

Contents

1. Target Devices	2
2. User's Manuals	3
3. Uninstallation	4
4. Improvements and Changes	5
5. Points for Caution	8
6. Restrictions	15

1. Target Devices

The target devices supported by the CS+ are listed on the Website.

Please see this URL.

CS+ Product Page

<https://www.renesas.com/cs+>

2. User's Manuals

Please read the following user's manuals along with this document.

Manual Name	Document Number
CS+ V8.02.00 Installer	R20UT4525EJ0100
CS+ V8.12.00 Editor	R20UT5491EJ0100
CS+ V8.12.00 Python Console	R20UT5497EJ0100
CS+ V5.00.00 Updater	R20UT3942EJ0100
CS+ V8.12.00 Message	R20UT5493EJ0100
CS+ V8.12.00 Project Operation	R20UT5492EJ0100
CS+ V8.11.00 Analysis Tool	R20UT5394EJ0100
CS+ V8.12.00 RH850 Debug Tool	R20UT5496EJ0100
CS+ V8.12.00 RX Debug Tool	R20UT5495EJ0100
CS+ V8.12.00 RL78 Debug Tool	R20UT5494EJ0100
CS+ User's Manual: CC-RH Build Tool Operation	R20UT3283EJ0112
CS+ User's Manual: CC-RL Build Tool Operation	R20UT3284EJ0112
CS+ User's Manual: CC-RX Build Tool Operation	R20UT3478EJ0111
CS+ V8.12.00 GHS CCRH850 Build Tool Operation	R20UT5490EJ0100

* GHS: Green Hills Software, LLC

3. Uninstallation

There are two ways to uninstall this product.

- Use the integrated uninstaller from Renesas (uninstalls all CS+ components)
- Use the Windows uninstaller (only uninstalls this product)

To use the Windows uninstaller, select [CS+ for CC] from [Apps & features] from [Settings] of Windows or [Programs and Features] of the control panel.

4. Improvements and Changes

This chapter describes changes from V8.11.00 to V8.12.00.

4.1 Improvements and changes to CS+

4.1.1 Enhanced support for GHS compilers [RH850]

Support for the following versions of the RH850 compiler from GHS has been added.

- 2023.5.4

4.2 Additions and improvements to the build tool

4.2.1 Addition of a feature to group messages for each source file or target file in parallel build [RL78][RH850][RX]

When parallel build is selected and building proceeds, the commands are executed in parallel, so output messages for errors or warnings were being displayed mixed with those of other commands.

To improve this, a feature has been added so that the output messages of the following commands are displayed together for each command.

- Compiler commands in each source file
- Assembler commands in each source file
- Commands for the library generator

To enable this feature, select [Yes] for the [Group messages by each source file/target in the parallel build] property under the [Build Method] category on the [Common Options] tabbed page.

If this feature is enabled, a message will not be displayed in real-time; it will be displayed at the end of the execution of each command.

Remark Even if this feature is enabled, messages are not grouped if [Enable parallel build among projects] in the [General – Build] category is selected in the Option dialog box.

4.2.2 Addition of a property for the -E option of FAA Structured Assembler [RL78]

The [Output result of preprocessing to file] property for specifying the -E option of FAA Structured Assembler has been added to the [FAA Assemble Options] tabbed page.

4.2.3 Improvement to a property for the -Oinline/-Oinline_level compiler option [RL78][RH850]

The following options have been added to those available for the [Perform inline expansion] property under the [Optimization (Details)] category on the [Compile Options] tabbed page. If you select the one that is applicable to the compiler in use, the compiler will optimize inline expansion at the maximum rate of increase that suits the optimization level.

- CC-RH: [Yes(Auto-detect, maximum increasing rate : to adjust the level of optimization)(-Oinline=2)]
- CC-RL: [Yes(Auto-detect, maximum increasing rate : to adjust the level of optimization)(-Oinline_level=2)]

In response to this, the previous names of other available options have been changed as follows.

- CC-RH: [Yes(Auto-detect)(-Oinline=2)] → [Yes(Auto-detect, to specify maximum increasing rate)(-Oinline=2 -Oinline_size)]
- CC-RL: [es(Auto-detect)(-Oinline_level=2)] → [Yes(Auto-detect, to specify maximum increasing rate)(-Oinline_level=2 -Oinline_size)]

4.2.4 Improvement to the property for the -dpfpu option during creation of an application project for the RTOS [RX]

When one of the following items is selected in [Kind of project] in the creation of a project specified for an RXv3 device, the default value of the [Uses double-precision floating-point operation instructions] property under the [CPU] category on the [Common Options] tabbed page has been changed to [No].

- Application(RI600V4,CC-RX)
- Application(RI600PX,CC-RX)

Remark RI600V4 and RI600PX do not guarantee the operation of double-precision floating-point operation instructions in multiple tasks.

4.2.5 Improvement to the output of the -nobank option [RX]

When an option other than -isa=rxv3 was specified for a device having the register bank save function, the -asmopt=-nobank option for the compiler and the -nobank option for the assembler had previously not been output. This problem has been rectified.

Remark Specification of -isa=rxv3 is recommended for a device having the register bank save function.

4.2.6 Improvement to the property for the -SHow linker option [RH850][RL78][RX]

Default values for properties when a new project is created have been changed as follows.

In the [List] category on the [Link Options] tabbed page,

- CC-RH / CC-RL
 - * [Output symbol information] property: [No] → [Yes(-SHow=SYmbol)]
 - * [Output total sizes of sections] property: [No] → [Yes(-SHow=Total_size)]
- CC-RX
 - * [Outputs a symbol name list in a module] property: [No] → [Yes (-SHow=SYmbol)]
 - * [Shows the total sizes of sections] property: [No] → [Yes (-SHow=Total_size)]

4.3 Additions and improvements to the debug tool

The abbreviations listed below collectively denote the corresponding tools in this section.

OCD (serial):

Serial or FINE interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite

OCD (JTAG):

JTAG interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite

OCD (LPD):

LPD connection for the E1 emulator, E20 emulator, and E2 emulator

4.3.1 Improvement to the performance of the debugging function for the flexible application accelerator (FAA) [RL78]

In the debugging function for the FAA, the response to the stepped execution of a program and the display of the contents of memory in the [Memory] panel has been improved.

4.3.2 Addition of types of components supported on the [Virtual Board] panel [RL78]

Applies to: The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices

Support for the following types of component has been added to the [Virtual Board] panel.

- RYZ024A(UART)

4.3.3 Improvement to using the E1 emulator or E20 emulator or E2 emulator or E2 emulator Lite with the RX family

Applies to: OCD(JTAG) for RX631 group, Type name: R5S56310CDFC (ROM size 0 byte)

When debugging the applicable device using the applicable product and integrated development environment, the following error may occur and debugging may not be able to continue. This problem has now been rectified.

E1814017 ID code authentication is now invalid.

For details on restrictions applicable to this item, refer to the following URL.

<https://www.renesas.com/support/document-search?keywords=r20TS1035>

4.4 Additions to the Python console

4.4.1 Addition of Python functions

The following Python functions have been added.

debugger.Interrupt.PseudoInterrupt	This function generates pseudo-interrupts. [RL78 instruction simulator]
debugger.PseudoTimer.Delete	This function deletes pseudo-timers. [RL78 instruction simulator]
debugger.PseudoTimer.Information	This function displays the pseudo-timer information. [RL78 instruction simulator]
debugger.PseudoTimer.Set	This function sets pseudo-timers. [RL78 instruction simulator]

4.4.2 Addition Python function arguments and return values

The following Python function arguments and return values have been added:

PseudoTimerCondition	This class creates conditions for pseudo-timer (parameter of debugger.PseudoTimer.Set function). [RL78 instruction simulator]
PseudoTimerInfo	This class holds pseudo-timer information (return value of debugger.PseudoTimer.Information function). [RL78 instruction simulator]

4.5 Additions to the editor facilities

4.5.1 Addition of a facility for highlighting all character strings for the search

When search, replace, or incremental search operations proceed in the Editor panel, all character strings for the search in the characters area are highlighted by a beige background color except in the case of searches with wildcards or in the [Match whole word] checkbox. Highlighting of the character string for the search is canceled by pressing the [Esc] key.

5. Points for Caution

This section describes points for caution regarding CS+.

5.1 Points for caution regarding CS+ (general)

5.1.1 File names

The following rules apply to folder and file names.

Types of Folder and File Names	Rules
Paths (folder and file names)	<ul style="list-style-type: none"> ● Naming folder and file names complies with rules for naming files in Windows. <ul style="list-style-type: none"> ➤ Do not use folder and file names which cannot be created in Windows Explorer. The following characters are not usable. <pre style="margin-left: 20px;">\, /, :, *, ?, ", <, >, </pre> ➤ English upper-case (A – Z) and lower-case (a – z) characters are not distinguished from each other. ● Up to 259 characters can be used. ● The following character cannot be used. <ul style="list-style-type: none"> ➤ Characters in system-dependent character codes ➤ ^ [CC-RH/CC-RL] ● Network path names cannot be used. Assign such names to drives.
Build mode names (names of folders output by a linker)	<ul style="list-style-type: none"> ● Also refer to the notes on paths (folder and file names) above. ● The following characters are not usable. <ul style="list-style-type: none"> ➤ , = ; ➤ - [Only the first character for CC-RX]
Source file names Load module names Project names (names of files output by a linker)	<ul style="list-style-type: none"> ● Also refer to the notes on paths (folder and file names) above. ● Only the characters a to z, A to Z, 0 to 9, . (period), _ (underscore), +, and - are usable. However, a period (.) cannot be used at the start or end of a file name. Plus (+) and minus (-) cannot be used at the start of a file name. ● Do not use source files with the same names. If such files exist along different paths, the names cannot be distinguished.

5.1.2 Panel display

If your hardware environment does not meet the recommended specifications for CS+, the [Property] panel may appear small and have scrambled contents.

If this happens, move the [Property] panel outside the split panel area.

- Enable [Dockable], and make it a docking panel
- Enable [Floating], and make it a floating panel

5.1.3 [Editor] panel

- When a label is selected and the [Jump to Function or Variable] feature is used from the context menu, execution does not jump to the label.
- The following notes apply to the editor, when source files with the same name but from different folders are registered with a main project and a sub project, and load modules from both the main project and sub project are downloaded.
 - The address of the main project is displayed on the file.
 - At jumping to a source file from disassembled code, the file registered with the main project is opened.
 - If the file is opened from either project, only one file will be opened.
- On Windows 10 and Windows 11, the display may become unclear due to anti-aliasing.
- When saving a file in the [Save As] dialog box, the extension listed at the top of the [Save as type] drop-down list is automatically added unless another extension is specified. Note however, that an extension is not added when a file name is input with an extension that is selected in the [Save as type] drop-down list or with an extension that is registered with Windows. When an automatically added extension is not as expected, modify the name of the file by using, for example, Explorer.
- Printing the contents of the Editor panel is not possible in an environment with .NET Framework 4.6 installed. To do so in that case, use an editor other than that of CS+.
- When the floating [Editor] panel is displayed on Windows 11, snap layouts are not displayed even if the mouse cursor is hovered over the maximize button.
Workaround: Enter the Windows key + Z.
- Immediately after colors have been customized with [General – Font and Color] in the Option dialog box, the character strings for the search are not highlighted. To highlight these strings, restart CS+.

5.1.4 Creating new projects

Applies to: RX

If a new project is created by selecting [Empty Application[CC-RX]] under the environment for the RX, building the project may lead to the following errors.

- ** L2132 (E) Cannot find "D" specified in option "rom"
- ** L2132 (E) Cannot find "D_1" specified in option "rom"
- ** L2132 (E) Cannot find "D_2" specified in option "rom"

If you encounter these errors, change the setting of [ROM to RAM mapped section] on the [Link Options] sheet in CS+.

5.1.5 Tutorials

The Code Generator Plug-in, Pin Configurator Plug-in and Program Analyzer Plug-in are used in tutorials. Enable them through the [Plug-in Manager] dialog box.

5.1.6 Starting multiple instances of CS+

Two or more instances of CS+ can be started on the same host machine, but if you do so, take note of the points listed below.

- When two or more instances of CS+ are started, the most recent information to have been written is saved in the information file for each user's own PC.
- When two or more instances of CS+ are started, the most recent information to have been written is saved in the information file for the stack analysis tools (including CallWalker).
- When the same project file is used in two or more instances of CS+, the most recent information to have been written is saved.
- When the same project file is used in two or more instances of CS+, do not attempt building from more than one instance at the same time since the names of the output files will be identical.

5.1.7 Loading projects by using earlier versions of CS+

If the version of CS+ being used to load a project is earlier than the CS+ version with which the project was created, some settings may be cleared since the earlier versions of CS+ do not recognize them.

5.1.8 .NET Framework from Microsoft Corporation

CS+ outputs the following message and is closed if the version of the .NET Framework you are using is earlier than 4.6.2.

```
E0200010
```

```
Failed to launch this product.
```

```
Please install the Microsoft .NET Framework 4.6.2 or later on this PC.
```

In such cases, obtain a later version of the .NET Framework from the Web page of Microsoft Corporation and install it before starting up CS+ for CC.

Note that the update manager for CS+ for CC is not usable for updating the .NET Framework.

5.1.9 Dual-bank function of the code flash memory

Applies to: RX26T, RX65N/RX651-2M, RX65W-A, RX671, RX66N, RX72N and RX72M group

Products of the RX26T group with 512 KB of ROM, RX65N and RX651 groups with 2 or 1.5 MB of ROM, RX65W-A, RX671, RX66N, RX72N and RX72M support the dual-bank function of the code flash memory. In CS+, you can select the linear or dual mode during the process of setting up a project.

In use of dual mode, select the type name with “_DUAL”.

5.1.10 Smart Manual

Applies to: RX, RL78

When the Smart Manual does not support the target MCU of an open project, the user's manuals are not displayed.

5.1.11 Smart Manual for CS+ for CC V8.09.00 or an earlier version

Applies to: RL78, RX

The form of distribution of the database for the Smart Manual has been changed from April 2023.

Versions of manuals that were updated or disclosed after April 2023 cannot be automatically opened in the Smart Manual panel for CS+ for CC V8.09.00 or an earlier version.

Consider updating of the version of CS+ to CS+ for CC V8.10.00 or later.

5.1.12 CS+ Partner OS Aware Debugging Plug-in

Applies to: RL78, RX

When CS+ is started with the CS+ Partner OS Aware Debugging Plug-in enabled and by using CubeSuite+.exe (without the Main window), the error message “(0202002) Opening a project failed.” is returned.

This can be avoided in either of the following ways.

- Start CS+ by specifying an option to prevent reading of the CS+ Partner OS Aware Debugging Plug-in for CubeSuite+.exe.
Example: CubeSuite+.exe /np PartnerOS ...
- Turn off the CS+ Partner OS Aware Debugging Plug-in before starting CS+ with CubeSuite+.exe (without the Main window).

How to turn off the plug-in:

Start CS+ (with the Main window) or CubeSuite+ (CubeSuiteW+.exe).
Select [Plug-in Setting...] from the [Tool] menu to display the [Plug-in Manager] dialog box.
Deselect the [CS+ Partner OS Aware Debugging Plug-in] checkbox.

5.1.13 RX72M

When creating a new RX72M project, there are differences between the register definition contents of iodef.h and the contents of the RX72M User's Manual.

Applicable iodef.h file version is V1.00A and earlier.

1. Error : unsigned short ACKCMDER:1;
Correct : unsigned short ACKCMDERR:1;
2. Error : unsigned long PSADR:19;
Correct : unsigned long PSADR:17;

5.1.14 Displaying Find and Replace dialog box

The position of the Find and Replace dialog box is remembered and restored. In a multi-display environment, for example, in case that the sub display is temporarily OFF, the Find and Replace dialog box may not appear due to being off the screen.

In the case, it is possible to move to the visible position in the following way:

1. Immediately after entering Ctrl+F, in other word, with the focus on the Find and Replace dialog box, enter the Alt+Spacebar. The control menu will appear, enter the M key to select [Move].
2. Enter the arrow keys in that state, or move the mouse cursor to display the dialog.

5.1.15 Editing and analyzing C++ source files [RL78]

In a CC-RL project, the following functions regarding a C++ source file cannot be used.

- The smart edit function in the Editor panel
- Functions of an analysis tool
 - Function List panel
 - Variable List panel
 - Analysis Chart panel (except for the [Variable Value Changing Chart] tabbed page)
 - Call Graph panel
 - Class/Member panel

Regarding support for C++ by the CC-RL compiler, refer to the help system, User's Manual: Compiler, or the release notes for the compiler.

5.2 Points for caution regarding build tools

5.2.1 Build option import

Build option import fails if setting the value of "Select modules which are output in files" property in the "I/O Header File Generation Options" tab in Build tool property to "Yes" in the both projects in import destination/source and importing.

Workaround: Set the value of "Select modules which are output in files" property to "No" in the project of the import destination, and save the project. Then, import the build option after opening the project again.

5.2.2 Projects to which C++ source files have been added [RL78]

If a project for CC-RL has been created with CS+ V8.09.00 or a later version, it cannot be opened with CS+ V8.08.00 or an earlier version if any C++ source files have been registered with the project.

This is because CS+ V8.08.00 and earlier versions do not support C++ source files.

5.3 Points for caution regarding design tools

5.3.1 Saving projects

If you save a project that has sub-projects while the [Device Top View] or [Device Pin List] panel is open, then the device top view and device pin list of the main project will always appear.

5.4 Points for caution regarding debugging tools

The abbreviations listed below collectively denote the corresponding tools in this section.

OCD (serial):

Serial or FINE interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite

OCD (JTAG):

JTAG interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite

OCD (LPD):

LPD connection for the E1 emulator, E20 emulator, and E2 emulator

5.4.1 Adding sub-projects

Applies to: Common to all debugging tools and devices

If you add a sub-project while a debugging tool is connected, downloading and so on may fail. Only add sub-projects while the debugging tool is disconnected.

5.4.2 Assigning unions to registers

Applies to: All debugging tools for RX

When a union is assigned to a register, it is assumed that the members of the union are assigned to the lower-order bytes of the register. For this reason, the values of the members will be incorrect when displayed as big endian.

5.4.3 Functions with the same name and char-type parameters

Applies to: All debugging tools for RX

When three functions with char-type parameters are defined as shown below, the address of "Func(signed char)" will not be displayed (i.e. the address of "Func(char)" will be displayed instead).

```
void Func(char);
```

```
void Func(signed char);
```

```
void Func(unsigned char);
```

5.4.4 Changing the priority section among overlaid sections

Applies to: All debugging tools for RX

Changing the priority section among overlaid sections is not immediately reflected in debugger operations. To update the display of addresses in the editor, for example, you need to close the file and open it again. To update the display of variables in the [Watch] panel, execute a single step of the program.

5.4.5 Linkage options of CC-RX

Applies to: All debugging tools for RX

CC-RX does not support the '-sdebug' linkage option.

Please set [Outputs debugging information] in the [output] category of the [Link Options] tabbed page to '-debug'.

5.4.6 Breakpoints in for statements or inline-expanded functions

Applies to: All debugging tools for all devices

If a line of C source code includes any of the functions or statements listed below, the instruction is placed at two or more addresses. However, the editor panel shows only one of the addresses.

In cases where a breakpoint is set on this line, the program stops only when the instruction at the address being displayed on the editor panel is executed.

1. Inline-expanded function (*)
 2. Template function
 3. First line of a for or do-while statement
- * Includes those inline-expanded by optimization

5.4.7 Notice of the project of dual mode

Applies to: All debugging tools for RX65N-2M, RX651-2M, RX671, RX66N, RX72N, RX72M group

Group	Size of ROM
RX65N-2M, RX651-2MB, RX671	Less than 1.5MB of ROM
RX66N, RX72N, RX72M	Less than 2.0MB of ROM

In case of a project of a dual mode of a device with above ROM size, a gap exists during the address of the ROM in bank 0 and bank 1.

But data in a gap exists in the following function.

- Memory panel
- Watch panel
- Disassemble panel

[E1/E20/E2/E2Lite]

Read result is 0x00, Write is ignored.

[Simulator]

Read and Write operate correctly.

5.4.8 Notice regarding the IE850A

Applies to: IE850A for RH850

Values larger than 512 K can be specified for the [Trace memory size [frames]] property. If such values are specified, however, only the latest 512 Kbytes of trace data will be used in the display of the [Trace] panel and in the Python console.

5.4.9 Notice regarding the RL78/G1M, RL78/G1N

Applies to: OCD (serial) for RL78/G1M, RL78/G1N

The following properties cannot be used with RL78/G1M and RL78/G1N.

Connect Setting - Connection with Target Board - Low voltage OCD board

5.4.10 Simulation of peripheral modules

Applies to: The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices

Operation of CS+ may be incorrect if the user program or a debugging operation makes settings of the SFR which are prohibited in the user's manual for the target device.

5.4.11 Point for caution on time measurement by the simulator when the device is in standby mode

Applies to: The simulators for RL78 and RH850

When the program is on standby (in halt, stop, or snooze mode for an RL78 device and in halt mode for an RH850 device), time measurement by the following facilities does not operate correctly.

(1) Run-break timer facility (for RL78 simulator and RH850 simulator)

The run-break time is not correctly measured in the following cases.

- A forced break occurred in standby mode.
- A program is run following standby mode (run after a forced break).

(2) The Python function debugger.Interrupt.SetTimer (only for the RH850 simulator)

Even if the break time specified with debugger.Interrupt.SetTimer is matched on standby (in halt mode), the break does not occur until the program is released from standby.

This also applies in cases when the break time was specified with debugger.XRumBreak.Set since it is based on the same functionality.

5.4.12 Notice regarding the [Virtual Board] panel

Applies to: The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices

When a project that meets all the following conditions is loaded in CS+ for CC V8.11.00 or later and the [Virtual Board] panel is activated, it is read with the virtual components and the simulator disconnected.

- A project created with CS+ for CC V8.09.00 or earlier.
- A project which the microcontroller has been changed.
- A project which the [Virtual Board] panel has been activated.

5.5 Points for caution regarding analysis tools

5.5.1 [Variable Value Changing Chart] tabbed page of the Analysis Chart panel

If a project is opened and saved in CS+ V8.09.00 or an earlier version, the settings for channel 17 and subsequent channels on the [Variable Value Changing Chart] tabbed page of the Analysis Chart panel will be lost.

6. Restrictions

This section describes restrictions on CS+.

6.1 Restrictions imposed by debugging tools

The abbreviations listed below collectively denote the corresponding tools in this section.

OCD (serial):

Serial or FINE interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite

OCD (JTAG):

JTAG interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite

OCD (LPD):

LPD connection for the E1 emulator, E20 emulator, and E2 emulator

6.1.1 List of restrictions imposed by debugging tools

No.	Target tool	Target device	Description	Remarks
1	All debugging tools	RL78, RX, RH850	Division of load modules	
2	All debugging tools	RL78, RX, RH850	Display of information on variables	
3	All debugging tools	RL78, RX, RH850	Source files with the same name	
4	All debugging tools	RL78	C++ facilities of CC-RL	

6.1.2 Details of restrictions imposed by debugging tools

No.1 Division of load modules

Applies to: All debugging tools for RL78, RX, RH850

Description: The restrictions below apply when the CC-RH compiler is used to generate split load modules from a program.

- a. Source-level debugging becomes impossible.
- b. The second and subsequent output files are not automatically registered with the debugging tool.

Workaround: There is no workaround.

No.2 Display of information on variables

Applies to: All debugging tools for RL78, RX, RH850

Description: If two or more variables defined in a function have the same name, the values of variables that can be viewed when the program has stopped may differ from the expected values. Whether this phenomenon arises depends on the optimization level* selected during the process of compilation.

Note: The optimization level can be set via [Build Tool] – [Common Options] – [Frequently Used Options (Link)].

[Example] In the example below, char-type variable “a” is in the innermost scope at (*1) and int-type variable “a” is in the innermost scope at (*2). Under some conditions, however, only the value of one of the variables will be visible at (*1) and (*2).

```
void main()
{
    int a = 100;
    {
        char a = 'A';
        a++; <-( *1)
    }
    a++; <-( *2)
}
```

- Display of (*1) in the [Watch] panel

“a” ‘A’ (0x41) “signed char” “0xfeb1004” // Expected value
or “a” 100 (0x00000064) “int” “0xfeb1000”

- Display of (*2) in the [Watch] panel

“a” ‘B’ (0x42) “signed char” “0xfeb1004”
or “a” 100 (0x00000064) “int” “0xfeb1000” // Expected value

Condition: Optimization other than for debugging at the time of compilation.

Workaround: Select [Optimize for Debugging] as the optimization level before compilation.

No.3 Source files with the same name

Applies to: All debugging tools for RL78, RX, RH850

Description: When two or more files with the same name exist in a load module being debugged, line addresses are not displayed correctly in the editor. Setting of events also does not work correctly.

Example:

C:\Work\CS+\ProjA\ProjA.mtpj\Src\main.c -> A.abs

C:\Work\CS+\ProjB\ProjB.mtpj\Src\main.c -> B.abs

This is a case where the above two load modules are being debugged simultaneously.

Note: Although multiple load modules are used in the above example, this restriction is also applicable to cases where a single load module is in use.

[Conditions] The relative paths to the files from the compilation directory are the same (including the filenames).

Building by CS+

Project file directory (*.mtpj) = compilation directory

Building by using a makefile

Current directory = compilation directory

Workaround: Source files with the same name can be distinguished in either of the following ways.

- Change the configuration of the folders so that the relative paths to the files from the compilation directory differ.

Before: ProjA¥Src¥main.c

ProjB¥Src¥main.c

After: ProjA¥SrcA¥main.c

ProjB¥SrcB¥main.c

With this change, the relative paths will be as follows.

“SrcA¥main.c”

“SrcB¥main.c”

b. Change the names of the source files so that all of the files to be debugged have unique names.

Before: ProjA¥Src¥main.c

ProjB¥Src¥main.c

After: ProjA¥Src¥mainA.c

ProjB¥Src¥mainB.c

No.4 C++ facilities of CC-RL

Applies to: All debugging tools for RL78

Description: Symbols or functions implemented with the following C++ facilities cannot be debugged.

- Namespaces
- Derived classes
- Templates

Workaround: There is no workaround.

6.2 Restrictions imposed by design tools

6.2.1 List of restrictions imposed by design tools

No.	Target tool	Target device	Description	Remarks
1	Code Generator	RH850	The project tree flickers when switching active project	

6.2.2 Details of restrictions imposed by design tools

No.1 The project tree flickers when switching active project

Applies to: The design tool for RH850

Description: If there are two or more projects on project tree and each project contains [Code Generator], when switching active project from one to the other, the project tree flickers several seconds.

Workaround: There is no workaround.

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