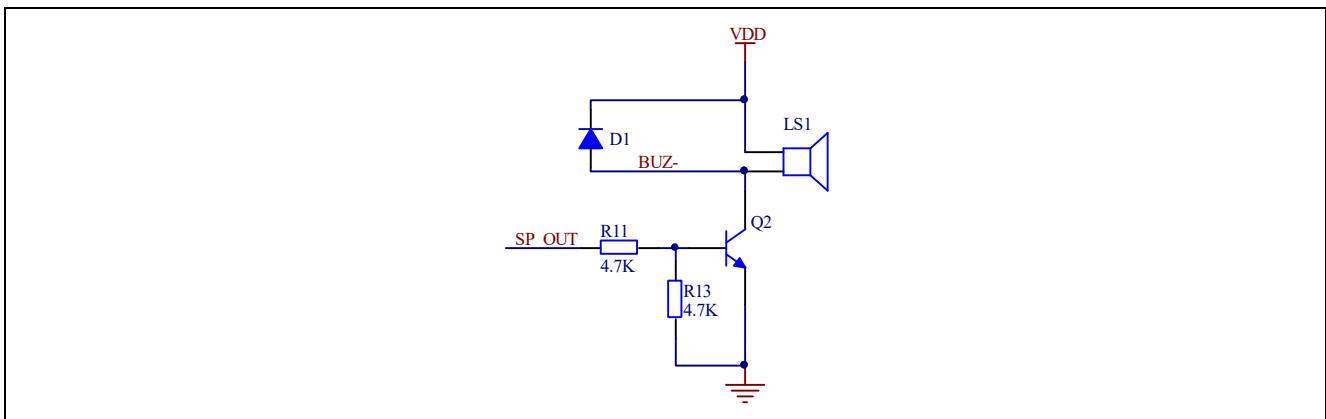Figure 4.5 shows the schematic of the buzzer driver circuit.



**Figure 4.5 Buzzer Driver Circuit**

The buzzer with 2300±500 Hz resonant frequency, 25 mA rated current and 3.5 V to 5.5 V rated voltage is used in the system to indicate liquid dispensing and battery low-voltage warning.
MCU outputs square wave of 2.048 kHz with PCLBUZ1 to SP_OUT to make the buzzer sound when hands are placed under the nozzle.
If the system detects the voltage of the battery is lower than 4.8 V, output of PCLBUZ1 is toggled between on and off every 100 milliseconds to indicate battery low-voltage.

## 4.4 LED Driver Circuit

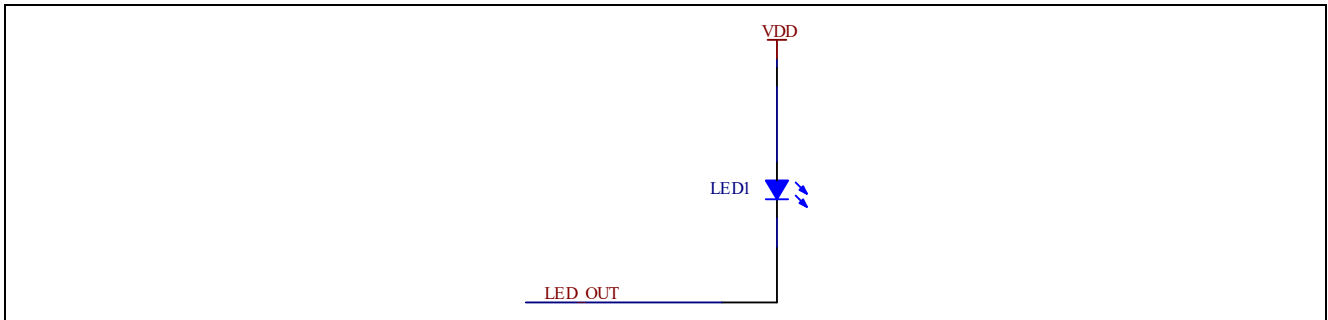Figure 4.6 shows the schematic of the LED driver circuit.



**Figure 4.6 LED Driver Circuit**

A basic yellow 3mm LED with 2.0 to 2.4 V forward drop, 20 mA maximum current and 40 to 100 mcd luminous intensity is used to indicate liquid dispensing in the system.
MCU drives the LED with output current control pin (P60 with 20mA).

## 4.5 Motor Driver Circuit

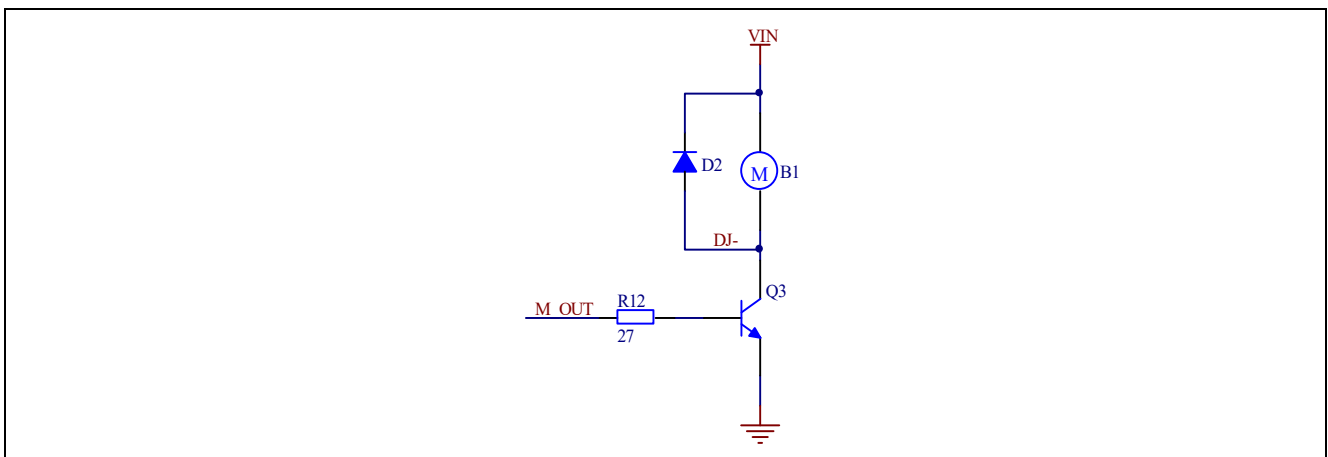Figure 4.7 shows the schematic of the motor driver circuit.



**Figure 4.7 Motor Driver Circuit**

DC motor of 5 V rated voltage, 0.49 mN·m rated load and 11600 min-1 is used in this system to drive the fan to pump liquid from tank.
MCU drives the motor with PWM of Timer Array Unit to M_OUT.
PWM with a duty cycle of 100% is used to drive motor for liquid pumping in NORMAL mode while 75% in LIGHT mode.

## 5. Software

### 5.1 Operation Check Conditions

The sample code described in this chapter has been checked under the conditions listed in the table below.

**Table 5.1 Operation Check Conditions**

| Item | Description |
|---|---|
| Microcontroller used | RL78/G23 (R7F100GBG2DFP) |
| Operating frequency | High-speed on-chip oscillator clock: 32 MHz<br>CPU/peripheral hardware clock: 32 MHz |
| Operating voltage | 3.3 V (can run on a voltage range of 2.7 V to 5.5 V.)<br>LVD0 Detection Voltage: Reset mode<br>When power supply falls: TYP. 2.62V (2.54 V to 2.70 V)<br>When power supply rises: TYP. 2.67V (2.59 V to 2.75 V) |
| C compiler (e$^2$ studio) | CC-RL V1.09.00 from Renesas Electronics Corporation. |
| Integrated development environment (e$^2$ studio) | e2 studio 2021-01 from Renesas Electronics Corporation.<br>CTSU2L Driver v0.90<br>QE for Capacitive Touch [RA, RL78] V1.3 alpha3 |

### 5.2 Option Byte

Table 5.2 summarizes the settings of the option bytes.

**Table 5.2 Option Byte Settings**

| Address | Value | Description |
|---|---|---|
| 000C0H/010C0H | 11101111B | Watchdog timer counter operation disabled (counting stopped after reset) |
| 000C1H/010C1H | 11111100B | LVD0 ON |
| 000C2H/010C2H | 10101101B | Operating frequency: 1 MHz (1.8 V to 5.5 V) |
| 000C3H/010C3H | 00000100B | Disables on-chip debug operation |

## 5.3　Operation Outline

The tasks of the entire system are listed as below: reset/initialization, STOP + SNOOZE mode, normal dispensing, light dispensing and battery low voltage warning.

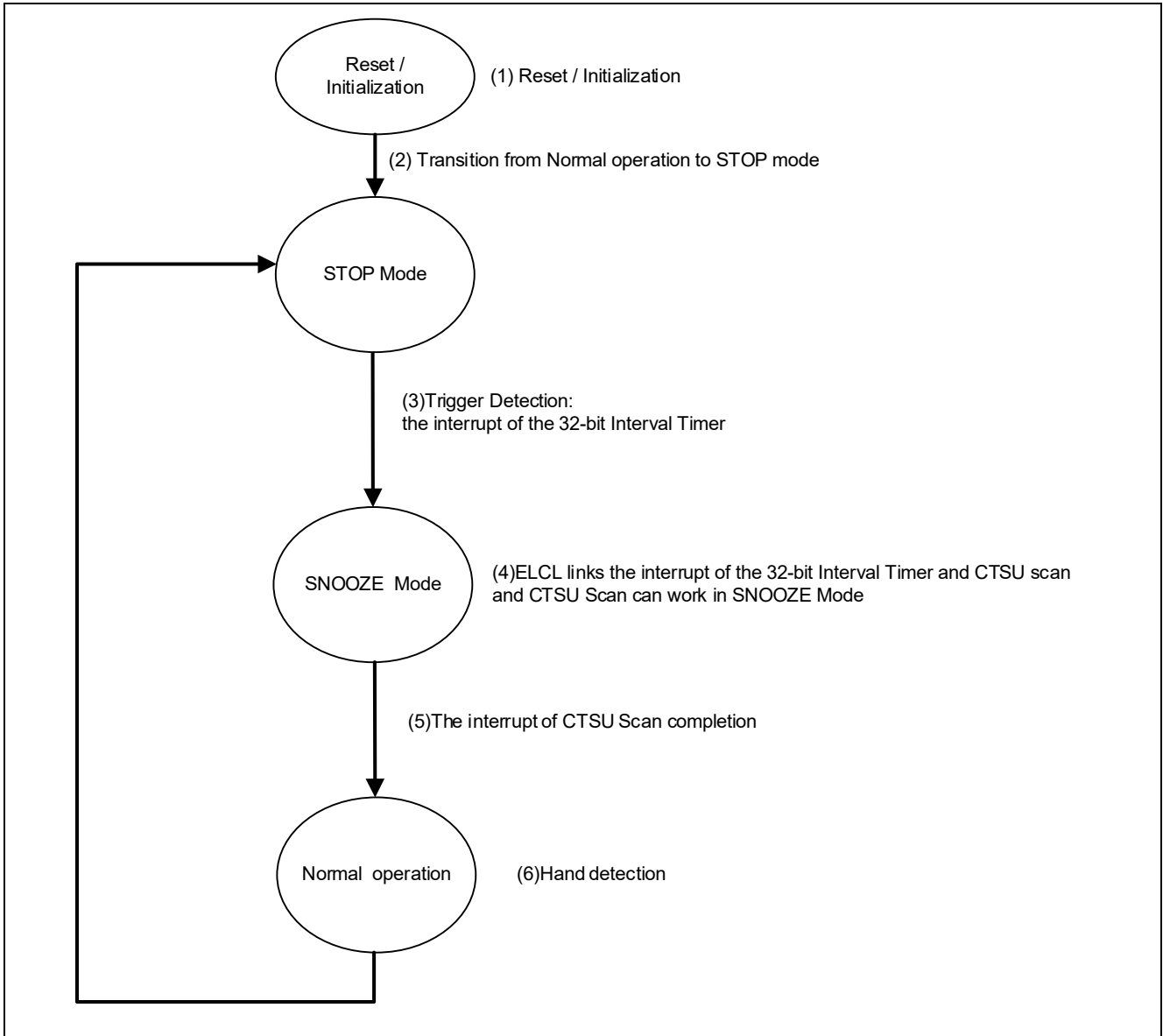Figure 5.1 shows the block diagram for the tasks transition.



**Figure 5.1 Tasks Transition Block Diagram**

**(1)   Reset / Initialization**

After OFF-Light-Normal is activated, the system is powered on and initialization routine of each module is executed. The 32-bit Interval Timer starts with 100 milliseconds' interval.

**(2)   Transition from Normal operation to STOP mode**

After system initialization is completed, MCU will transit from Normal operation to STOP mode.

**(3)   Transition from STOP mode to SNOOZE mode**

MCU will transit from STOP mode to SNOOZE mode after trigger detection. Here, the trigger is the interrupt of the 32-bit Interval Timer.

**(4)   CTSU Scan in the SNOOZE mode**

After detecting the interrupt of the 32-bit Interval Timer which is linked capacitive sensing unit (CTSU2L) by the logic and event link controller (ELCL), because CTSU2L supports SNOOZE function, it can implement the measurement of the electrostatic capacitance of the capacitive electrode in the SNOOZE mode.

**(5)   Transition from STOP mode to Normal operation**

After the completion of CTSU Scan, MCU will transit from STOP mode to Normal operation.

**(6)   Hand detection**

When battery voltage is lower than 4.8 V, each time hands are detected, buzzer is alarmed while LED and motor are kept not working.

In the normal operation, if OFF-Normal-Light switch is in Light position, when hands are detected, motor is driven to pump liquid from tank that 0.5 ml of liquid is distributed per motion activation, LED and buzzer are activated to indicate liquid dispensing.

if OFF-Normal-Light switch is in Normal position, when hands are detected, motor is driven to pump liquid from tank that 0.8 ml of liquid is distributed per motion activation. LED and buzzer are activated to indicate liquid dispensing.

If hands OUT is detected or hands IN lasts for over 2 seconds, MCU will transit from Normal operation to STOP mode.

## 5.4 Flow Chart

### 5.4.1 Main Processing

Figure 5.2 and Figure 5.3 show the flowchart for main processing routine.
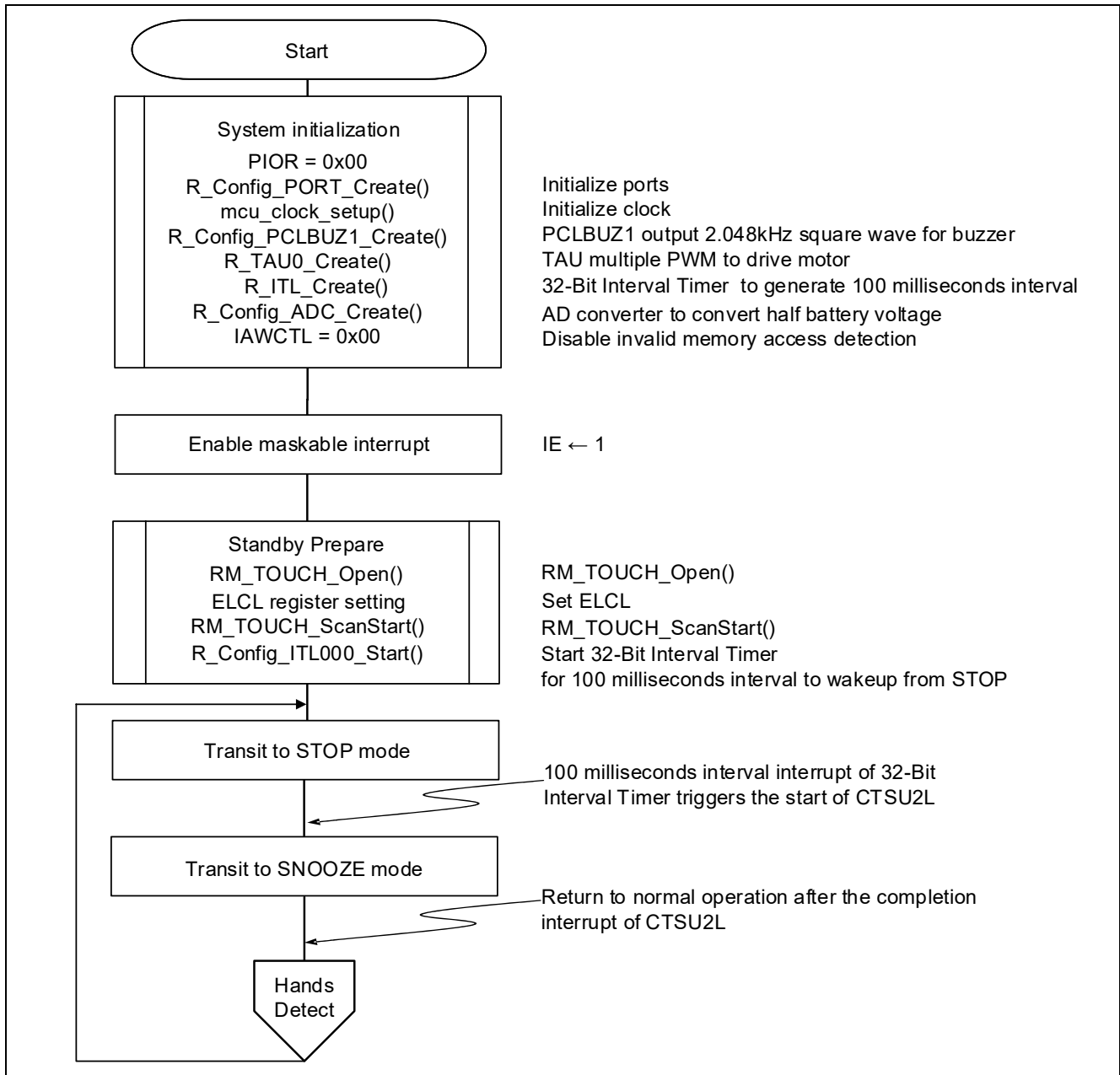


**Figure 5.2 Main Processing (1/2)**
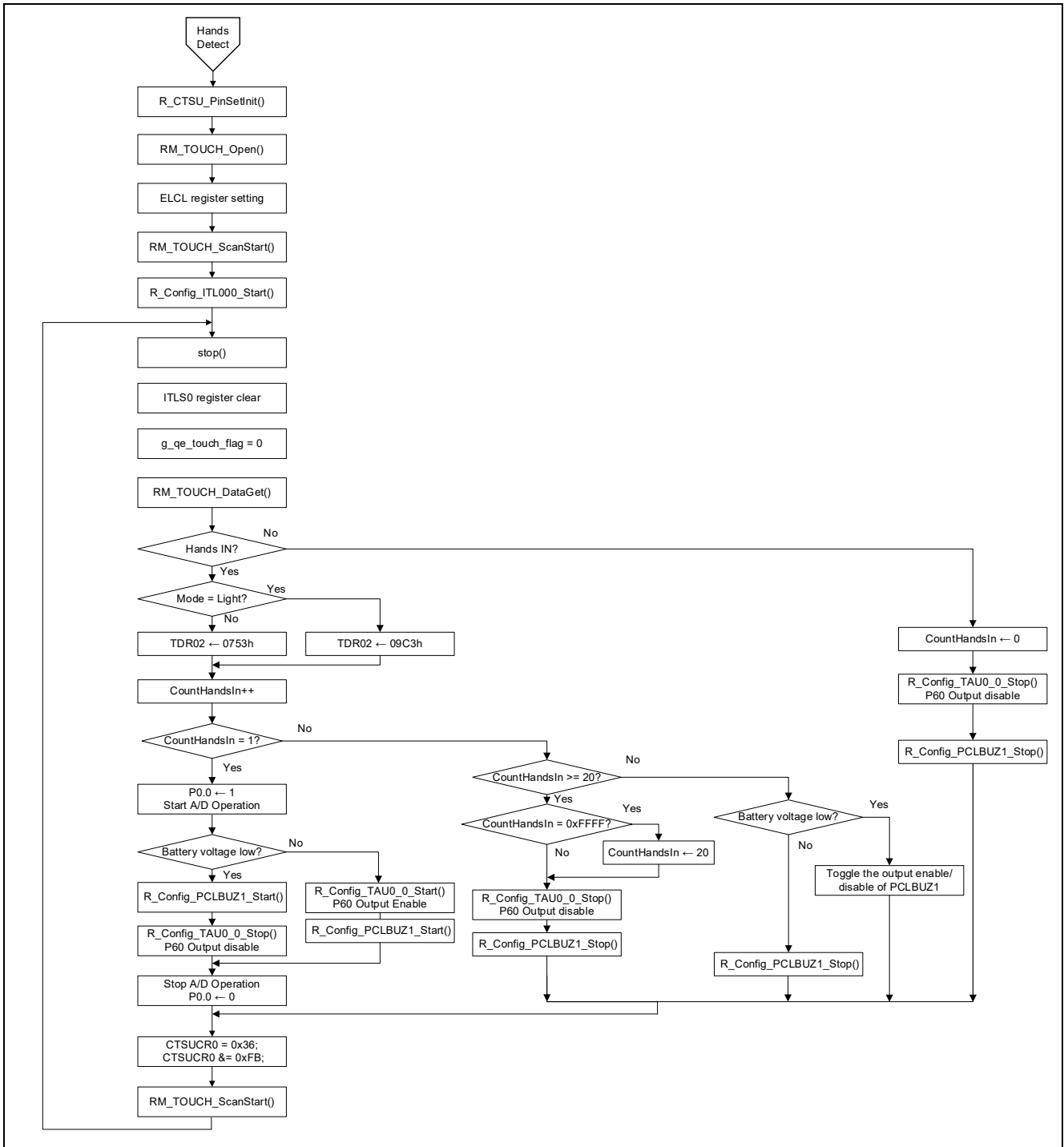
**Figure 5.3 Main Processing (2/2)**

# 6. Sample Code

The sample code is available on the Renesas Electronics Website.


# 7. Reference Documents

RL78/G23 User's Manual: Hardware (R01UH0896)

RL78 Family User's Manual: Software (R01US0015)

RL78 Family Capacitive Sensing Unit (CTSU2L) Operation Explanation(R01AN5744)

(The latest versions of the documents are available on the Renesas Electronics Website.)


Technical Updates/Technical News

(The latest information can be downloaded from the Renesas Electronics Website.)

## Revision History

| Rev. | Date | Description | |
| --- | --- | --- | --- |
| | | **Page** | **Summary** |
| 1.00 | Mar. 31, 21 | - | First edition issued |
| | | | |

# General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

   A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

   The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

   Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

   Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

   After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

   Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between $V_{IL}$ (Max.) and $V_{IH}$ (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between $V_{IL}$ (Max.) and $V_{IH}$ (Min.).

7. Prohibition of access to reserved addresses

   Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

   Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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## Corporate Headquarters

TOYOSU FORESIA, 3-2-24 Toyosu,
Koto-ku, Tokyo 135-0061, Japan

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