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# RL78/G13

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## CPU Clock Changing and Standby Settings (C Language) CC-RL

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### Introduction

This application note describes how to change the RL78/G13's CPU clock and set it to standby (changing operation modes).

This application uses switch input to change the CPU clock and the operation mode, while controlling 4 LEDs to indicate the CPU clock status and the operation mode.

### Target Device

RL78/G13

When applying the sample program covered in this application note to another microcomputer, modify the program according to the specifications for the target microcomputer and conduct an extensive evaluation of the modified program.

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## 1. Specifications

This application describes how to switch the CPU clock and operation mode using switch input, as shown in Figure 1.1 Operating Mode Status Transition Diagram.

In addition, the application controls four LEDs to indicate the status of the CPU clock and the operation mode.

The Peripheral Functions and Applications used in this application note, Operating Mode Status Transition Diagram, and Operation Modes and Corresponding LED Status are show in Table 1.1, Figure 1.1, and Table 1.2, correspondingly.

**Table 1.1 Peripheral Functions and Applications**

Peripheral Function	Application
Port output	Controls LEDs (LED0-LED3) connected to pins P52, P53, P62, and P63.
External interrupt	Interrupt (INTP1) that detects a pin input edge according to switch input (SW1).
12-bit interval timer	Interrupt (INTIT) that detects an interval signal from the 12-bit interval timer
A/D converter	Converts analog signal input level of the P26/ANI6 pin.

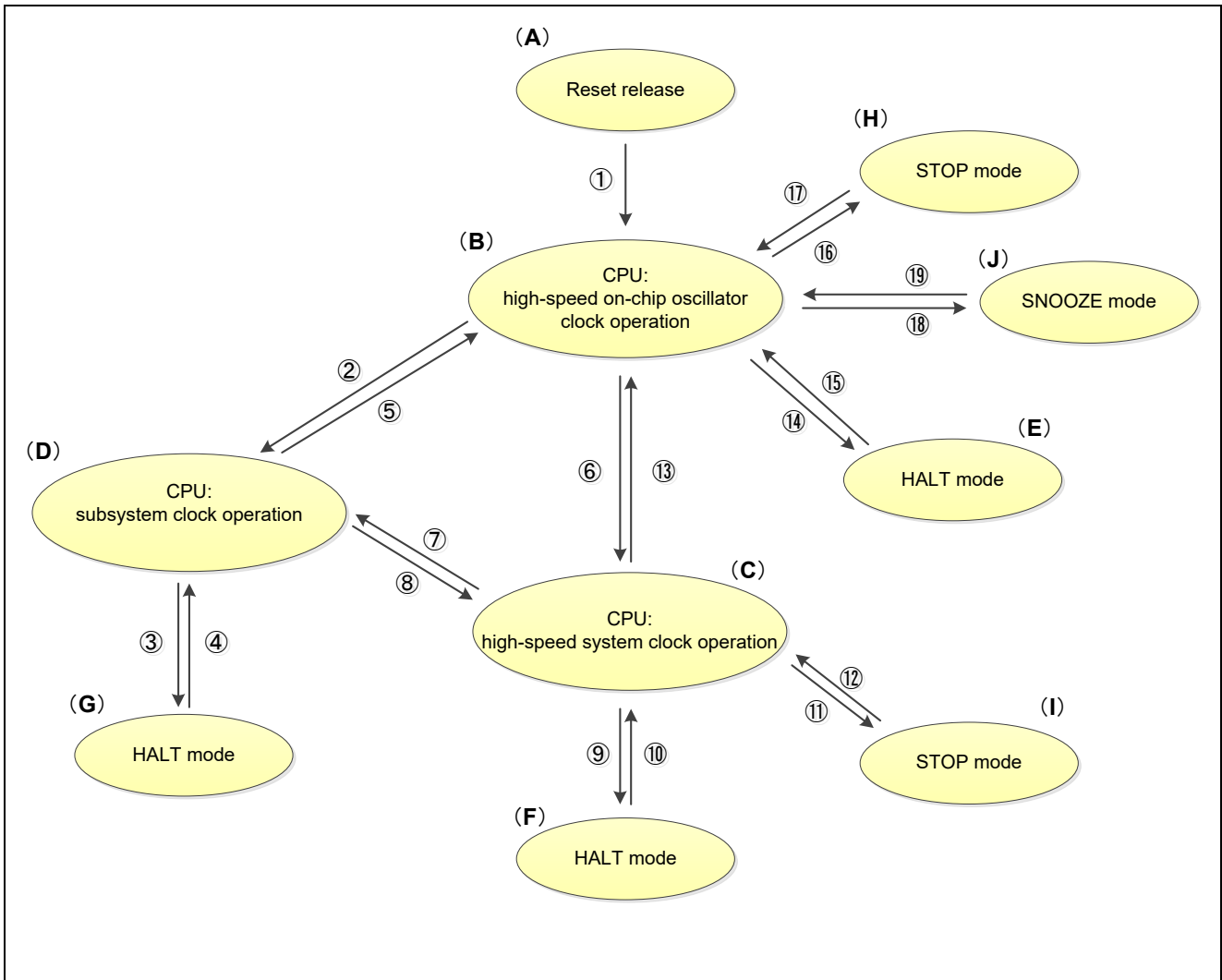


Figure 1.1 Operating Mode Status Transition Diagram

Table 1.2 Operation Modes and Corresponding LED Status

CPU/Peripheral Hardware Clock ( $f_{CLK}$ )	Operation mode	LED Status			
		LED0	LED1	LED2	LED3
High-speed on-chip oscillator clock ( $f_{IH}$ )	Normal operation mode	ON	ON	ON	ON
	HALT mode	ON	ON	ON	OFF
	SNOOZE mode	ON	ON	OFF	ON
	STOP mode	ON	ON	OFF	OFF
High-speed system clock ( $f_{MX}$ )	Normal operation mode	ON	OFF	ON	ON
	HALT mode	ON	OFF	ON	OFF
	STOP mode	ON	OFF	OFF	OFF
Subsystem clock ( $f_{SUB}$ )	Normal operation mode	OFF	ON	ON	ON
	HALT mode	OFF	ON	ON	OFF

## 1.1 CPU Clock Changes

This section describes the special function register (SFR) settings required for changing the CPU clock.

- Changing from high-speed on-chip oscillator clock to high-speed system clock
- Changing from high-speed on-chip oscillator clock to subsystem clock
- Changing from high-speed system clock to high-speed on-chip oscillator clock
- Changing from high-speed system clock to subsystem clock
- Changing from subsystem clock to high-speed on-chip oscillator clock
- Changing from subsystem clock to high-speed system clock

## 1.1.1 Changing from high-speed on-chip oscillator clock to high-speed system clock

When changing the CPU clock from the high-speed on-chip oscillator clock to the high-speed system clock, set the oscillator and start oscillation using the following registers: clock operation mode control register (CMC), oscillation stabilization time select register (OSTS), clock operation status control register (CSC). Next, wait for the oscillation to stabilize using the oscillation stabilization time counter status register (OSTC).

After the oscillation stabilizes, set the high-speed system clock to fCLK using the system clock control register (CKC).

Confirm that the status of the main system clock has changed to the high-speed system clock, and then stop the high-speed on-chip oscillator.

- ① Set (1) the OSCSEL bit of the CMC register (when  $f_x > 10\text{MHz}$ , set (1) the AMPH bit) to operate the X1 oscillator. Set (1) the EXCLK bit and OSCSEL bit when using the external clock.

	7	6	5	4	3	2	1	0
CMC	EXCLK	OSCSEL	EXCLKS	OSCSELS	0	AMPHS1	AMPHS0	AMPH
	0	1	x	x	0	x	x	0/1

AMPH bit: clear to 0 when the X1 oscillation clock is 10 MHz or lower.

- ② Using the OSTS register, select the oscillation stabilization time of the X1 oscillation circuit. This setting does not have to exist at the time the external clock is used.

Example: Set the following values for a wait of at least 102  $\mu\text{s}$  based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTS	0	0	0	0	0	OSTS2	OSTS1	OSTS0
	0	0	0	0	0	0	1	0

- ③ Clear (0) the MSTOP bit of the CSC register to start oscillating the X1 oscillator. After the external clock is input to the external clock signal, to clear (0) the MSTOP bit.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	0	x	0	0	0	0	0	0

- ④ Use the OSTC register to wait for oscillation of the X1 oscillator to stabilize. External clock is not required oscillation stabilization wait.

Example: Wait until the bits reach the following values for a wait of at least 102  $\mu\text{s}$  based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTC	MOST8	MOST9	MOST10	MOST11	MOST13	MOST15	MOST17	MOST18
	1	1	1	0	0	0	0	0

- ⑤ Set the MCM0 bit of the CKC register to specify the X1 oscillation clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	0	0
	0	0	0	1	0	0	0	0

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

- ⑥ Wait for the MCS bit of the CKC register to switch, then set (1) HIOSTOP and stop the high-speed on-chip oscillator clock.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	0	x	0	0	0	0	0	<b>1</b>

Register setting values:



x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.2 Changing from high-speed on-chip oscillator clock to subsystem clock

When changing the CPU clock from the high-speed on-chip oscillator clock to the subsystem clock, set the oscillator and start oscillation using the following registers: subsystem clock supply mode control register (OSMC), clock operation mode control register (CMC), clock operation status control register (CSC). Next, wait for the oscillation to stabilize using the timer or similar function. After the oscillation stabilizes, set the subsystem clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock has switched to the subsystem clock, and then stop the high-speed on-chip oscillator.

- ① In this application, a 12-bit interval timer is used to count the oscillation stabilization time for the subsystem clock resonator. Set the WUTMMCK0 to 1 to use the low-speed on-chip oscillator clock as the count clock for the 12-bit interval timer. To run only the real-time clock and 12-bit interval timer on the subsystem clock in the STOP mode or HALT mode (during CPU operation with the subsystem clock), set the RTCLPC bit to 1.

	7	6	5	4	3	2	1	0
OSMC	RTCLPC	0	0	WUTMMCK0	0	0	0	0
	x	0	0	<b>1</b>	0	0	0	0

- ② Select XT1 oscillation mode using the CMC register. Set (1) the EXCLKS bit and OSCSELS bit when using the external clock.

	7	6	5	4	3	2	1	0
CMC	EXCLK	OSCSEL	EXCLKS	OSCSELS	0	AMPHS1	AMPHS0	AMPH
	x	x	<b>0/1</b>	<b>1</b>	0	<b>0/1</b>	<b>0/1</b>	x

- ③ Clear (0) the XTSTOP bit of the CSC register to start oscillating the XT1 oscillator. After the external clock is input to the external clock signal, to clear (0) the XTSTOP bit.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	x	<b>0</b>	0	0	0	0	0	0

- ④ Use the timer function or another function to wait for oscillation of the subsystem clock oscillator to stabilize using software. This application note is counted using a 12-bit interval timer. External clock is not required oscillation stabilization wait.

- ⑤ Set the CSS bit of the CKC register to specify the subsystem clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	0	0
	0	<b>1</b>	0	0	0	0	0	0

- ⑥ Confirm that the CLS bit of the CKC register has changed to 1, then set (1) HIOSTOP and stop the high-speed on-chip oscillator clock.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	x	0	0	0	0	0	0	<b>1</b>

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.3 Changing from high-speed system clock to high-speed on-chip oscillator clock

When changing the CPU clock from the high-speed system clock to the high-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the high-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the main system clock status has switched to the high-speed on-chip oscillator clock, and then stop the X1 oscillator.

- ① Clear (0) the HIOSTOP bit of the CSC register, and then start oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	0	x	0	0	0	0	0	<b>0</b>

- ② Use a software wait to wait for the oscillation of the high-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 18 $\mu$ s to 65 $\mu$ s) using the timer function or another function. This application note is counted using a 12-bit interval timer.

- ③ Set the MCM0 bit of the CKC register to specify the high-speed on-chip oscillator clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	0	0
	0	0	1	<b>0</b>	0	0	0	0

- ④ After confirming that the MCS bit of the CKC register has switched, set (1) the MSTOP bit and stop the oscillating the X1 oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	<b>1</b>	x	0	0	0	0	0	0

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.4 Changing from high-speed system clock to subsystem clock

When changing the CPU clock from the high-speed system clock to the subsystem clock, start the oscillation using the subsystem clock supply mode control register (OSMC) and the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the subsystem clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock has switched to the subsystem clock, and then stop the X1 oscillator.

- ① To run only the real-time clock and 12-bit interval timer on the subsystem clock in the STOP mode or HALT mode (during CPU operation with the subsystem clock), set the RTCLPC bit to 1.

	7	6	5	4	3	2	1	0
OSMC	RTCLPC	0	0	WUTMMCK0	0	0	0	0
	x	0	0	<b>1</b>	0	0	0	0

- ② Clear (0) the XSTOP bit of the CSC register and start oscillating the XT1 oscillator. After the external clock is input to the external clock signal, to clear (0) the XTSTOP bit.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	0	<b>0</b>	0	0	0	0	0	1

- ③ Use the timer function or another function to wait for oscillation of the subsystem clock oscillator to stabilize using software. This application note is counted using a 12-bit interval timer. External clock is not required oscillation stabilization wait.

- ④ Set the CSS bit of the CKC register to specify the subsystem clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	0	0
	0	<b>1</b>	1	1	0	0	0	0

- ⑤ After confirming that the CLS bit of the CKC register has switched, set (1) the MSTOP bit and stop the oscillation of the X1 oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	<b>1</b>	0	0	0	0	0	0	1

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.5 Changing from subsystem clock to high-speed on-chip oscillator clock

When changing the CPU clock from the subsystem clock to the high-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the high-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock has switched to the high-speed on-chip oscillator clock, and then stop the XT1 oscillator.

- ① Clear (0) the HIOSTOP bit of the CSC register, and start oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	x	0	0	0	0	0	0	<b>0</b>

- ② Use a software wait to wait for the oscillation of the high-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 18 $\mu$ s to 65 $\mu$ s) using the timer function or another function. This application note is counted using a 12-bit interval timer.

- ③ Set the CSS bit of the CKC register to specify the high-speed on-chip oscillator clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0 <sup>Note</sup>	0	0	0	0
	1	<b>0</b>	0	0	0	0	0	0

- ④ After confirming that the CLS bit of the CKC register has switched, clear (0) the XTSTOP bit and stop the oscillation of the XT1 oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
	x	<b>1</b>	0	0	0	0	0	0

Note: Changing the value of the MCM0 bit is prohibited while the CPU/peripheral hardware clock is operating with the subsystem clock

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.6 Changing from subsystem clock to high-speed system clock

When changing the CPU clock from the subsystem clock to the high-speed system clock, start the oscillation using the clock operation mode control register (CMC) and the clock operation status control register (CSC), then use the oscillation stabilization timer count register (OSTC) to wait for the oscillation to stabilize. After the oscillation stabilization time has elapsed, set the high-speed system clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the main system clock has changed to the high-speed system clock, and then stop the XT1 oscillator.

- ① Using the OSTC register, select the oscillation stabilization time for the X1 oscillator. This setting does not have to exist at the time the external clock is used.

Example: Set the following values when a wait of at least 102  $\mu$ s is set based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTS	0	0	0	0	0	OSTS2	OSTS1	OSTS0
	0	0	0	0	0	<b>0</b>	<b>1</b>	<b>0</b>

- ② Clear (0) the MSTOP bit of the CSC register and start oscillating the X1 oscillator. After the external clock is input to the external clock signal, to clear (0) the MSTOP bit.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HISTOP
	<b>0</b>	0	0	0	0	0	0	x

- ③ Use the OSTC register to wait for oscillation of the X1 oscillator to stabilize. External clock is not required oscillation stabilization wait.

Example: Wait until the bits reach the following values for a wait of at least 102  $\mu$ s based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTC	MOST8	MOST9	MOST10	MOST11	MOST13	MOST15	MOST17	MOST18
	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>

- ④ Set the CSS bit of the CKC register to specify the high-speed system clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0 <sup>Note</sup>	0	0	0	0
	1	<b>0</b>	1	1	0	0	0	0

- ⑤ After confirming that the CLS bit of the CKC register has switched, set (1) the XTSTOP bit and stop the oscillation of the XT1 oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	XTSTOP	0	0	0	0	0	HISTOP
	0	<b>1</b>	0	0	0	0	0	x

Note: Changing the value of the MCM0 bit is prohibited while the CPU/peripheral hardware clock is operating with the subsystem clock

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 2. Operation Confirmation Conditions

The sample code accompanying this application note has been run and confirmed under the conditions below.

**Table 2.1 Operation Confirmation Conditions**

Item	Contents
MCU used	RL78/G13 (R5F100LEA)
Operating frequencies	<ul style="list-style-type: none"> <li>● High-speed on-chip oscillator clock: 32MHz</li> <li>● High-speed system clock: 20MHz</li> <li>● Subsystem clock: 32.768kHz</li> <li>● CPU/peripheral hardware clock: 32MHz/20MHz/32.768kHz<sup>Note</sup></li> </ul>
Operating voltage	5.0V (operating range 2.9V to 5.5V) LVD operations ( $V_{LVD}$ ): reset mode 2.81V (2.76V to 2.87V)
Integrated development environment (CS+)	CS+ for CC V4.00.00 from Renesas Electronics Corp.
C compiler (CS+)	CC-RL V1.02.00 from Renesas Electronics Corp.
Integrated development environment (e <sup>2</sup> studio)	e <sup>2</sup> studio V4.3.0.008 from Renesas Electronics Corp.
C compiler (e <sup>2</sup> studio)	CC-RL V1.02.00 from Renesas Electronics Corp.
Board used	Renesas Electronics Corp. RL78/G13 Starter Kit (R0K50100LS000BE/900BE)

Note: CPU/peripheral hardware clock settings are changed in the application.

## 3. Related Application Notes

Application notes related to this document are shown below. Please refer to these as needed.

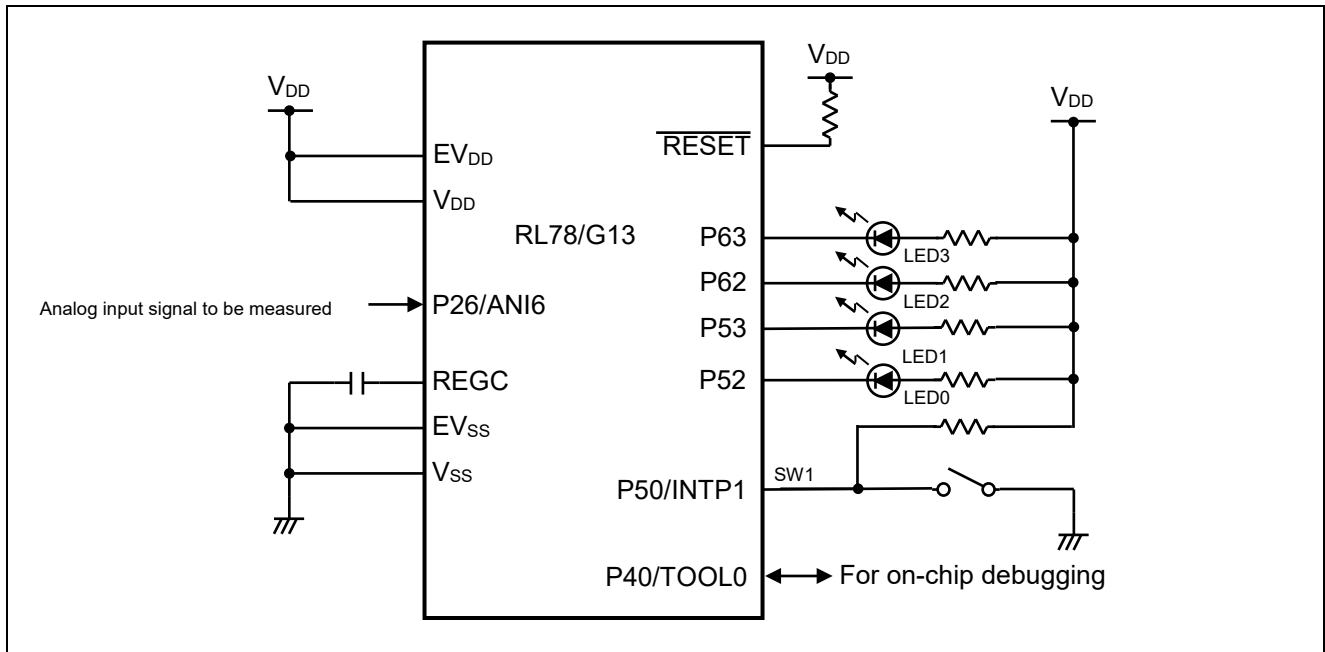
RL78/G13 Initialization (R01AN2575J) Application Note



## 4. Hardware Explanation

### 4.1 Hardware Configuration Example

Figure 4.1 shows an example of the hardware configuration used in this application note.



**Figure 4.1 Hardware Configuration**

Note: 1. This simplified circuit diagram was created to show an overview of connections only.

When actually designing your circuit, make sure the design includes sufficient pin processing and meets electrical characteristic requirements.

(Connect each input-only port to V<sub>DD</sub> or V<sub>SS</sub> through a resistor.)

2. If a pin name starts with EV<sub>SS</sub>, connect the pin to V<sub>SS</sub>, if it starts with EV<sub>DD</sub>, connect it to V<sub>DD</sub>.
3. Make V<sub>DD</sub> higher than the RESET release voltage (V<sub>LVD</sub>) set in LVD.

### 4.2 Used Pin List

Table 4.1 provides List of Pins and Functions

**Table 4.1 List of Pins and Functions**

Pin Name	Input/Output	Function
P50	Input	Switch (SW1) input port
P26/AIN6	Input	A/D converter analog input port
P52	Output	LED (LED0) control port
P53	Output	LED (LED1) control port
P62	Output	LED (LED2) control port
P63	Output	LED (LED3) control port

## 5. Software Explanation

### 5.1 Operation Outline

This application enables the user to change the CPU clock and the operation mode using switch input. Steps 1 through 19 below describe how to change the clock and mode.

Sequence for changing CPU clock and operation mode:

1. High-speed on-chip oscillator clock: CPU operation (B)
2. High-speed on-chip oscillator clock: CPU operation (B) → subsystem clock: CPU operation (D)
3. Subsystem clock: CPU operation (D) → subsystem clock: HALT mode (G)
4. Subsystem clock: HALT mode (G) → subsystem clock: CPU operation (D)
5. Subsystem clock: CPU operation (D) → high-speed on-chip oscillator clock: CPU operation (B)
6. High-speed on-chip oscillator clock: CPU operation (B) → high-speed system clock: CPU operation (C)
7. High-speed system clock: CPU operation (C) → subsystem clock: CPU operation (D)
8. Subsystem clock: CPU operation (D) → high-speed system clock: CPU operation (C)
9. High-speed system clock: CPU operation (C) → High-speed system clock: HALT mode (F)
10. High-speed system clock: HALT mode (F) → high-speed system clock: CPU operation (C)
11. High-speed system clock: CPU operation (C) → STOP mode (I)
12. STOP mode (I) → High-speed system clock (C)
13. High-speed system clock: CPU operation (C) → high-speed on-chip oscillator clock: CPU operation (B)
14. High-speed on-chip oscillator clock: CPU operation (B) → high-speed on-chip oscillator clock: HALT mode (E)
15. High-speed on-chip oscillator clock: HALT mode (E) → high-speed on-chip oscillator clock: CPU operation (B)
16. High-speed on-chip oscillator clock: CPU operation (B) → STOP mode (H)
17. STOP mode (H) → high-speed on-chip oscillator clock: CPU operation (B)
18. High-speed on-chip oscillator clock: CPU operation (B) → SNOOZE mode (transition from STOP mode to SNOOZE mode) (J)
19. SNOOZE mode (J) → high-speed on-chip oscillator clock: CPU operation (B)

#### (1) Input/output port initialization

- P52-P53 and P62-P63 pins: set as output ports (use to control LEDs)
- P50/INTP1 pin: set as input port (use for switch input)
- P26/ANI6 pin: set as analog input port (use as A/D conversion analog input channel)

## (2) Clock generator initialization

&lt;Setting conditions&gt;

- Set the flash operation mode to HS (high-speed main) mode using user option byte (000C2H/010C2H.)
- High-speed on-chip oscillator clock frequency: set to 32 MHz
- Set the operation mode of the subsystem clock pin to XT1 oscillation, and connect a crystal resonator to the XT1/123 and XT2/EXCLKS/P124 pins.
- Set the oscillation mode of the XT1 oscillator to ultra-low power consumption oscillation. (Select the optimal oscillation mode for the oscillator connected to the board.)
- Set the operation mode of the high-speed system clock pin to X1 oscillation, and connect a crystal resonator to the X1/P121 and X2/EXCLK/P122 pins.
- Select the main system clock ( $f_{\text{MAIN}}$ ) as the CPU/peripheral hardware clock ( $f_{\text{CLK}}$ ).

## (3) Interrupt processing initialization

- Set the INTP1 pin valid edge to falling edge and enable switch input.
- Use the 12-bit interval timer to confirm switch input. The voltage level of the pin is checked approximately every 5 ms. If the voltage level matches twice consecutively, the switch input is recognized as valid (prevents chattering).

## (4) The CPU clock and operation mode change as follows each time the falling edge of a signal (switch) input to the P50/INTP1 pin is detected.

- ① Wait for switch input after LED lighting control is complete (LED0: ON, LED1: ON, LED2: ON, LED3: ON)
- ② Change CPU clock from high-speed on-chip oscillator clock to subsystem clock, then implement LED lighting control (LED0: OFF, LED1: ON, LED2: ON, LED3: ON), and wait for switch input.
- ③ After LED lighting control is complete (LED0: OFF, LED1: ON, LED2: ON, LED3: OFF), transition to HALT mode, then wait for switch input.
- ④ Implement LED lighting control (LED0: OFF, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑤ Change CPU clock from subsystem clock to high-speed on-chip oscillator clock, implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑥ Change CPU clock from high-speed on-chip oscillator clock to high-speed system clock, implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.
- ⑦ Change CPU clock from high-speed system clock to subsystem clock, implement LED lighting control (LED0: OFF, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑧ Change CPU clock from subsystem clock to high-speed system clock, implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.
- ⑨ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: OFF), transition to HALT mode, then wait for switch input.
- ⑩ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.
- ⑪ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: OFF, LED3: OFF), transition to STOP mode, then wait for switch input.
- ⑫ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.

- ⑬ Change CPU clock from high-speed system clock to high-speed on-chip oscillator clock, implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑭ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: OFF), transition to HALT mode, then wait for switch input.
- ⑮ Implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑯ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: OFF, LED3: OFF), transition to STOP mode, then wait for switch input.
- ⑰ Implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑱ Implement LED lighting control (LED0: ON, LED1: ON, LED2: OFF, LED3: ON), transition to SNOOZE mode, then wait for generation of A/D conversion interrupt.
- ⑲ Implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.

After the CPU clock and operation mode have been changed according to steps 1 to 19 above, the falling edge of a signal (switch) input to the P50/INTP1 pin is detected, all LEDs are turned OFF, and the CPU goes to HALT mode (only RESET input in standby recovery).

In addition, if the CPU clock can't be status transition to a certain period of time such as by oscillation failure of the crystal oscillator is all LEDs are turned OFF and end the status transition in error processing.

Note: Refer to the RL78/G13 User's Manual for usage notes concerning this device.

## 5.2 Option Byte Settings

Table5.1 lists the option byte settings.

**Table 5.1 Option Byte Settings**

Address	Setting Value	Contents
000C0H/010C0H	01101110B	Watchdog timer operation is stopped (count is stopped after reset)
000C1H/010C1H	01111111B	LVD operation ( $V_{LVD}$ ): reset mode Detection voltage: Rising edge 2.81 V/falling edge 2.75 V
000C2H/010C2H	11101000B	HS mode, HOCO: 32 MHz
000C3H/010C3H	1000100B	On-chip debugging enabled

## 5.3 Variables

Table5.2 lists the global variables.

**Table 5.2 Variables**

Type	Variable Name	Contents	Function Used
8-bit	g_int_cnt	Number of interval signal detection interrupts for 12-bit interval timer	R_MAIN_NOP_Loop, r_intit_interrupt
8-bit	g_int_flg	Confirm the external interrupt generation detection flag	R_MAIN_BtoD, R_MAIN_DtoB, R_MAIN_BtoC, R_MAIN_CtoD, R_MAIN_DtoC, R_MAIN_CtoB, r_intc1_interrupt

## 5.4 Functions (subroutines)

Table 5.3 lists the functions (subroutines).

**Table 5.3 Functions**

Function Name	Outline	Numbers of operating mode status transition diagram
R_MAIN_AtoB	Status transition processing from (A) to (B)	①
R_MAIN_BtoD	Status transition processing from (B) to (D)	②
R_MAIN_DtoG	Status transition processing from (D) to (G)	③
R_MAIN_GtoD	Status transition processing from (G) to (D)	④
R_MAIN_DtoB	Status transition processing from (D) to (B)	⑤
R_MAIN_BtoC	Status transition processing from (B) to (C)	⑥
R_MAIN_CtoD	Status transition processing from (C) to (D)	⑦
R_MAIN_DtoC	Status transition processing from (D) to (C)	⑧
R_MAIN_CtoF	Status transition processing from (C) to (F)	⑨
R_MAIN_FtoC	Status transition processing from (F) to (C)	⑩
R_MAIN_CtoI	Status transition processing from (C) to (I)	⑪
R_MAIN_ItoC	Status transition processing from (I) to (C)	⑫
R_MAIN_CtoB	Status transition processing from (C) to (B)	⑬
R_MAIN_BtoE	Status transition processing from (B) to (E)	⑭
R_MAIN_EtoB	Status transition processing from (E) to (B)	⑮
R_MAIN_BtoH	Status transition processing from (B) to (H)	⑯
R_MAIN_HtoB	Status transition processing from (H) to (B)	⑰
R_MAIN_BtoJ	Status transition processing from (B) to (J)	⑱
R_MAIN_JtoB	Status transition processing from (J) to (B)	⑲
R_MAIN_NOP_Loop	Continuous NOP instruction execution processing	-
R_MAIN_END	End processing of status transition	-
R_MAIN_ERROR	Error processing of status transition	-
R_MAIN_Set_SnoozeOn	A/D converter setting	-
r_intc1_interrupt	Confirm the external interrupt generation detection flag update processing	-
r_intit_interrupt	12-bit interval timer interval signal detection interrupt count processing	-
r_adc_interrupt	SNOOZE mode release processing	-

## 5.5 Function (subroutine) Specifications

The following are the sample code functions (subroutines) used in this application note.

### [Function Name] R\_MAIN\_AtoB

---

Outline	Status transition processing from (A) to (B)
Declaration	void R_MAIN_AtoB(void)
Description	Control LED lighting. (CPU clock: high-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

### [Function Name] R\_MAIN\_BtoD

---

Outline	Status transition processing from (B) to (D)
Declaration	void R_MAIN_BtoD(void)
Description	Change the CPU clock from high-speed on-chip oscillator clock to subsystem clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

### [Function Name] R\_MAIN\_DtoG

---

Outline	Status transition processing from (D) to (G)
Declaration	void R_MAIN_DtoG(void)
Description	Control LED lighting, transition to HALT mode. (CPU clock stopped (when using subsystem clock))
Argument	None
Return Value	None
Notes	None

### [Function Name] R\_MAIN\_GtoD

---

Outline	Status transition processing from (G) to (D)
Declaration	void R_MAIN_GtoD(void)
Description	Control LED lighting (CPU clock: subsystem clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_DtoB

---

Outline	Status transition processing from (D) to (B)
Declaration	void R_MAIN_DtoB(void)
Description	Change the CPU clock from subsystem to high-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoC

---

Outline	Status transition processing from (B) to (C)
Declaration	void R_MAIN_BtoC(void)
Description	Change the CPU clock from high-speed on-chip oscillator clock to high-speed system clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoD

---

Outline	Status transition processing from (C) to (D)
Declaration	void R_MAIN_CtoD(void)
Description	Change the CPU clock from high-speed system clock to subsystem clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_DtoC

---

Outline	Status transition processing from (D) to (C)
Declaration	void R_MAIN_DtoC(void)
Description	Change the CPU clock from subsystem clock to high-speed system clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoF

---

Outline	Status transition processing from (C) to (F)
Declaration	void R_MAIN_CtoF(void)
Description	Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using high-speed system clock))
Argument	None
Return Value	None
Notes	None



## [Function Name] R\_MAIN\_FtoC

---

Outline	Status transition processing from (F) to (C)
Declaration	void R_MAIN_FtoC(void)
Description	Control LED lighting. (CPU clock: high-speed system clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoI

---

Outline	Status transition processing from (C) to (I)
Declaration	void R_MAIN_CtoI(void)
Description	Control LED lighting, then transition to STOP mode. (Stop CPU clock (when using high-speed system clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_ItoC

---

Outline	Status transition processing from (I) to (C)
Declaration	void R_MAIN_ItoC(void)
Description	Control LED lighting. (CPU clock: high-speed system clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoB

---

Outline	Status transition processing from (C) to (B)
Declaration	void R_MAIN_CtoB(void)
Description	Change the CPU clock from high-speed system clock to high-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoE

---

Outline	Status transition processing from (B) to (E)
Declaration	void R_MAIN_BtoE(void)
Description	Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using high-speed on-chip oscillator clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_EtoB

---

Outline	Status transition processing from (E) to (B)
Declaration	void R_MAIN_EtoB(void)
Description	Control LED lighting. (CPU clock: high-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoH

---

Outline	Status transition processing from (B) to (H)
Declaration	void R_MAIN_BtoH(void)
Description	Control LED lighting, then transition to STOP mode. (CPU clock stopped (when using high-speed on-chip oscillator clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_HtoB

---

Outline	Status transition processing from (H) to (B)
Declaration	void R_MAIN_HtoB(void)
Description	Control LED lighting. (CPU clock: high-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoJ

---

Outline	Status transition processing from (B) to (J)
Declaration	void R_MAIN_BtoJ(void)
Description	Set A/D converter and control LED lighting. Then, transition to SNOOZE mode.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_JtoB

---

Outline	Status transition processing from (J) to (B)
Declaration	void R_MAIN_JtoB(void)
Description	Set SNOOZE release and stop A/D converter. Then control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_NOP\_Loop

---

Outline	Continuous NOP instruction execution processing
Declaration	void R_MAIN_NOP_Loop(void)
Description	Execute NOP instruction continuously. End processing when external interrupt generation detection flag is confirmed.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_END

---

Outline	End processing of status transition
Declaration	void R_MAIN_END(void)
Description	Disable interrupts. Control LED lighting (all off).
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_ERROR

---

Outline	Error processing of status transition
Declaration	void R_MAIN_ERROR(void)
Description	Disable interrupts. Control LED lighting (all off). Loop processing with in the function(Return is only reset input).
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_AD\_SnoozeOn

---

Outline	A/D converter setting
Declaration	void R_MAIN_AD_SnoozeOn(void)
Description	Set A/D converter to hardware trigger wait mode with 12-bit interval timer interrupt signal. Enable SNOOZE mode and transition to A/D conversion wait status.
Argument	None
Return Value	None
Notes	None

## [Function Name] r\_intc1\_interrupt

---

Outline	External interrupt generation detection flag confirmation processing
Declaration	static void __near r_intc1_interrupt(void)
Description	Confirm external interrupt generation detection flag with generation of external interrupt. End processing when switch input level changes to high.
Argument	None
Return Value	None
Notes	None

## [Function Name] r\_intit\_interrupt

---

Outline	12-bit interval timer interval signal detection interrupt count processing
Declaration	static void __near r_intit_interrupt(void)
Description	Increment the RITCOUNT each time the 12-bit interval timer interrupt signal detection interrupt is generated.
Argument	None
Return Value	None
Notes	None

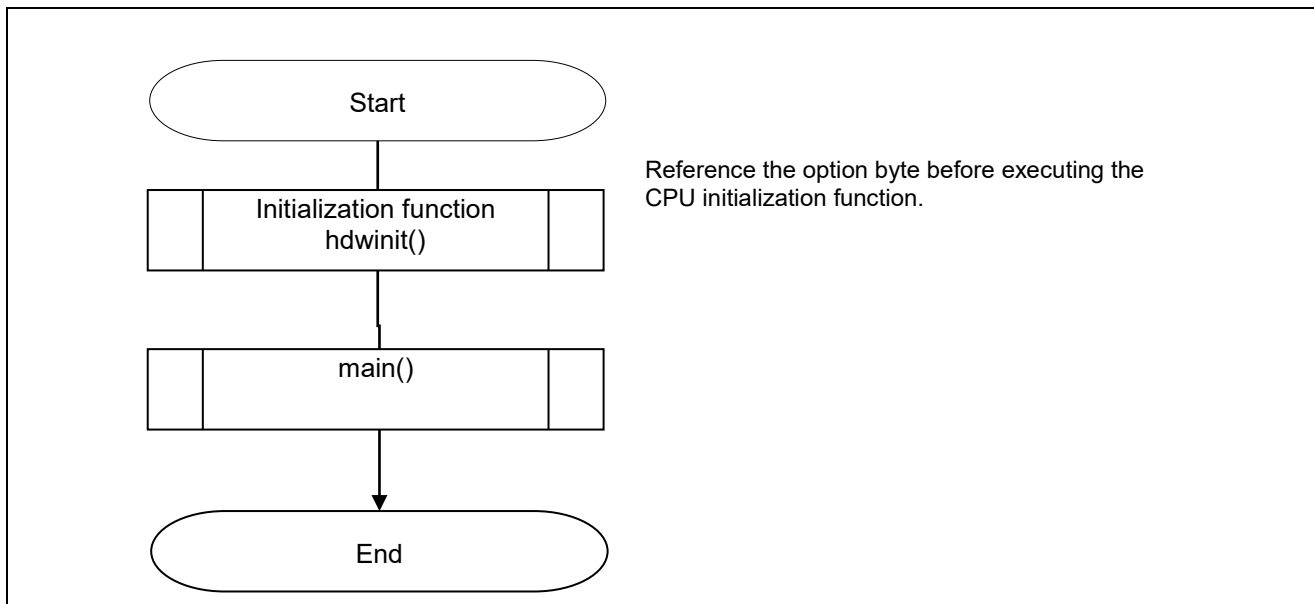
## [Function Name] r\_adc\_interrupt

---

Outline	SNOOZE mode release processing
Declaration	static void __near r_adc_interrupt(void)
Description	Clear the AWC bit of the ADM2 register and release the SNOOZE mode.
Argument	None
Return Value	None
Notes	None

## 5.6 Flowcharts

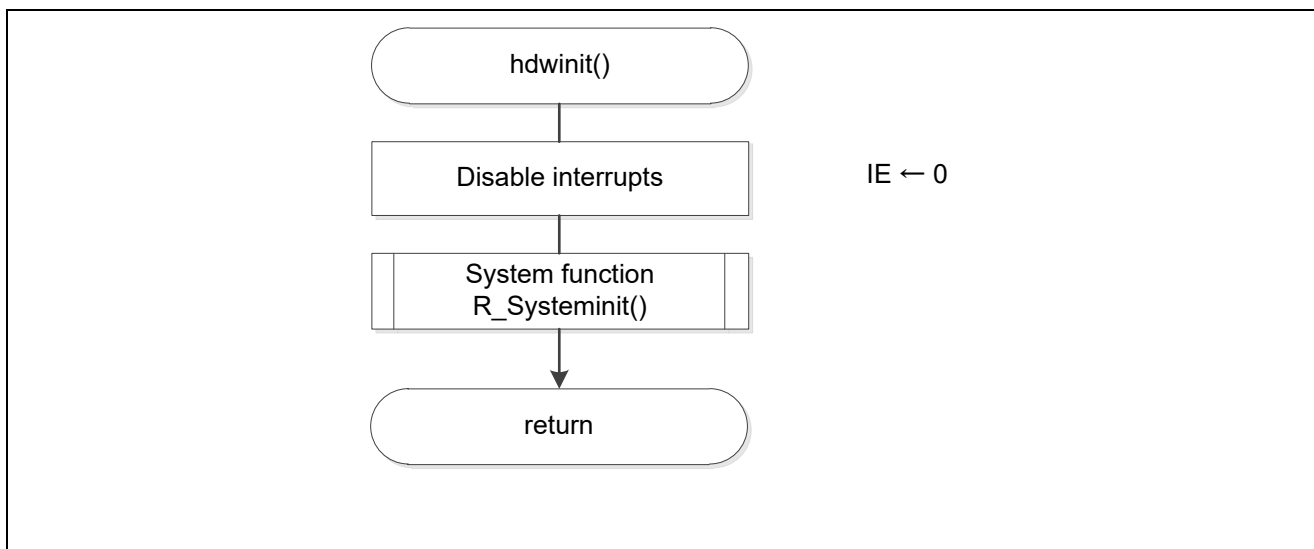
Figure 5.1 shows the entire flow for this application note.



**Figure 5.1 Overall Flowchart**

## 5.6.1 Initialization Function

Figure 5.2 shows the flowchart for the initialization function.



**Figure 5.2 Initialization Function**

5.6.2 System Function

Figure 5.3 shows the flowchart for system function.

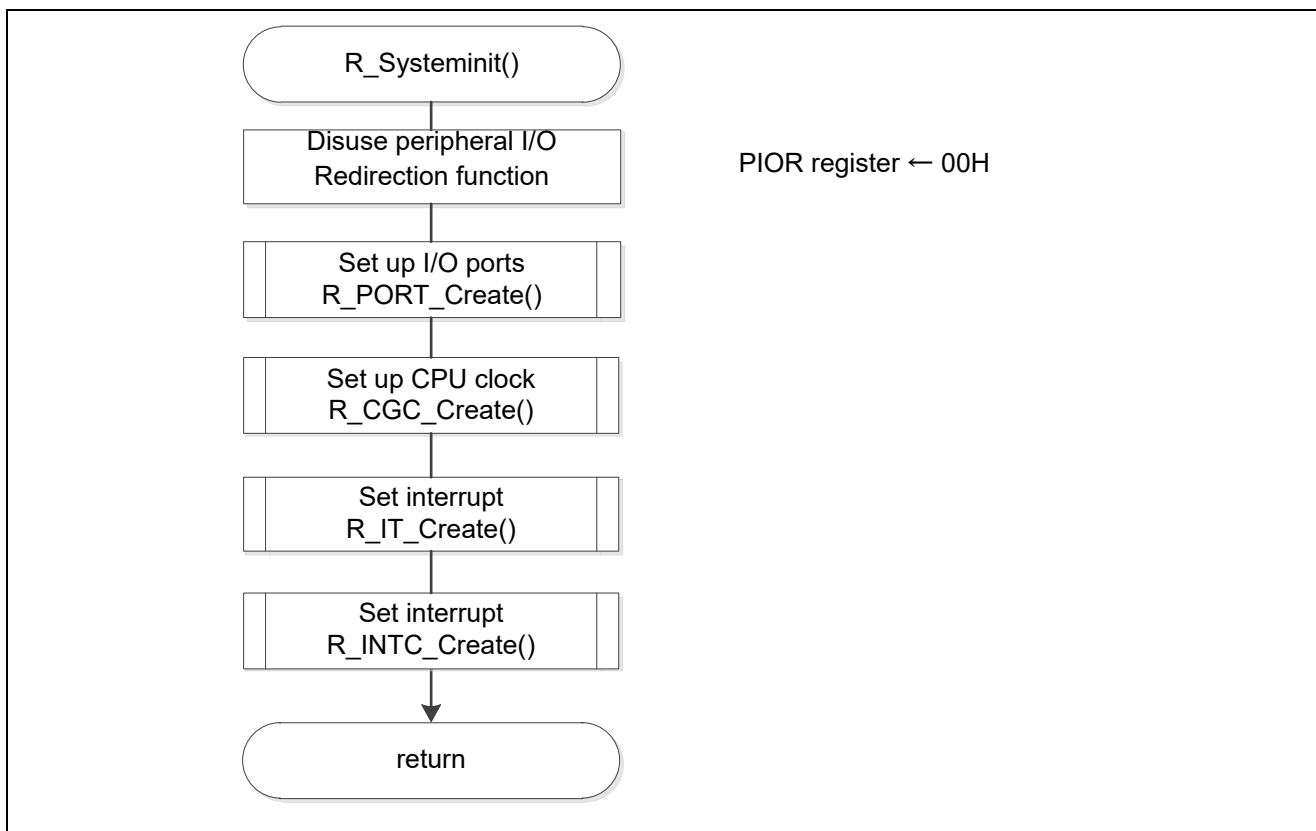
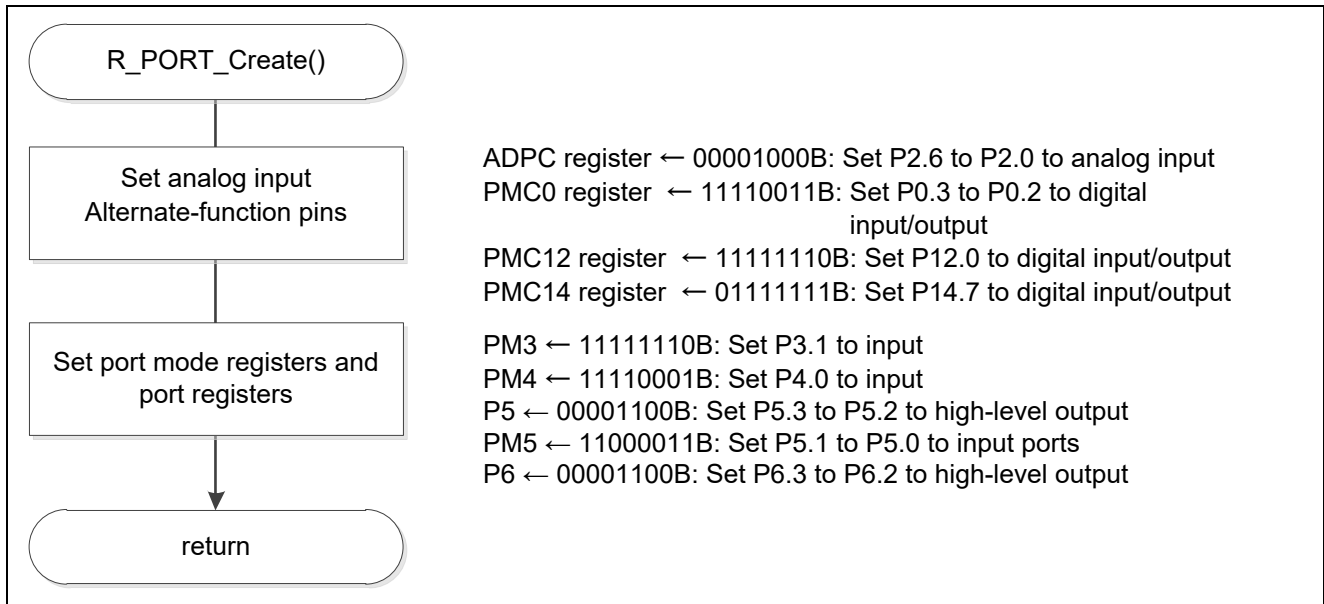


Figure 5.3 System Function

## 5.6.3 Input/Output Port Settings

Figure 5.4 shows the flowchart for the input/output port settings.



**Figure 5.4 Input/Output Port Settings**

**Note:** Refer to the initialization flowchart in the RL78/G13 Initialization (R01AN2575J) Application Note for details on how to set unused ports.

**Caution:** When designing circuits, always make sure unused ports are properly processed and all electrical characteristics are met. Also make sure each unused input-only port is connected to  $V_{DD}$  or  $V_{SS}$  through a resistor.



5.6.4 Clock Generator Setting

Figure 5.5 shows the flowchart for setting the clock generator.

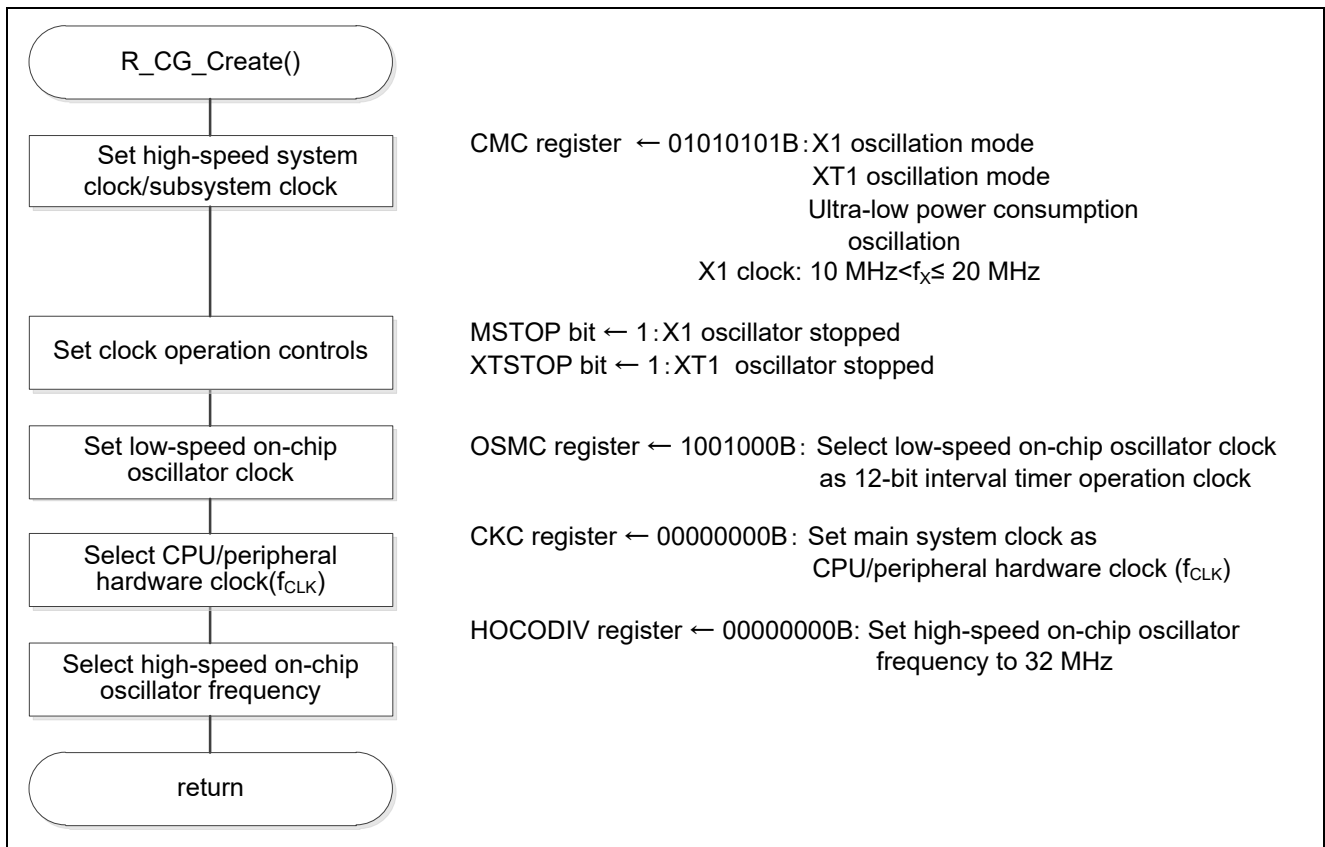


Figure 5.5 Clock Generator Setting

## Clock operation mode setting

- Clock operation mode control register (CMC)  
 High-speed system clock pin operation mode: input port mode  
 Subsystem clock pin operation mode: input port mode  
 XT1 oscillator oscillation mode: ultra-low power consumption oscillation  
 X1 clock oscillation frequency control:  $1\text{MHz} \leq f_{\text{MX}} \leq 10\text{MHz}$

Symbol: CMC

7	6	5	4	3	2	1	0
EXCLK	OSCSEL	EXCLKS	OSCSELS	0	AMPHS1	AMPHS0	AMPH
<b>0</b>	<b>1</b>	<b>0</b>	<b>1</b>	0	<b>1</b>	<b>0</b>	<b>1</b>

Bits 7-6

EXCLK	OSCSEL	High-speed oscillation clock pin operation mode	X1/P121 Port	X2/EXCLK/P122 Port
0	0	Input port mode	Input port	
<b>0</b>	<b>1</b>	<b>X1 oscillation mode</b>	<b>Crystal/ceramic resonator connection</b>	
1	0	Input port mode	Input port	
1	1	External clock input mode	Input port	External clock input

Bits 5-4

EXCLKS	OSCSELS	Subsystem clock pin operation mode	XT1/P123 Port	XT2/EXCLKS/P124 Port
0	0	Input port mode	Input port	
<b>0</b>	<b>1</b>	<b>XT1 oscillation mode</b>	<b>Crystal resonator connection</b>	
1	0	Input port mode	Input port	
1	1	External clock input mode	Input port	External clock input

Bits 2-1

AMPHS1	AMPHS0	XT1 oscillator oscillation mode selection
0	0	Low-power consumption oscillation (default)
0	1	Normal oscillation
<b>1</b>	<b>0</b>	<b>Ultra-low power consumption oscillation</b>
1	1	Setting prohibited

Bit 0

AMPH	Control of X1 clock oscillation frequency
0	$1\text{MHz} \leq f_x \leq 10\text{MHz}$
<b>1</b>	<b><math>10\text{MHz} &lt; f_x \leq 20\text{MHz}</math></b>

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

## Operation control of clocks

- Clock operation status control register (CSC)
  - High-speed system clock operation control: X1 oscillator stopped
  - Subsystem clock operation control: XT1 oscillator stopped
  - HOCO clock operation control: HOCO operating

Symbol: CSC

7	6	5	4	3	2	1	0
MSTOP	XTSTOP	0	0	0	0	0	HIOSTOP
<b>1</b>	<b>1</b>	0	0	0	0	0	<b>0</b>

## Bit 7

MSTOP	High-speed system clock operation control		
	X1 oscillation mode	External clock input mode	Input port mode
0	X1 oscillator operating	External clock from EXCLK pin is valid	Input port
<b>1</b>	<b>X1 oscillator stopped</b>	<b>External clock from EXCLK pin is invalid</b>	

## Bit 6

XTSTOP	Subsystem clock operation control		
	XT1 oscillation mode	External clock input mode	Input port mode
0	XT1 oscillator operating	External clock from EXCLKS pin is valid	Input port
<b>1</b>	<b>XT1 oscillator stopped</b>	<b>External clock from EXCLKS pin is invalid</b>	

## Bit 0

HIOSTOP	High-speed on-chip oscillator clock operation control
<b>0</b>	<b>High-speed on-chip oscillator operating</b>
1	High-speed on-chip oscillator stopped

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

CPU/peripheral hardware clock ( $f_{CLK}$ ) setting

- System clock control register (CKC)  
 Status of  $f_{CLK}$ : main system clock  
 Selection of  $f_{CLK}$ : high-speed on-chip oscillator clock ( $f_{IH}$ )

Symbol: CKC

7	6	5	4	3	2	1	0
CLS	CSS	MCS	MCM0	0	0	0	0
0	0	0	0	0	0	0	0

## Bit 7

CLS	Status of CPU/peripheral hardware clock ( $f_{CLK}$ )
0	Main system clock ( $f_{MAIN}$ )
1	Subsystem clock ( $f_{SUB}$ )

## Bit 6

CSS	Selection of CPU/peripheral hardware clock ( $f_{CLK}$ )
0	Main system clock ( $f_{MAIN}$ )
1	Subsystem clock ( $f_{SUB}$ )

## Bit 5

MCS	Status of main system clock ( $f_{MAIN}$ )
0	High-speed on-chip oscillator clock ( $f_{IH}$ )
1	High-speed system clock ( $f_{MX}$ )

## Bit 4

MCM0	Main system clock ( $f_{MAIN}$ ) operation control
0	Selects HOCO clock ( $f_{IH}$ ) as main system clock ( $f_{MAIN}$ )
1	Selects high-speed system clock ( $f_{MX}$ ) as main system clock ( $f_{MAIN}$ ).

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

## Subsystem clock supply mode control

- Subsystem clock supply mode control register (OSMC)

Setting in STOP mode or in HALT mode while subsystem clock is selected as CPU clock:

enable subsystem clock supply to peripheral functions

Selection of count clock for real-time clock and 12-bit interval timer: subsystem clock

Symbol: OSMC

	7	6	5	4	3	2	1	0
RTCLPC	0	0	0	WUTMMCK0	0	0	0	0
<b>0</b>	0	0	0	<b>1</b>	0	0	0	0

Bit 7

RTCLPC	Setting in STOP mode or in HALT mode while subsystem clock is selected as CPU clock
<b>0</b>	<b>Enables supply of subsystem clock to peripheral functions</b>
1	Stops supply of subsystem clock to peripheral functions other than real-time clock and 12-bit interval timer.

Bit 4

WUTMMCK0	Selection of count clock for real-time clock and 12-bit interval timer
0	Subsystem clock (fsub)
<b>1</b>	<b>Low-speed internal oscillator (LOCO) clock</b>

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

5.6.5 External Interrupt Setting

Figure 5.6 shows the flowchart for setting the external interrupt.

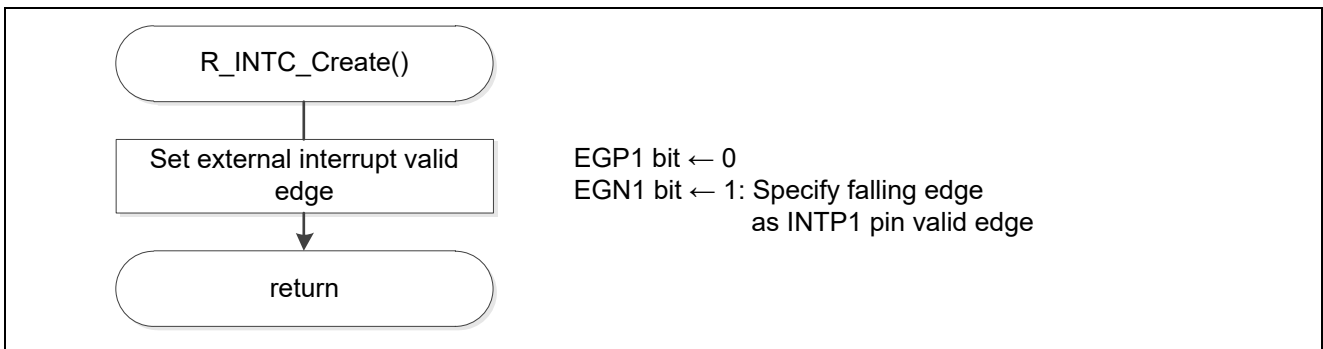


Figure 5.6 External Interrupt Setting

Control of external interrupt valid edge

- External interrupt rising edge enable register (EGP0)  
Select valid edge for INTP1 pin: falling edge

Symbol: EGP0

7	6	5	4	3	2	1	0
EGP7	EGP6	EGP5	EGP4	EGP3	EGP2	EGP1	EGP0
x	x	x	x	x	x	0	x

Symbol: EGN0

7	6	5	4	3	2	1	0
EGN7	EGN6	EGN5	EGN4	EGN3	EGN2	EGN1	EGN0
x	x	x	x	x	x	1	x

Bit 1

EGP1	EGN1	INTP1 pin valid edge selection
0	0	Edge detection disabled
0	1	Falling edge
1	0	Rising edge
1	1	Both rising and falling edges

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.6 12-bit Interval Timer Setting

Figure 5.7 shows the flowchart for setting the 12-bit interval timer.

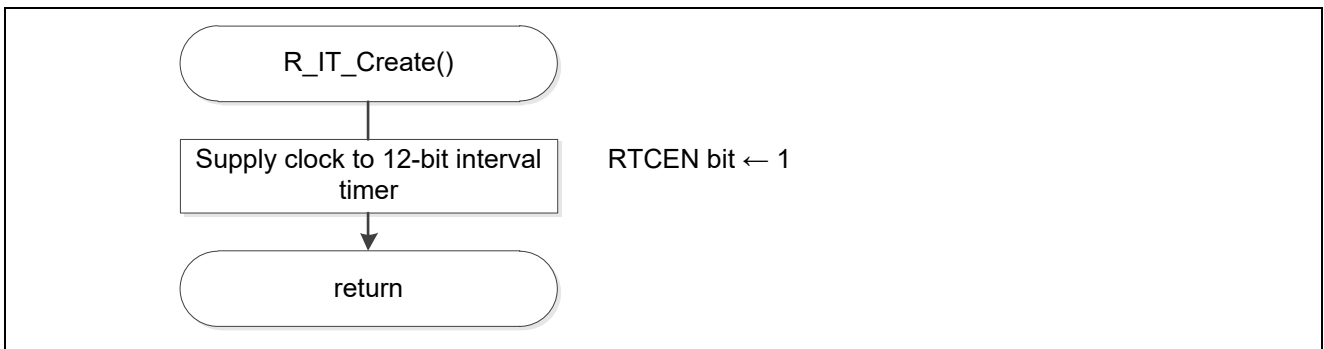


Figure 5.7 12-bit Interval Timer Setting

12-bit interval timer clock supply setting

- Peripheral enable register 0 (PER0)  
Enable clock supply to 12-bit interval timer.

Symbol: PER0

7	6	5	4	3	2	1	0
RTCEN	IICA1EN	ADCEN	IICA0EN	SAU1EN	SAU0EN	TAU1EN	TAU0EN
<b>1</b>	x	x	x	x	x	x	x

Bit 7

RTCEN	Control of 12-bit interval timer input clock supply
0	Stops input clock supply.
<b>1</b>	<b>Enables input clock supply.</b>

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.7 Main Processing

Figure 5.8 and Figure 5.9 shows the flowchart for the main processing.

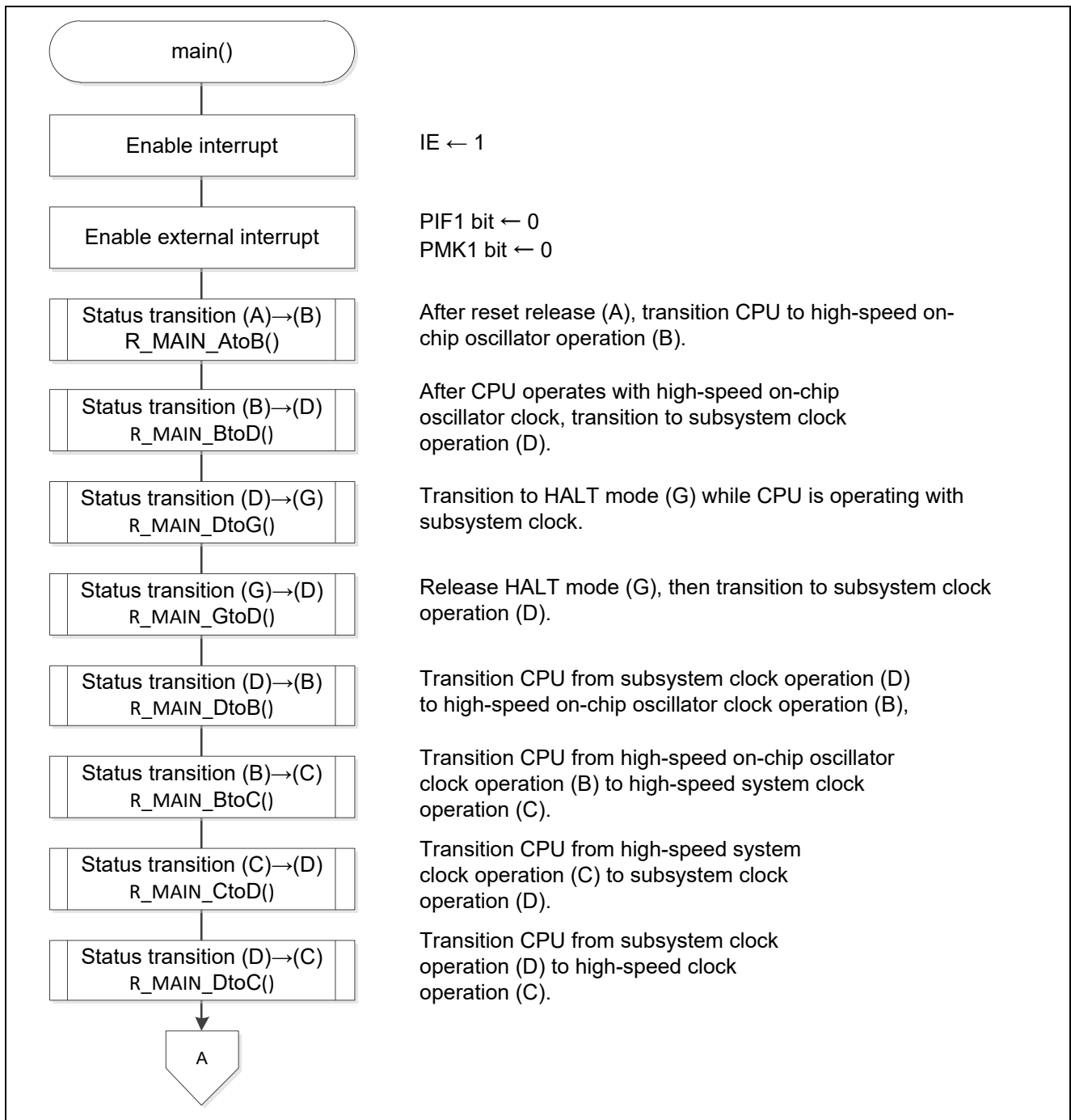


Figure 5.8 Main Processing (1/2)



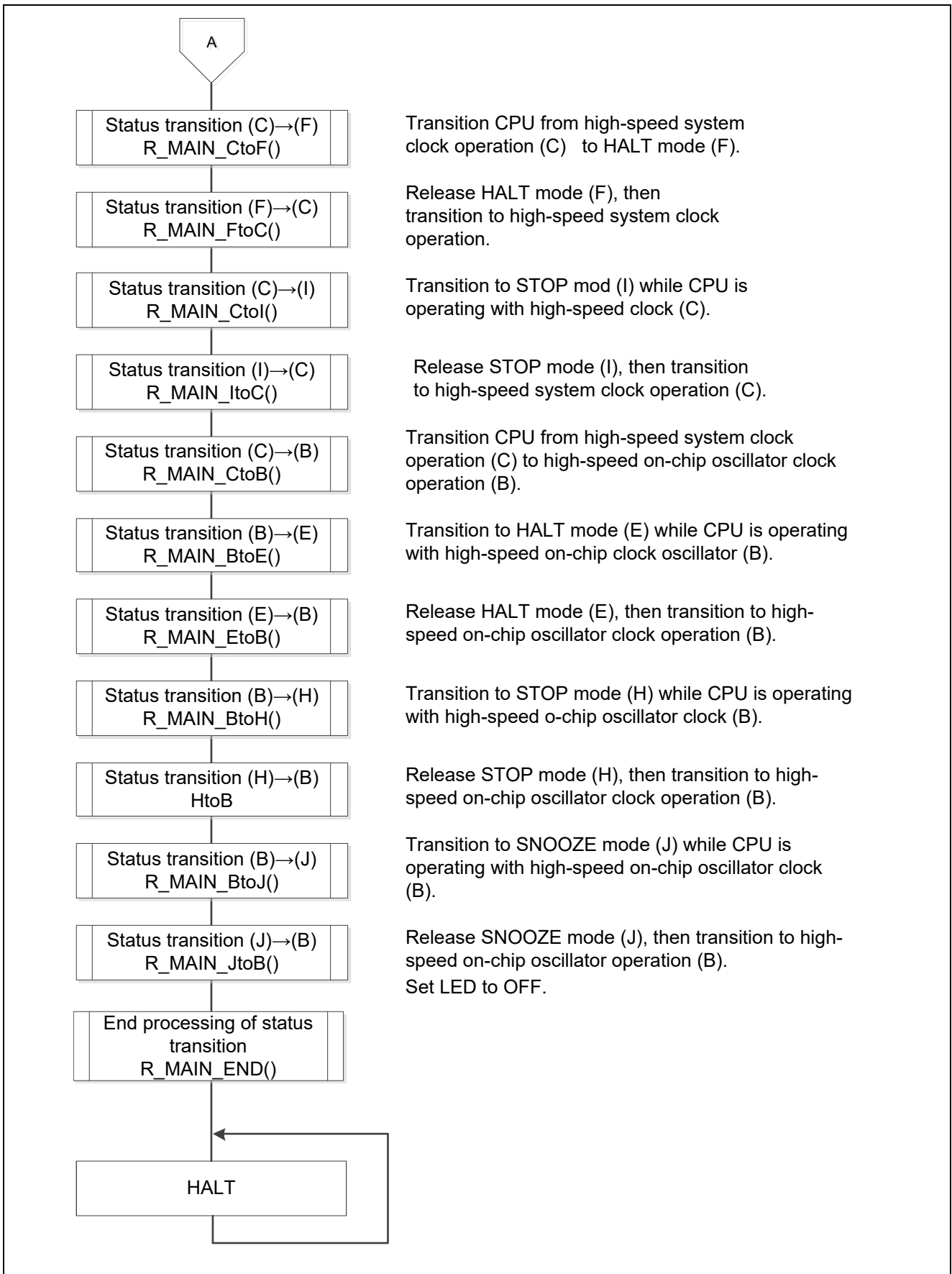


Figure 5.9 Main Processing (2/2)

Pin input edge detection interrupt (INTP1) setting

- Interrupt request flag register (IF0L)  
Clear the PIF1 interrupt source flag.
- Interrupt mask flag register (MK0L)  
Set PMK1 interrupt mask.

Symbol: IF0L

7	6	5	4	3	2	1	0
PIF5	PIF4	PIF3	PIF2	PIF1	PIF0	LVIIIF	WDTIF
x	x	x	x	<b>0</b>	x	x	x

Bit 3

PIF1	Interrupt request flag
<b>0</b>	<b>No interrupt request signal is generated</b>
1	Interrupt request signal is generated, interrupt request status

Symbol: MK0L

7	6	5	4	3	2	1	0
PMK5	PMK4	PMK3	PMK2	PMK1	PMK0	LVIMK	WDTMK
x	x	x	x	<b>0</b>	x	x	x

Bit 3

RTCMK	Interrupt servicing control
<b>0</b>	<b>Interrupt servicing enabled</b>
1	Interrupt servicing disabled

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.8 Status Transition AtoB

Figure5.10 shows the flowchart for status transition AtoB.

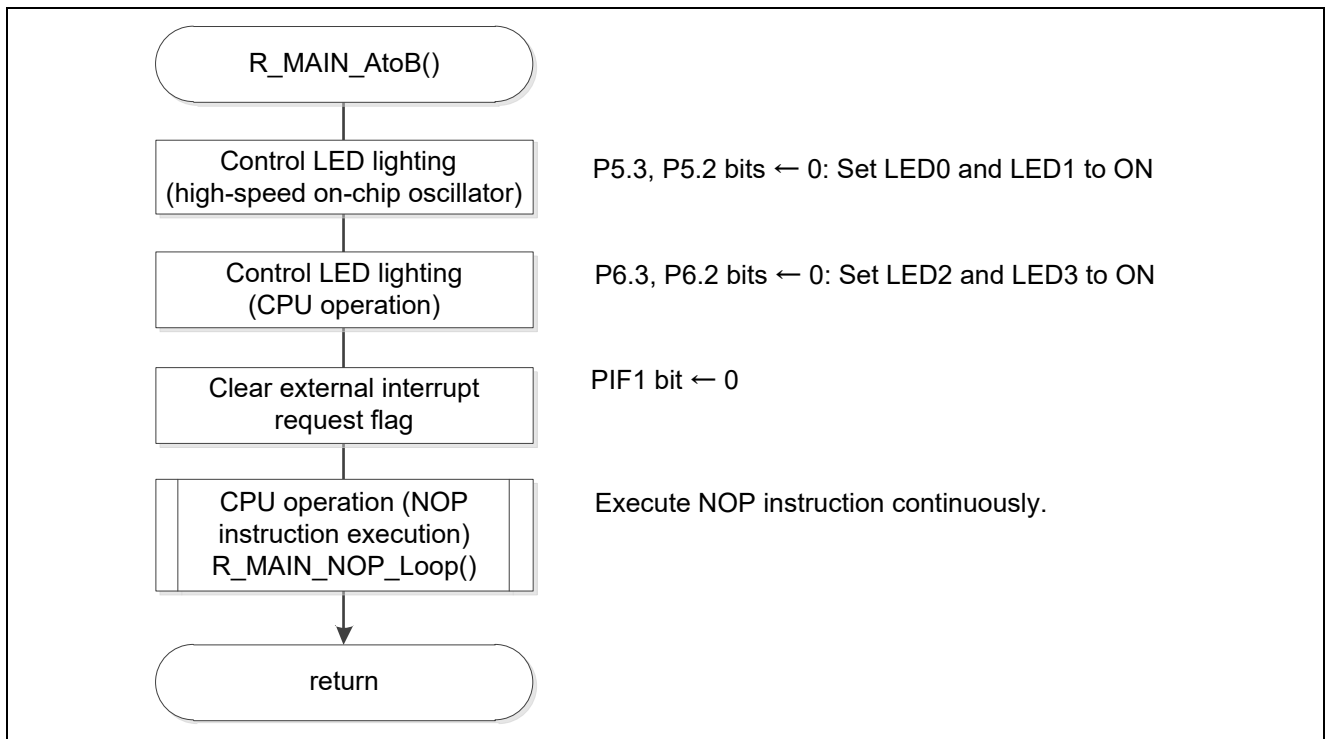


Figure 5.10 Status Transition AtoB

5.6.9 CPU operation (NOP instruction execution)

Figure5.11 shows the flowchart for the CPU operation (NOP instruction execution)

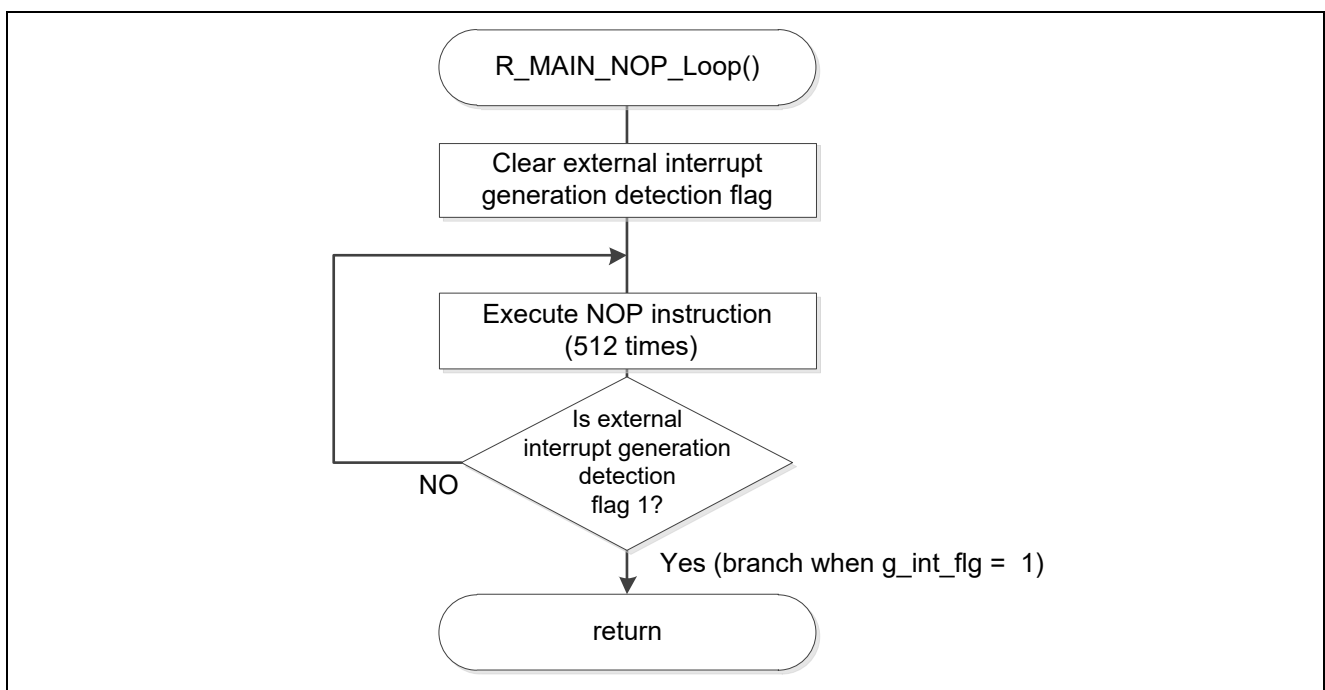


Figure 5.11 CPU Operation (NOP instruction execution)

5.6.10 Status Transition BtoD

Figure5.12 and Figure5.13 shows the flowchart for status transition BtoD.

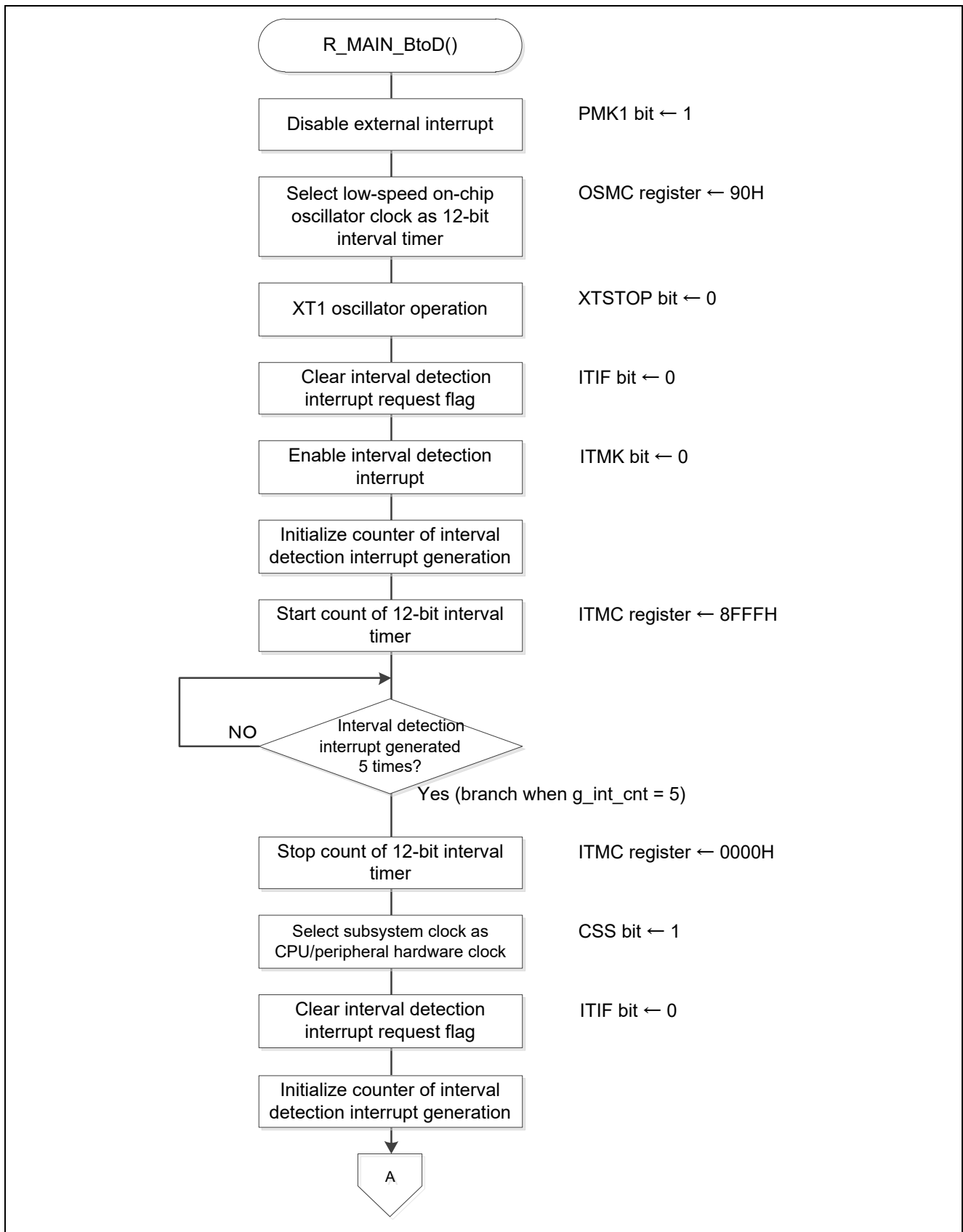


Figure 5.12 Status Transition BtoD (1/2)

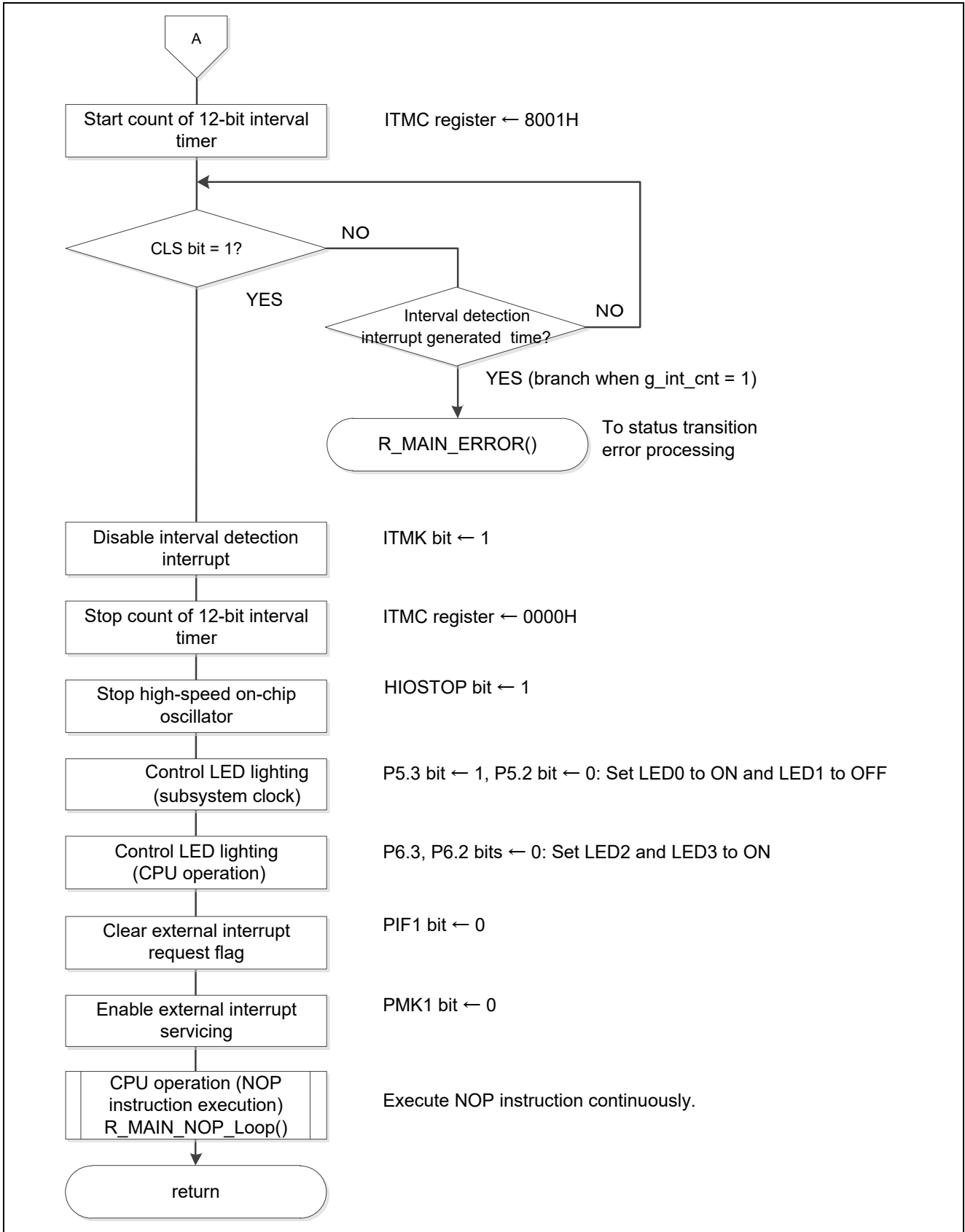


Figure 5.13 Status Transition BtoD (2/2)

12-bit interval timer interval signal detection interrupt (INTIT) setting

- Interrupt request flag register (IF1H)  
Clear ITIF interrupt source flag.
- Interrupt mask flag register (MK1H)  
Set ITMK interrupt mask.

Symbol: IF1H

7	6	5	4	3	2	1	0
TMIF04	TMIF13	SRIF3 CSIF31 IICIF31	STIF3 CSIF30 IICIF30	KRIF	ITIF	RTCIF	ADIF
x	x	x	X	X	<b>0</b>	x	x

Bit 2

ITIF	Interrupt request flag
<b>0</b>	<b>No interrupt request signal is generated</b>
1	Interrupt request signal is generated, interrupt request status

Symbol: MK1H

7	6	5	4	3	2	1	0
TMMK04	TMMK13	SRMK3 CSIMK31 IICMK31	STMK3 CSIMK30 IICMK30	KRMK	ITMK	RTCMK	ADMK
x	x	x	x	X	<b>0</b>	x	x

Bit 2

ITMK	Interrupt servicing control
<b>0</b>	<b>Interrupt servicing enabled</b>
1	Interrupt servicing disabled

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

12-bit interval timer interval signal detection interrupt (INTIT) setting

- Interval timer control register (ITMC)  
Start 12-bit interval timer count operation.

Symbol: ITMC

15	14	13	2	11-0
RINTE	0	0	0	ITCMP11-ITCMP0
<b>1</b>	0	0	0	<b>FFFH</b>

Bit 15

RINTE	12-bit interval timer operation control
0	Count operation stopped (count clear)
<b>1</b>	<b>Count operation started</b>

Bits 11-0

ITCMP11-ITCMP0	Specification of 12-bit interval timer compare value
<b>FFFH</b>	<b>These bits generate an interrupt at the fixed cycle (count clock cycles x (ITCMP setting value FFFH + 1)).</b>
000H	Setting prohibited

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.11 Error Processing of Status Transition

Figure5.14 shows the flowchart for error processing of status transition

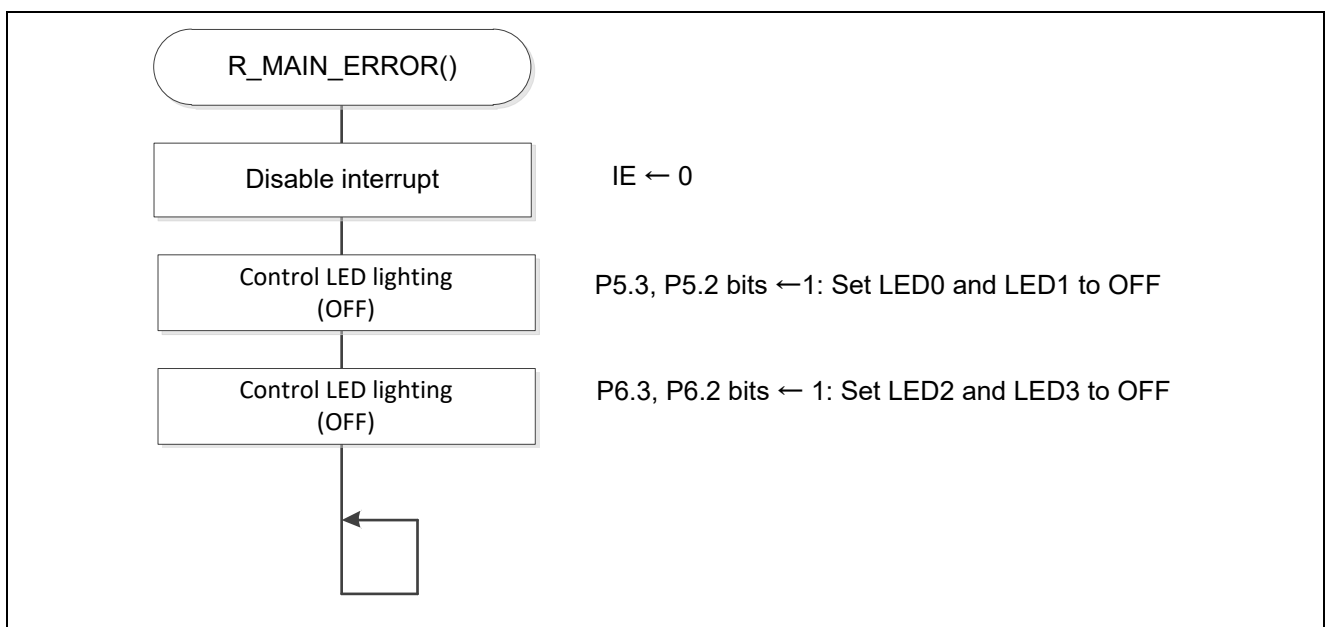


Figure 5.14 Error Processing of Status Transition

5.6.12 Status Transition DtoG

Figure 5.15 shows the flowchart for status transition DtoG.

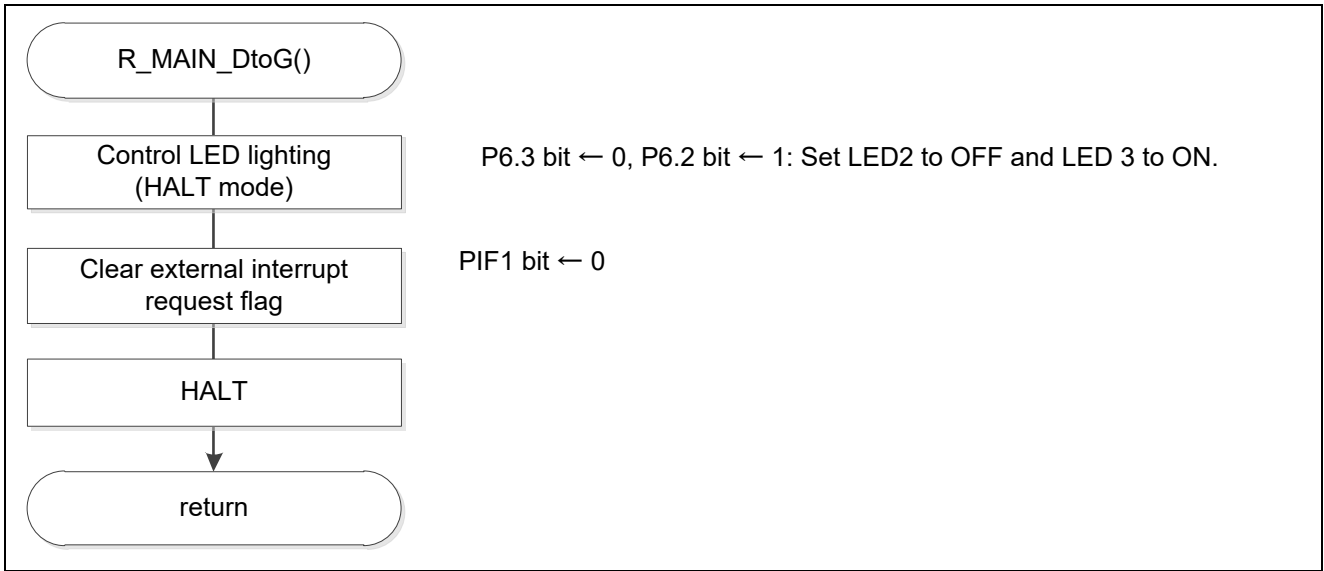


Figure 5.15 Status Transition DtoG



5.6.13 Status Transition GtoD

Figure 5.16 shows the flowchart for status transition GtoD.

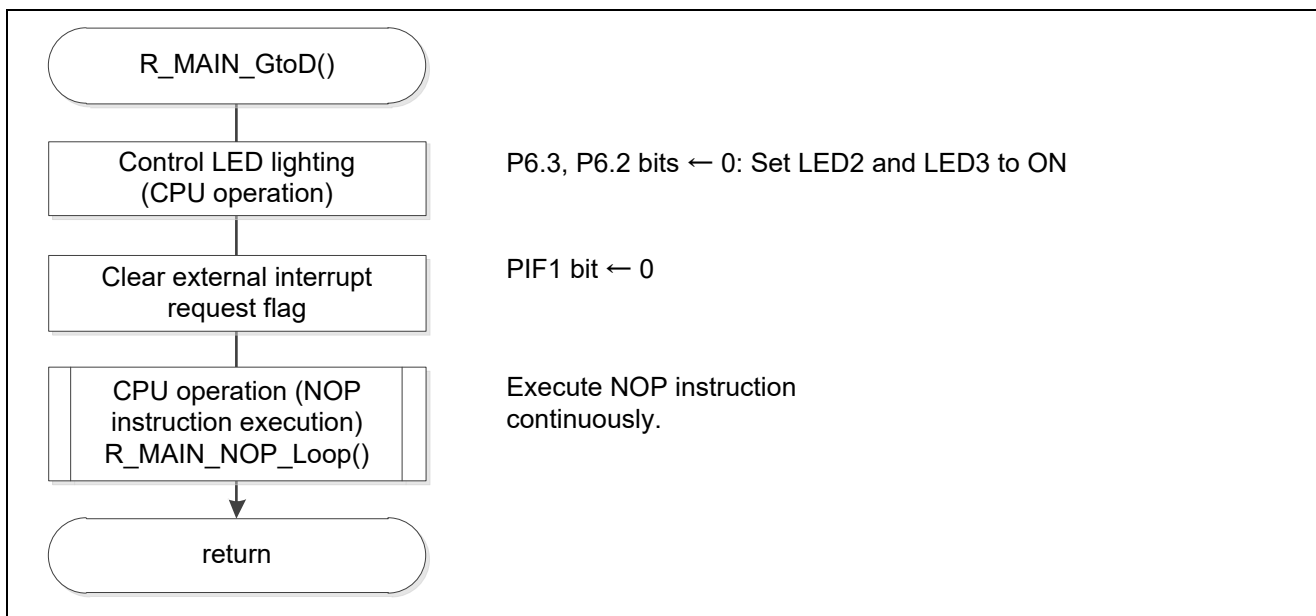


Figure 5.16 Status Transition GtoD

5.6.14 Status Transition DtoB

Figure5.17 and Figure5.18 shows the flowchart for status transition DtoB.

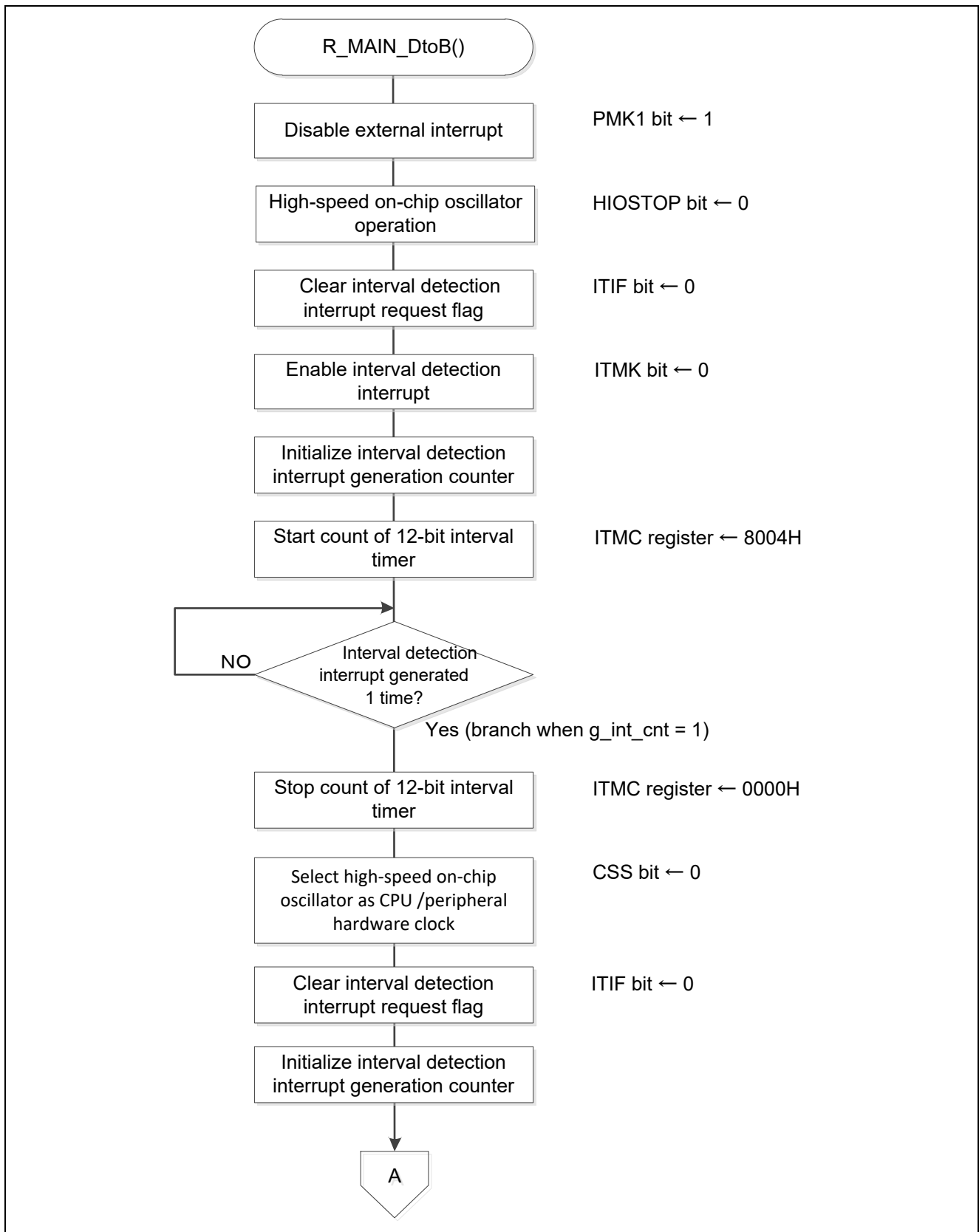


Figure 5.17 Status Transition DtoB (1/2)

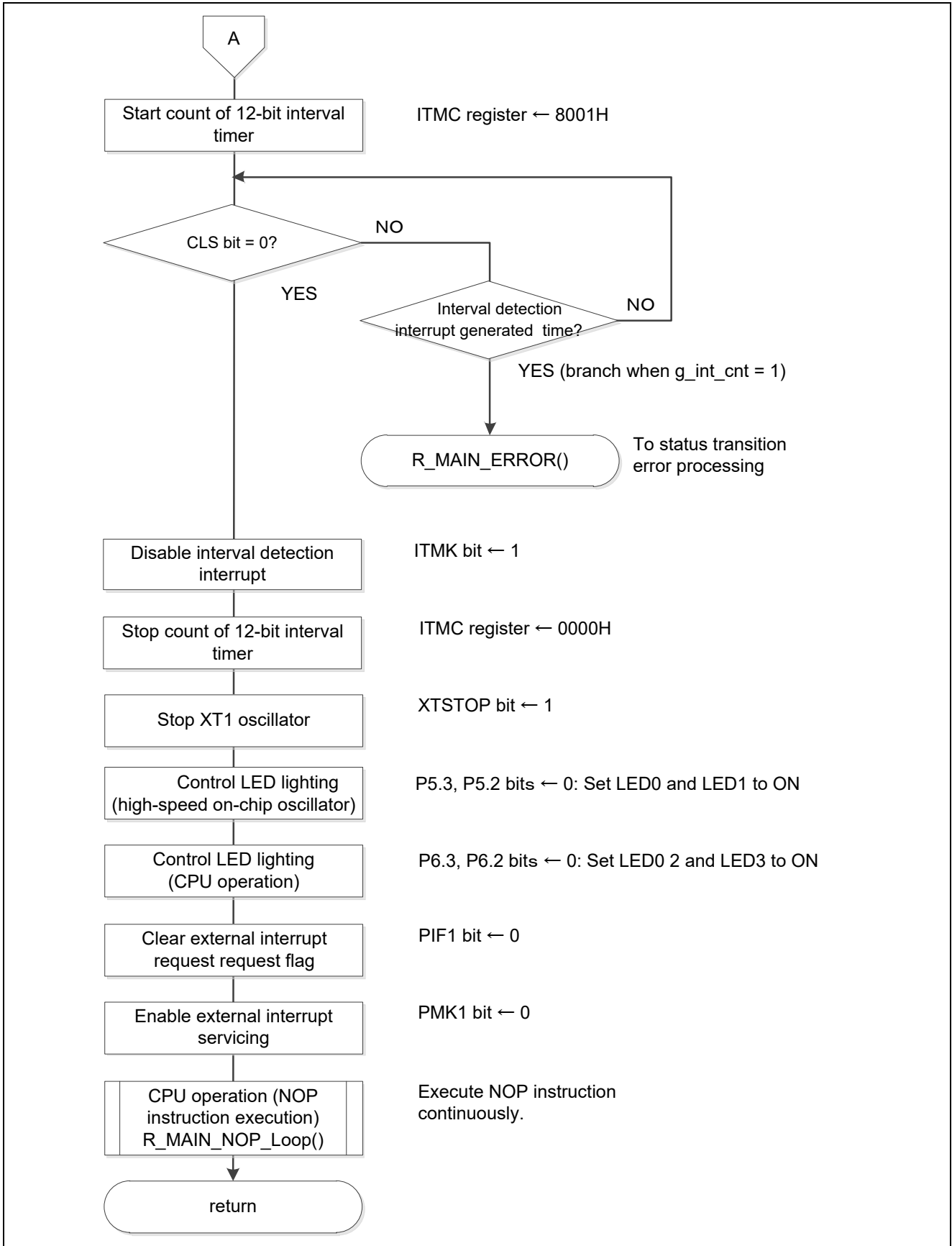


Figure 5.18 Status Transition DtoB (2/2)

5.6.15 Status Transition BtoC

Figure5.19 and Figure5.20 shows the flowchart for status transition BtoC.

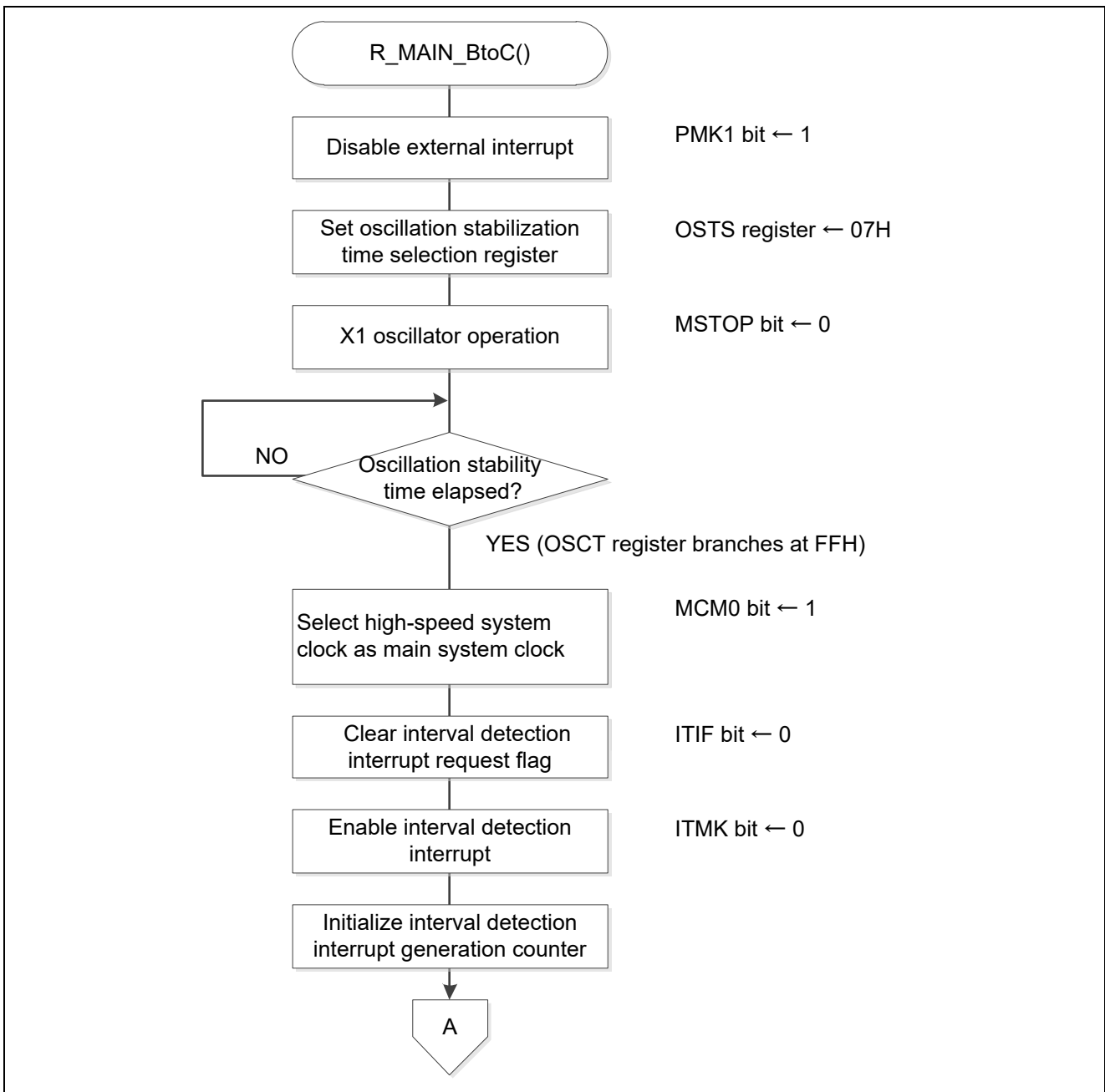


Figure 5.19 Status Transition BtoC (1/2)

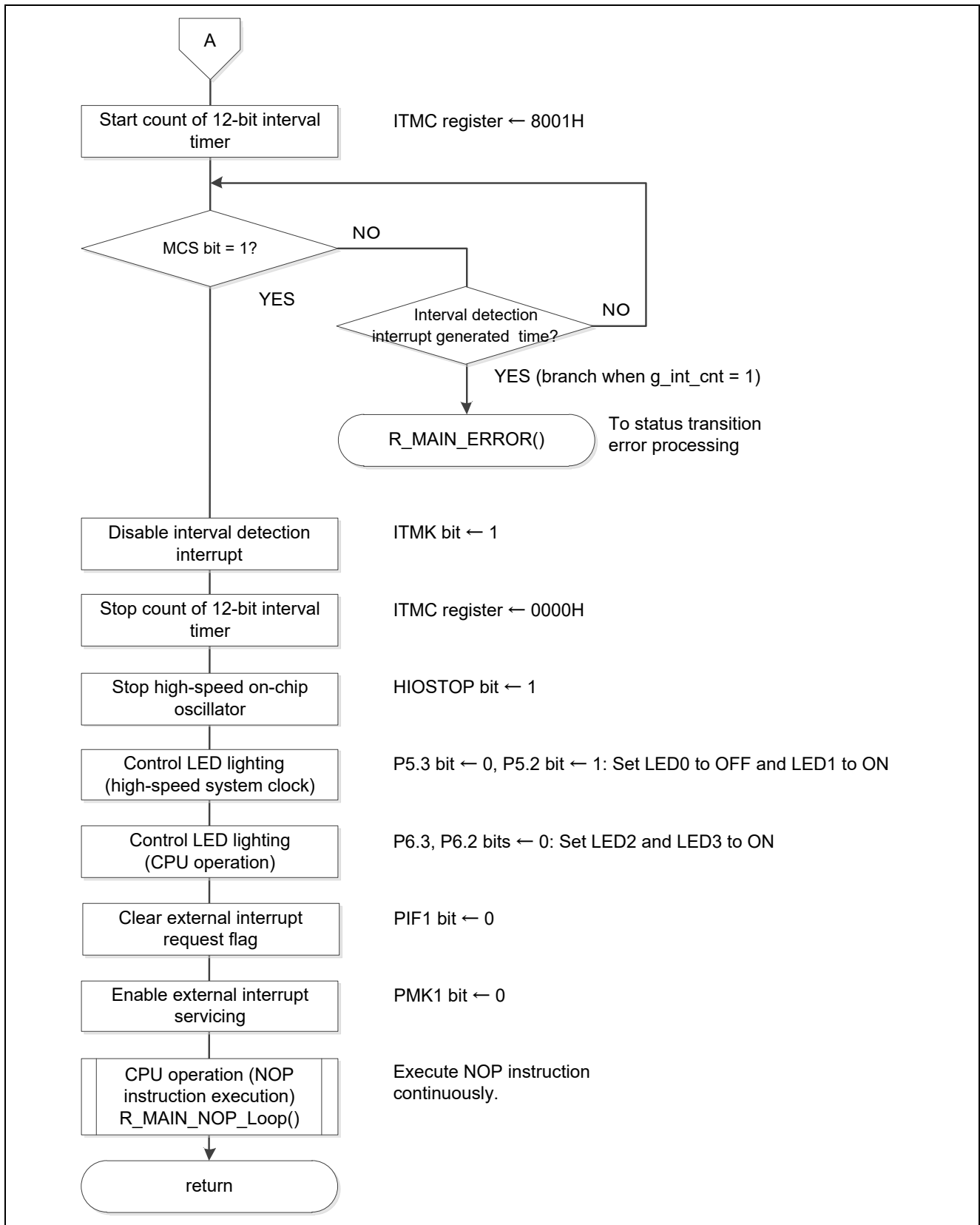


Figure 5.20 Status Transition BtoC (2/2)

5.6.16 Status Transition CtoD

Figure 5.21 and Figure 5.22 shows the flowchart for status transition CtoD.

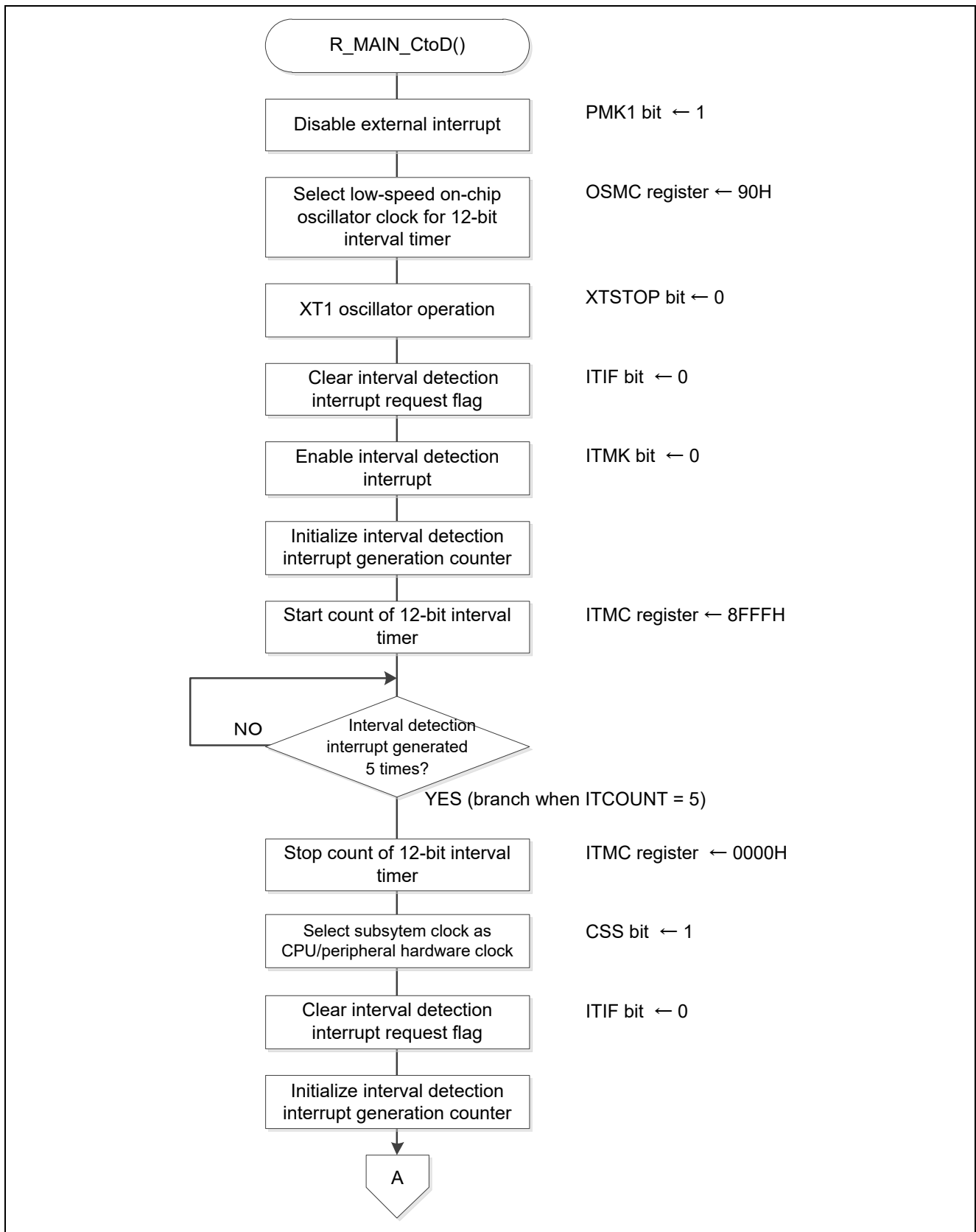


Figure 5.21 Status Transition CtoD (1/2)

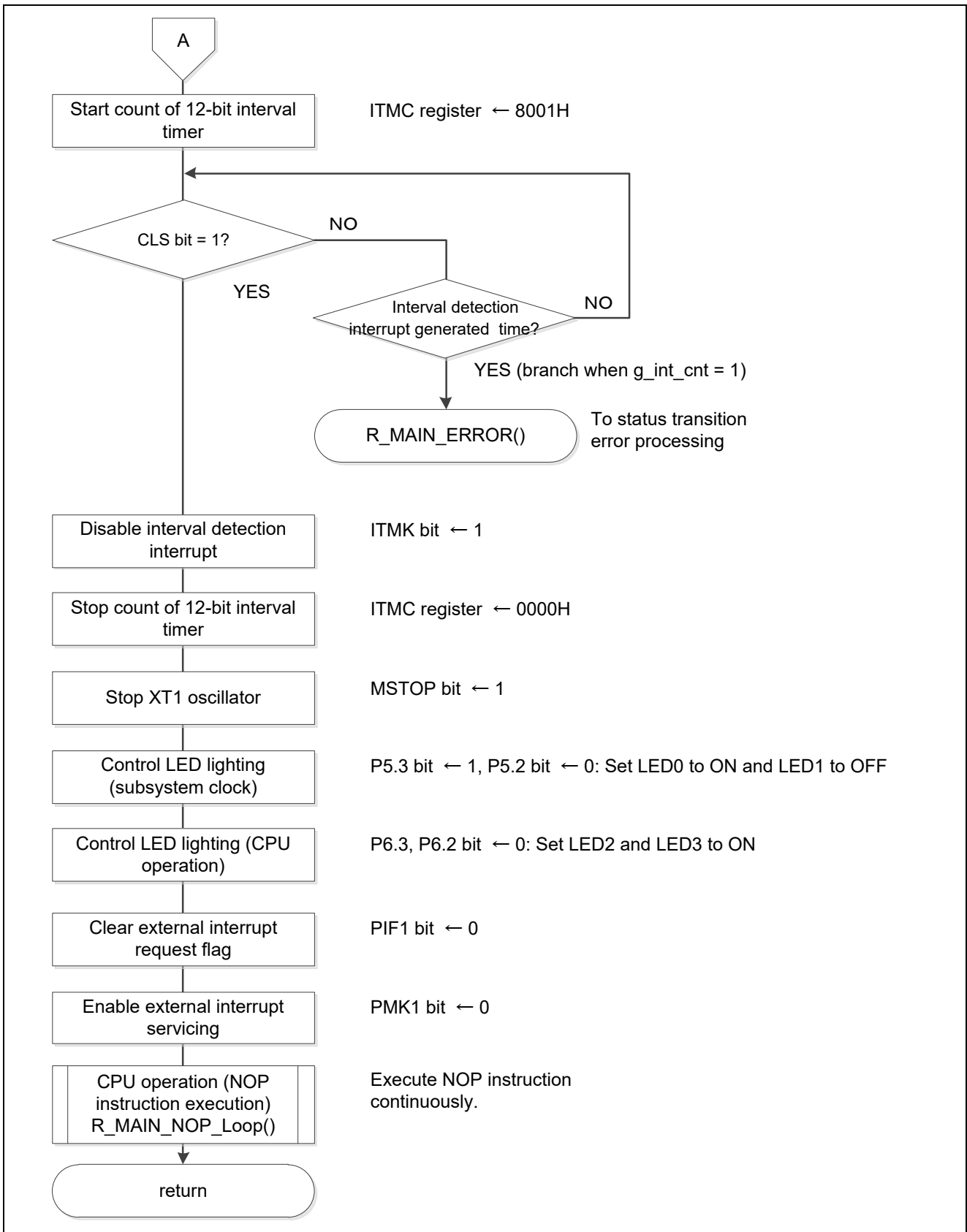


Figure 5.22 Status Transition CtoD (2/2)

5.6.17 Status Transition DtoC

Figure 5.23 and Figure 5.24 shows the flowchart for status transition DtoC.

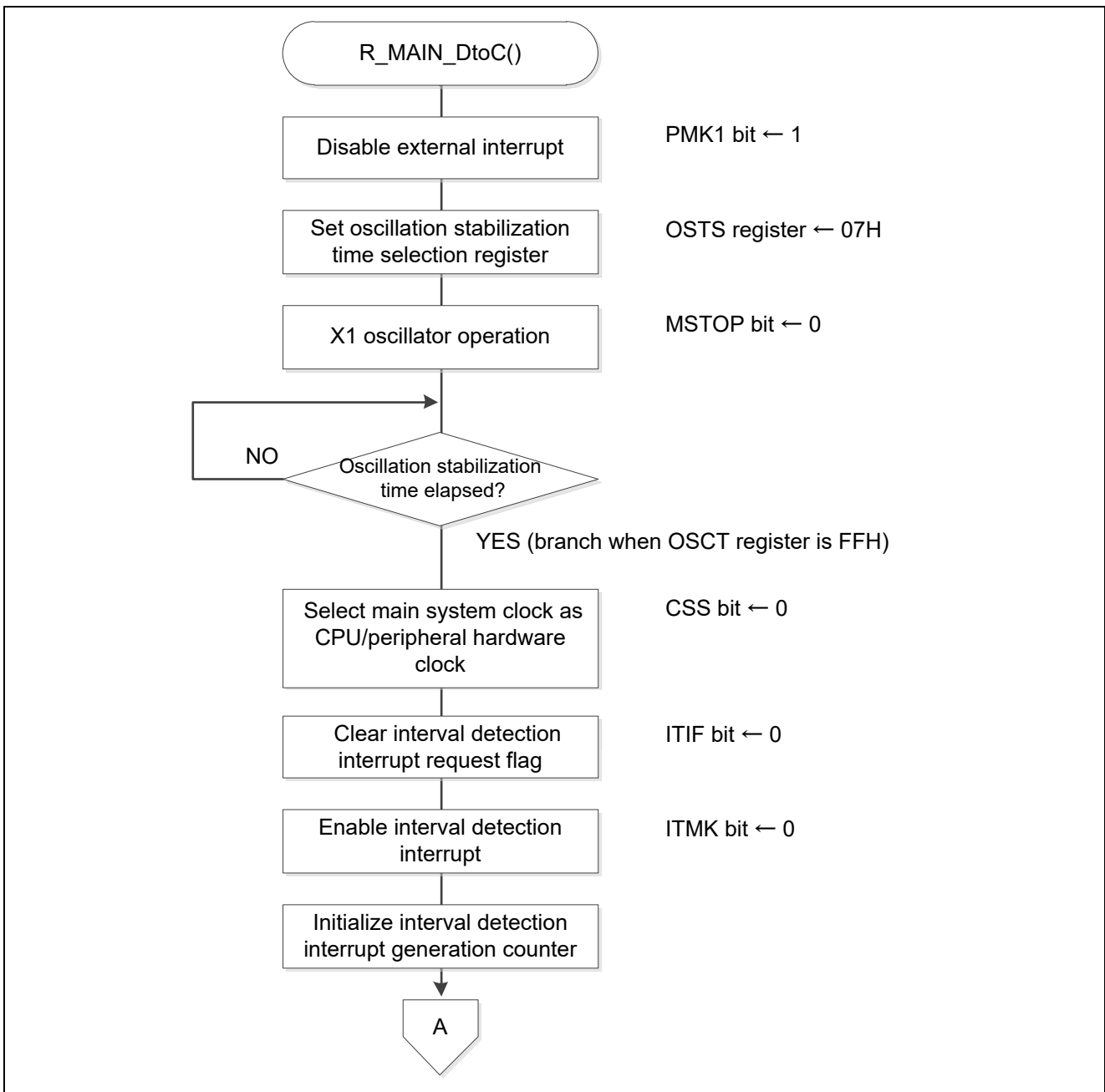


Figure 5.23 Status Transition DtoC (1/2)



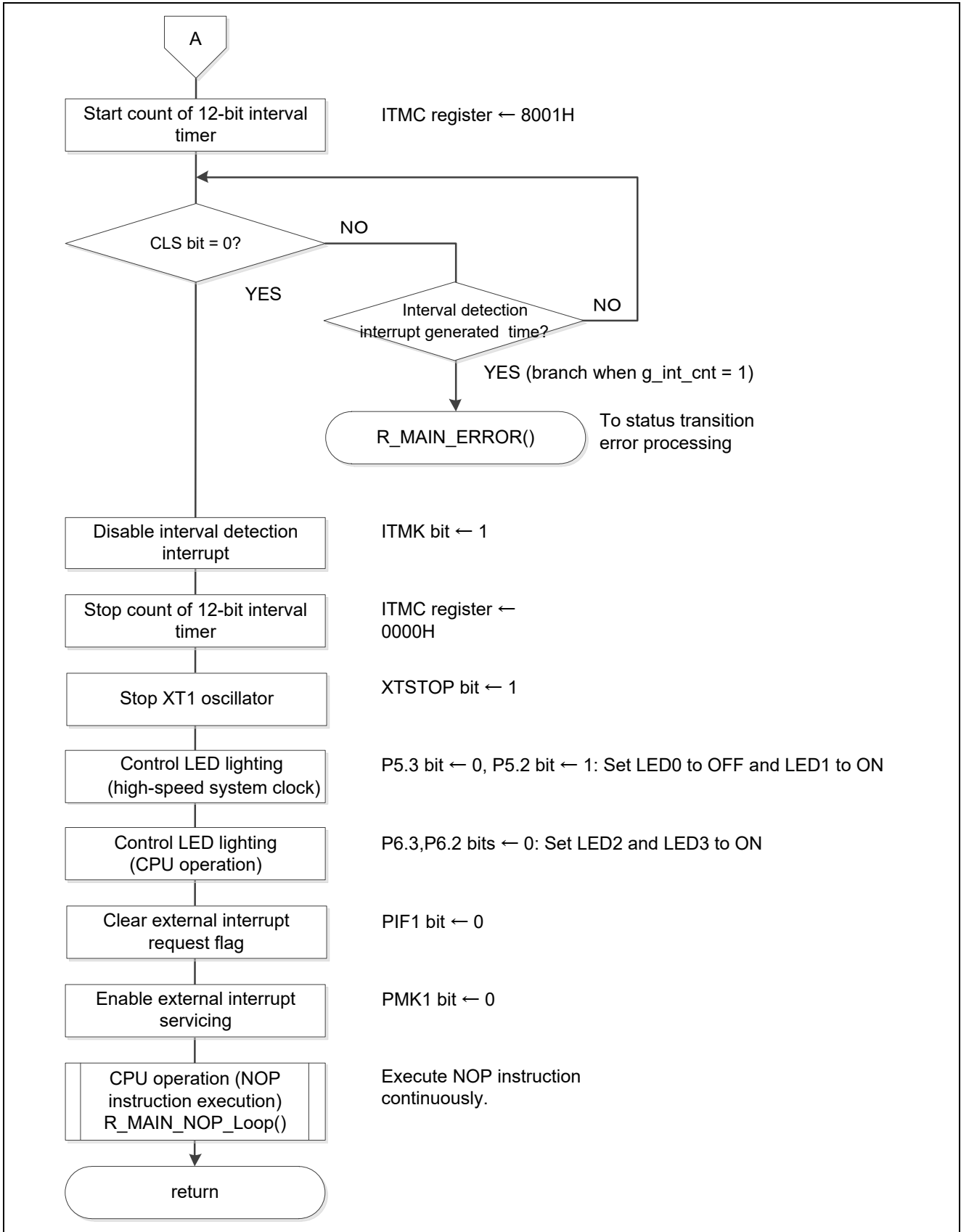


Figure 5.24 Status Transition DtoC (2/2)

5.6.18 Status Transition CtoF

Figure 5.25 shows the flowchart for status transition CtoF.

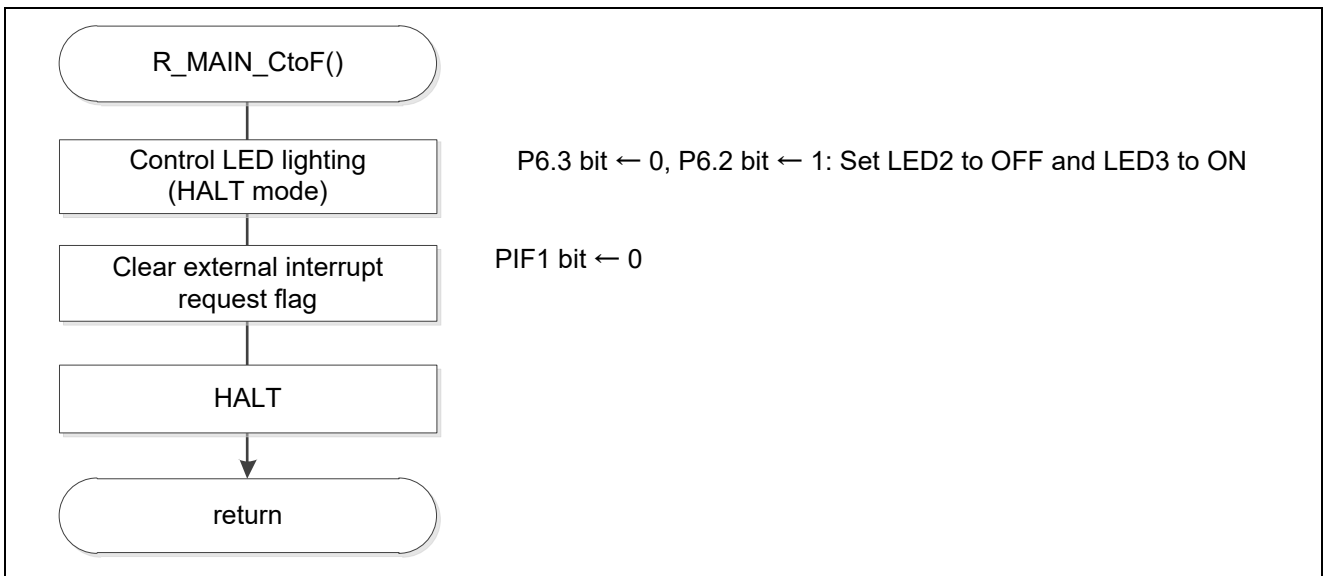


Figure 5.25 Status Transition CtoF

5.6.19 Status Transition FtoC

Figure 5.26 shows the flowchart for status transition FtoC.

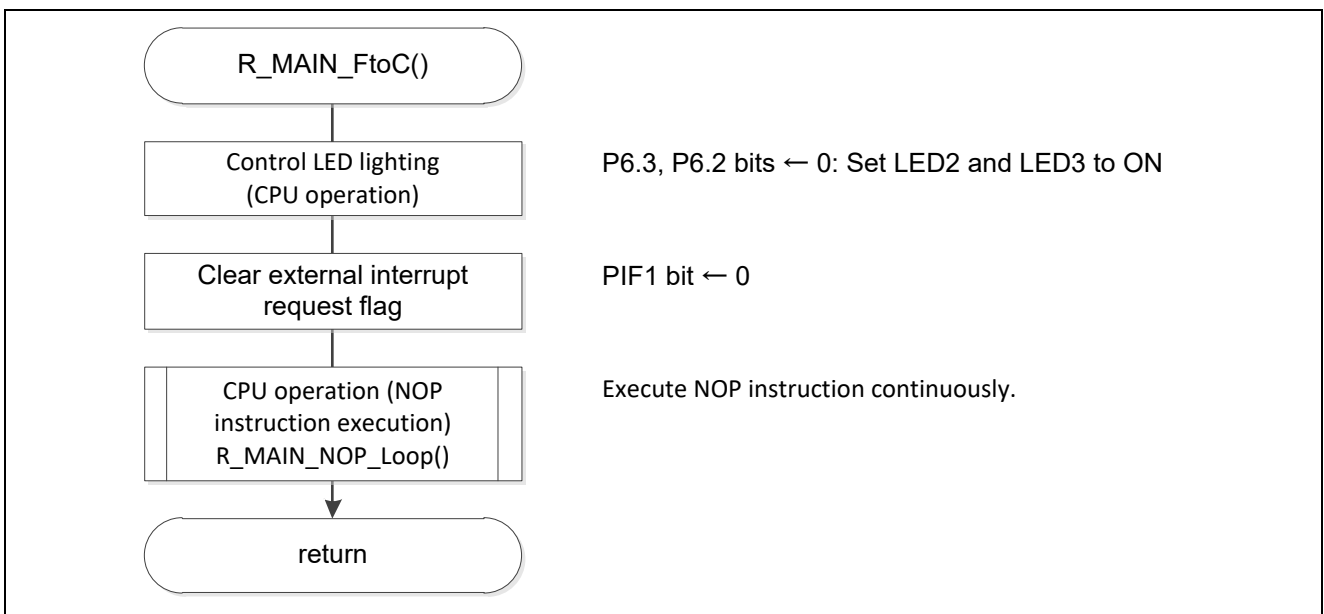


Figure 5.26 Status Transition FtoC

5.6.20 Status Transition CtoI

Figure 5.27 shows the flowchart for status transition CtoI.

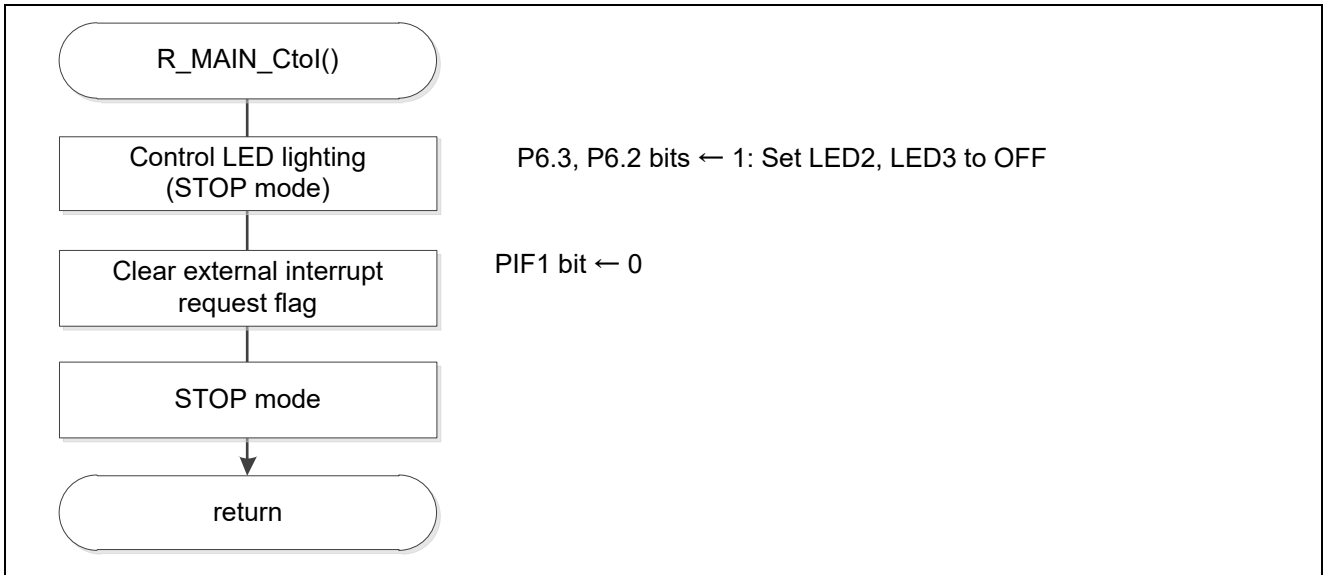


Figure 5.27 Status Transition CtoI

5.6.21 Status Transition ItoC

Figure 5.28 shows the flowchart for status transition ItoC.

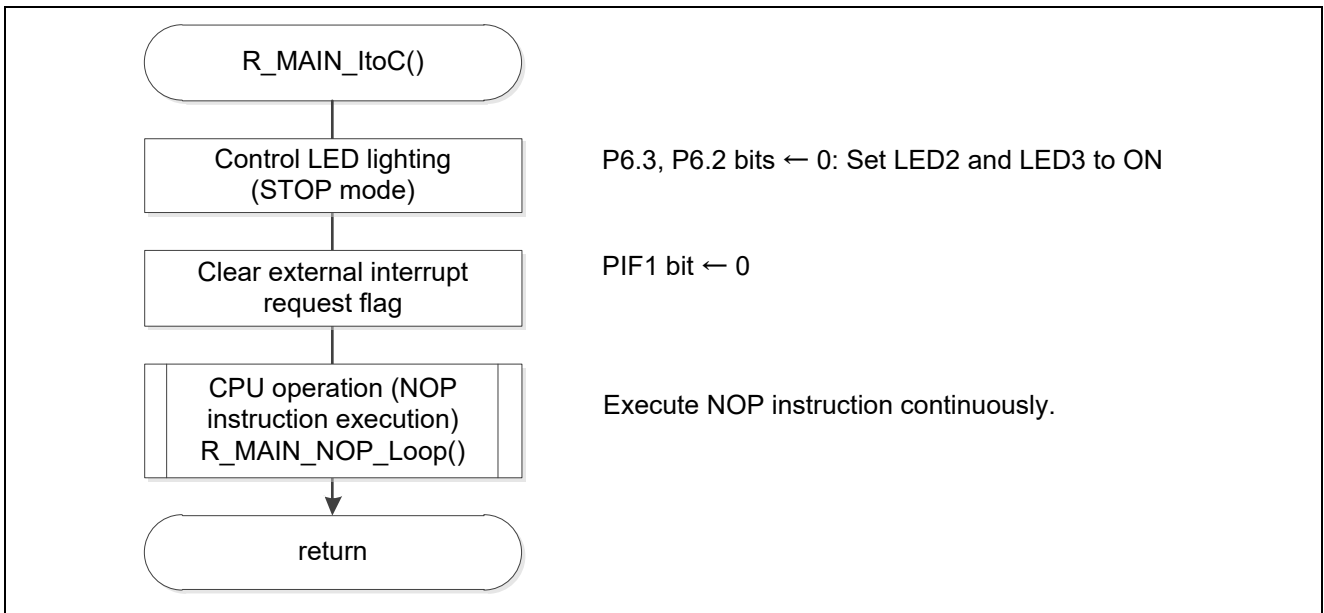


Figure 5.28 Status Transition ItoC

5.6.22 Status Transition CtoB

Figure 5.29 and Figure 5.30 shows the flowchart for status transition CtoB.

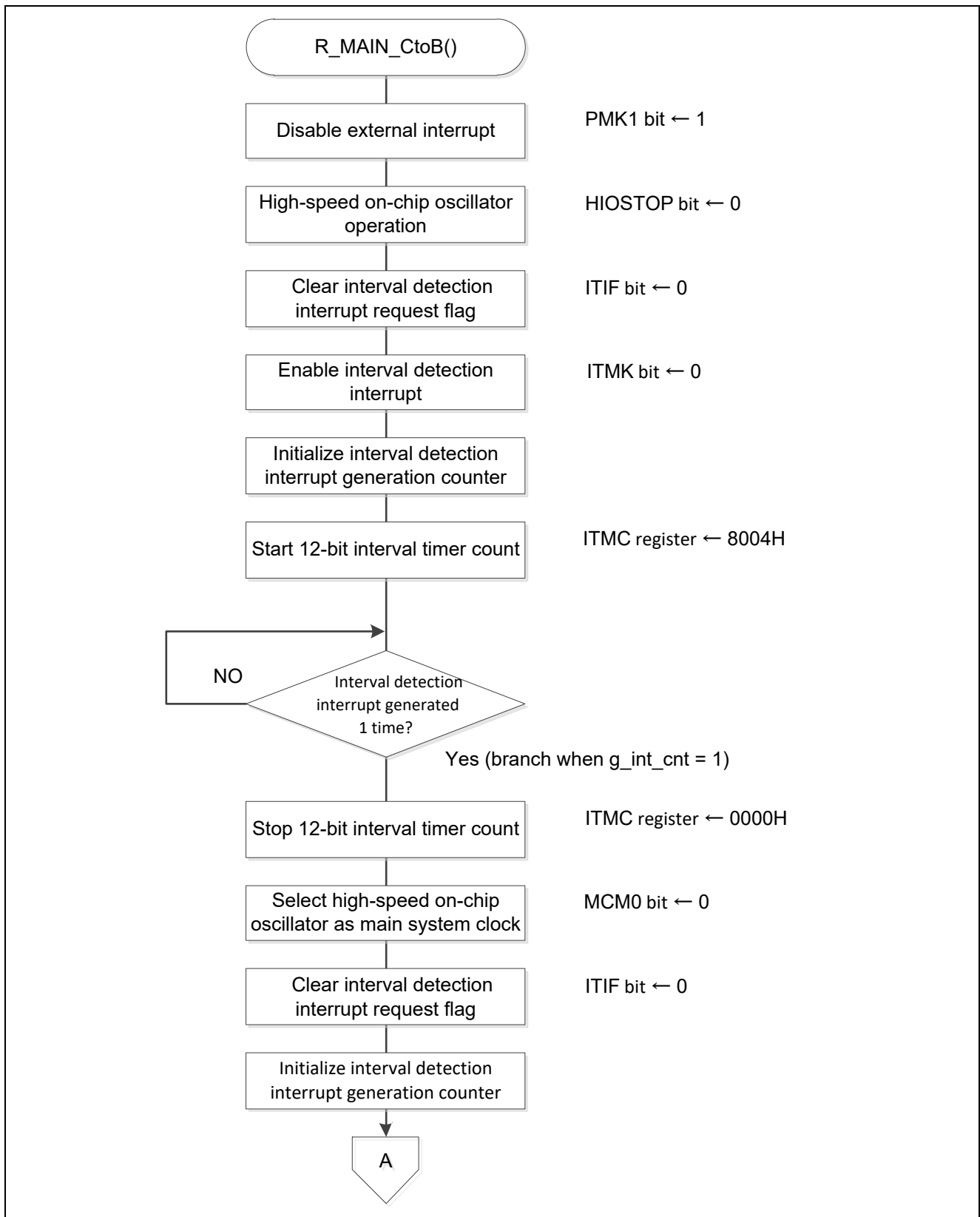


Figure 5.29 Status Transition CtoB (1/2)

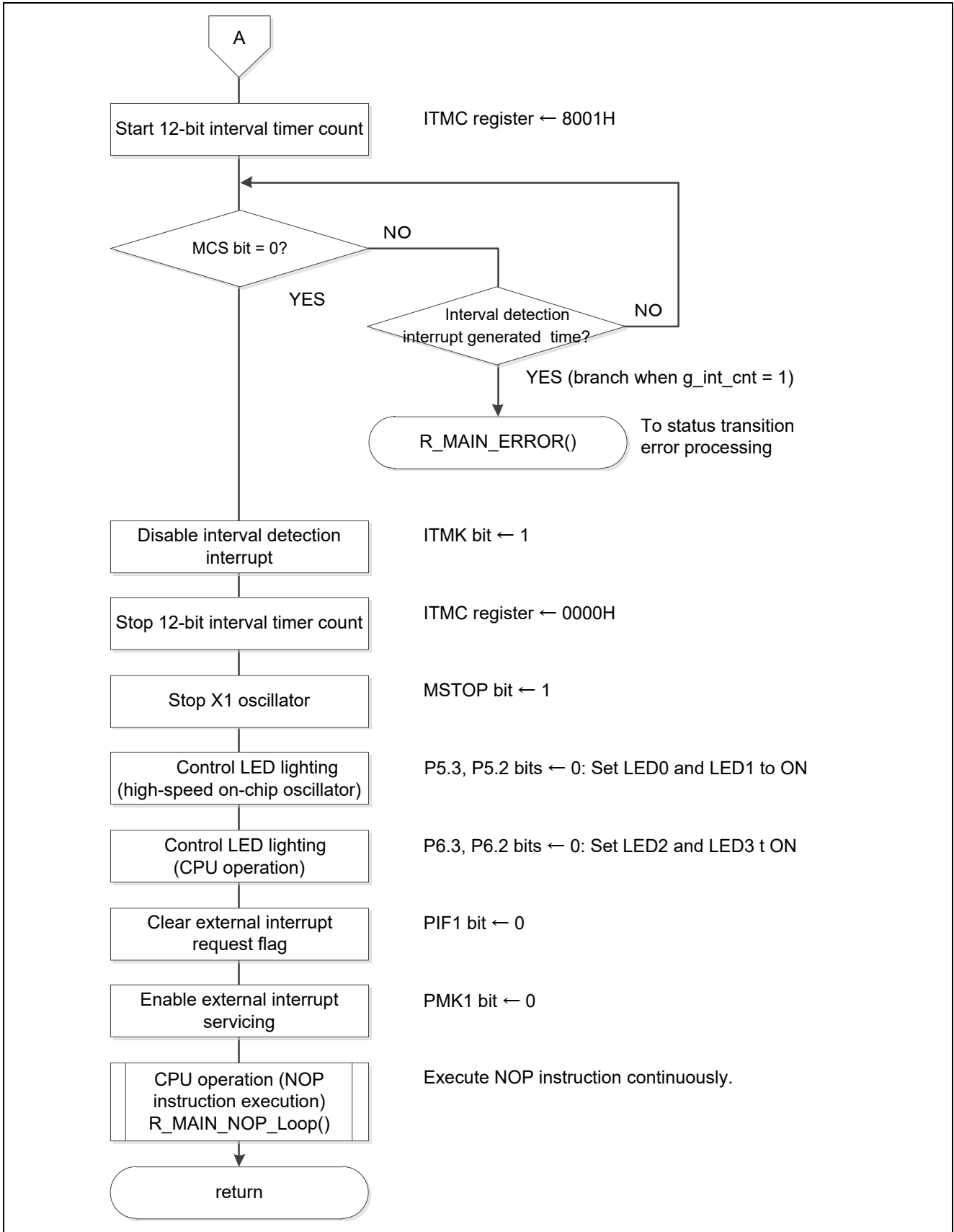


Figure 5.30 Status Transition CtoB(2/2)

5.6.23 Status Transition BtoE

Figure 5.31 shows the flowchart for status transition BtoE.

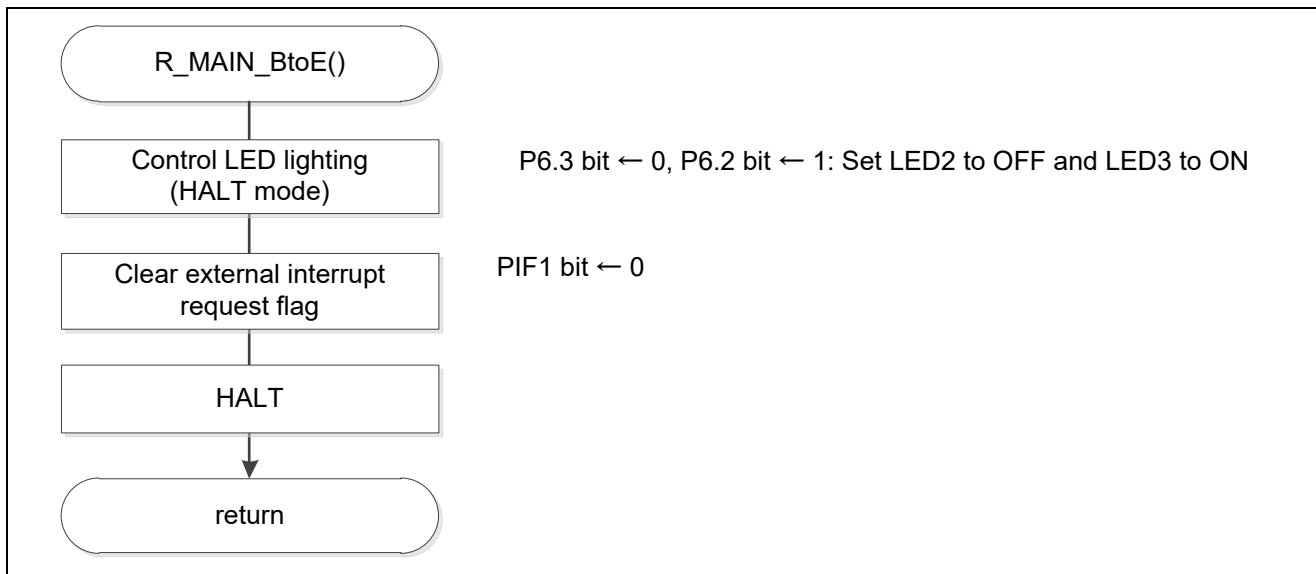


Figure 5.31 Status Transition BtoE

5.6.24 Status Transition EtoB

Figure 5.32 shows the flowchart for status transition EtoB.

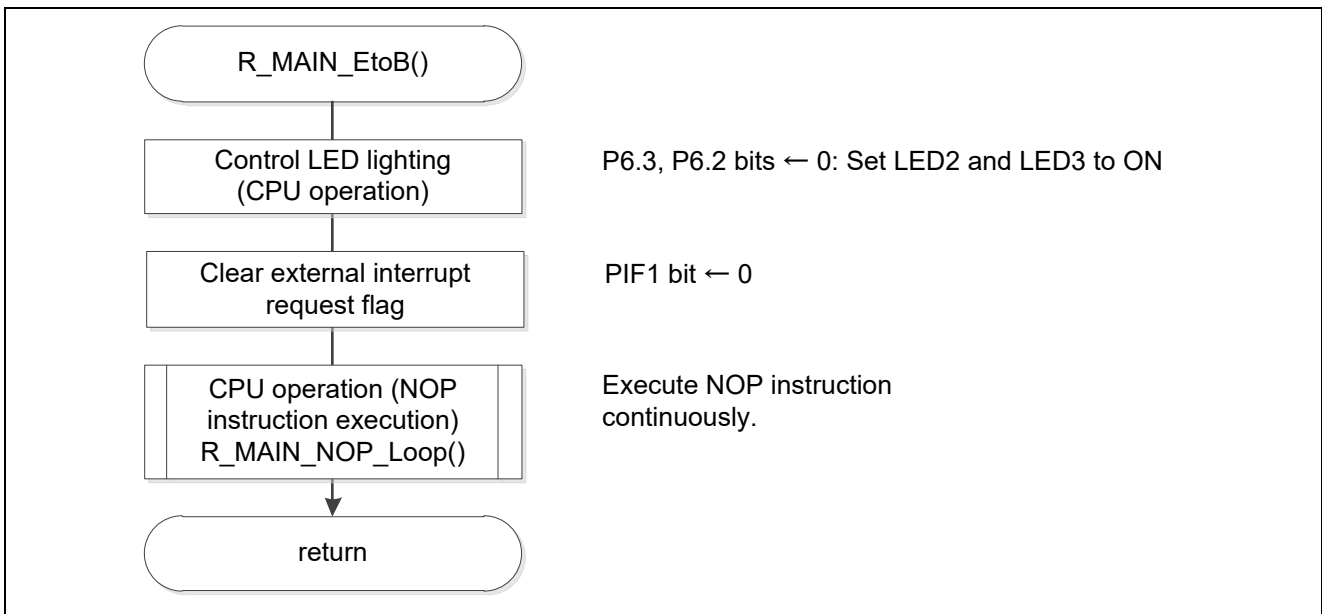


Figure 5.32 Status Transition EtoB

5.6.25 Status Transition BtoH

Figure 5.33 shows the flowchart for status transition BtoH.

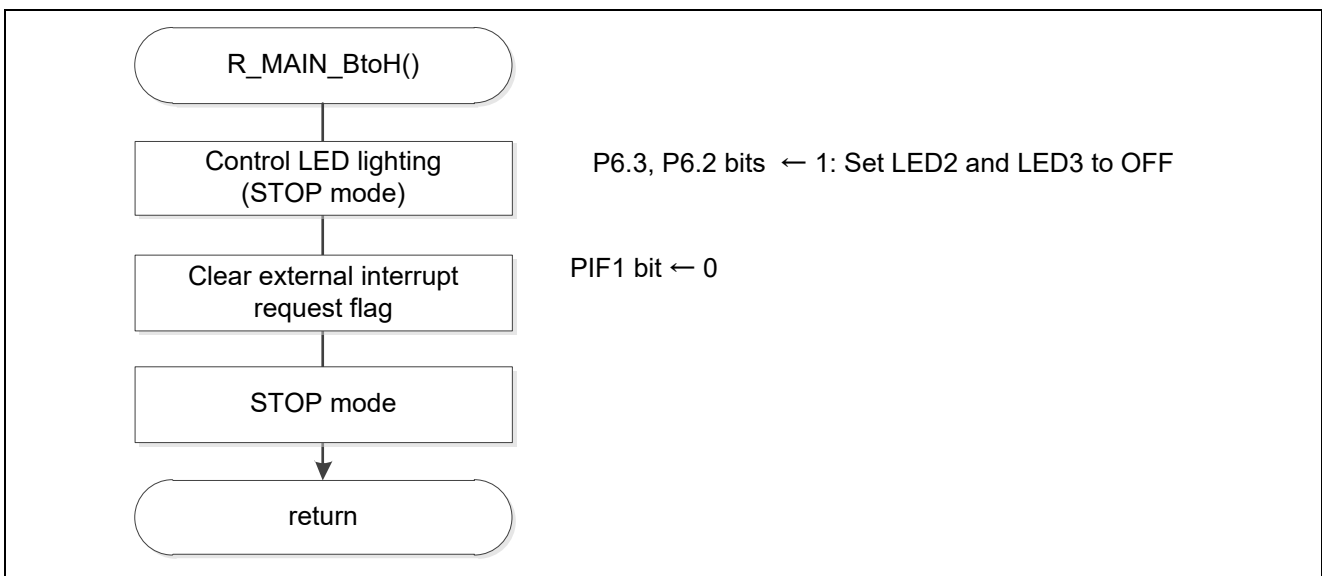


Figure 5.33 Status Transition BtoH

5.6.26 Status Transition HtoB

Figure 5.34 shows the flowchart for status transition HtoB.

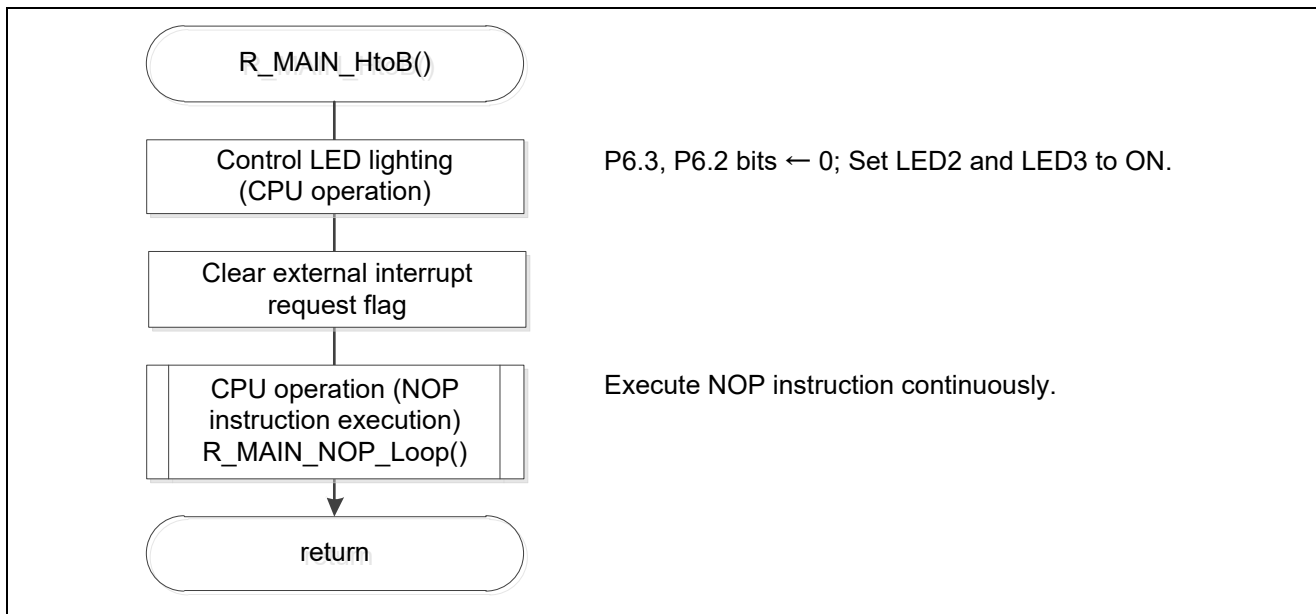


Figure 5.34 Status Transition HtoB



5.6.27 Status Transition BtoJ

Figure 5.35 shows the flowchart for status transition BtoJ.

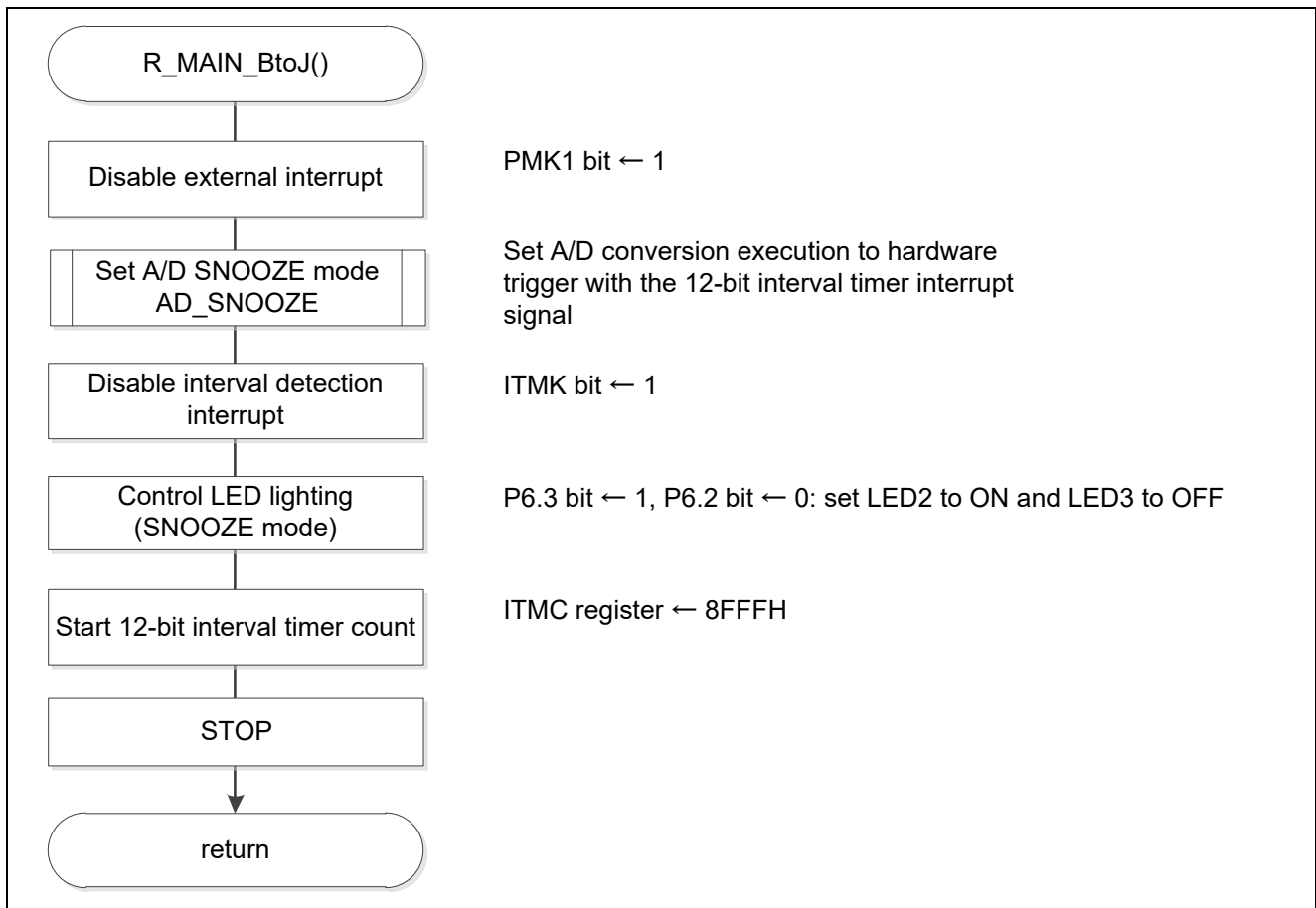


Figure 5.35 Status Transition BtoJ

## 5.6.28 A/D Converter Setting

Figure 5.36 shows the flowchart for setting the A/D converter.

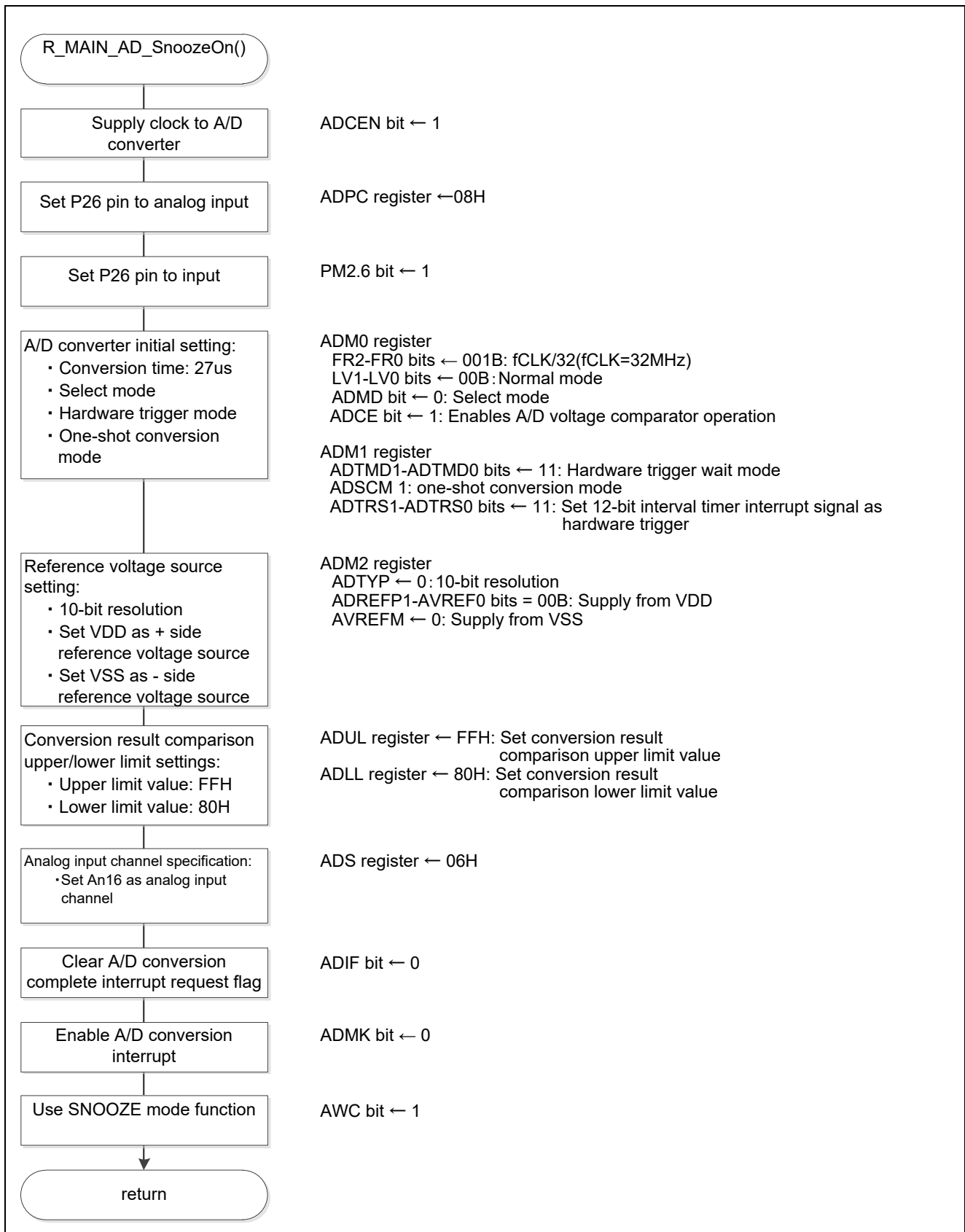


Figure 5.36 A/D Converter Setting

## A/D conversion time and operation mode settings

- A/D converter mode register 0 (ADM0)  
Control the A/D conversion operation.  
Specify the A/D conversion channel selection mode.

Symbol: ADM0

7	6	5	4	3	2	1	0
ADCS	ADMD	FR2	FR1	FR0	LV1	LV0	ADCE
x	<b>0</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>

## Bit 6

ADMD	Specification of A/D channel selection mode
<b>0</b>	<b>Select mode</b>
1	Scan mode

## Bits 5-1

ADM0					Mode	Conversion Time					Conversion clock (f <sub>AD</sub> )
FR2	FR1	FR0	LV1	LV0		f <sub>CLK</sub> = 1MHz	f <sub>CLK</sub> = 4MHz	f <sub>CLK</sub> = 8MHz	f <sub>CLK</sub> = 16MHz	f <sub>CLK</sub> = 32MHz	
0	0	0	<b>0</b>	<b>0</b>	<b>Normal 1</b>	Setting prohibited	Setting prohibited	Setting prohibited	108 μs	54 μs	f <sub>CLK</sub> /64
<b>0</b>	<b>0</b>	<b>1</b>						108 μs	54 μs	<b>27 μs</b>	f <sub>CLK</sub> /32
0	1	0						108 μs	54 μs	27 μs	f <sub>CLK</sub> /16
0	1	1						54 μs	27 μs	13.5 μs	f <sub>CLK</sub> /8
1	0	0						40.5 μs	20.25 μs	10.125 μs	f <sub>CLK</sub> /6
1	0	1						135 μs	33.75 μs	16.875 μs	f <sub>CLK</sub> /5
1	1	0						108 μs	27 μs	13.5 μs	f <sub>CLK</sub> /4
1	1	1						54 μs	13.5 μs	6.75 μs	f <sub>CLK</sub> /2
										3.375 μs	Setting prohibited
0	0	0	0	1	Normal 2	Setting prohibited	Setting prohibited	Setting prohibited	100 μs	50 μs	f <sub>CLK</sub> /64
0	0	1						100 μs	50 μs	25 μs	f <sub>CLK</sub> /32
0	1	0						100 μs	50 μs	25 μs	f <sub>CLK</sub> /16
0	1	1						50 μs	25 μs	12.5 μs	f <sub>CLK</sub> /8
1	0	0						37.5 μs	18.75 μs	9.375 μs	f <sub>CLK</sub> /6
1	0	1						125 μs	31.25 μs	15.625 μs	f <sub>CLK</sub> /5
1	1	0						100 μs	25 μs	12.5 μs	f <sub>CLK</sub> /4
1	1	1						50 μs	12.5 μs	6.25 μs	f <sub>CLK</sub> /2
										3.125 μs	Setting prohibited

## Bit 0

ADCE	A/D voltage comparator operation control
0	Stops A/D enables comparator operation
<b>1</b>	<b>Enables A/D voltage comparator operation</b>

Note: Refer to the RL78/G13 User's Manual (hardware version) for detailed explanations on how to set registers.

## A/D conversion trigger mode setting

- A/D converter mode register 1 (ADM1)  
Select the A/D conversion trigger mode.  
Specify the A/D conversion operation mode.

Symbol: ADM1

7	6	5	4	3	2	1	0
ADTMD1	ADTMD0	ADSCM	0	0	0	ADTRS1	ADTRS0
<b>1</b>	<b>1</b>	<b>1</b>	0	0	0	<b>1</b>	<b>1</b>

Bits 7-6

ADTMD1	ADTMD0	Selection of the A/D conversion trigger mode
0	—	Software trigger mode
1	0	Hardware trigger no-wait mode
<b>1</b>	<b>1</b>	<b>Hardware trigger wait mode</b>

Bit 5

ADSCM	Specification of the A/D conversion mode
0	Sequential conversion mode
<b>1</b>	<b>One-shot conversion mode</b>

Bits 1-0

ADTRS1	ADTRS0	Selection of the hardware trigger signal
0	0	End of timer channel 01 count or capture interrupt signal (INTTM01)
0	1	Setting prohibited
1	0	Real-time clock interrupt signal (INTRTC)
<b>1</b>	<b>1</b>	<b>12-bit interval timer interrupt signal (INTIT)</b>

Note: Refer to the RL78/G13 User's Manual (hardware version) for detailed explanations on how to set registers.

## Reference voltage source setting

- A/D converter mode register 2 (ADM2)

Set the reference voltage source.

Symbol: ADM2

7	6	5	4	3	2	1	0
ADREFP1	ADREFP0	ADREFM	0	ADCRK	AWC	0	ADTYP
0	0	0	0	0	0	0	0

## Bits 7-6

ADREFP1	ADREFP0	Selection of the + side reference voltage source of the A/D converter
0	0	Supplied from V <sub>DD</sub>
0	1	Supplied from P20/AV <sub>REFP</sub> /ANI0
1	0	Supplied from the internal reference voltage (1.45 V)
1	1	Setting prohibited

## Bit 5

ADREFM	Selection of the - side reference voltage source of the A/D converter
0	Supplied from V <sub>SS</sub>
1	Supplied from P21/AV <sub>REFM</sub> /ANI1

## Bit 3

ADCRK	Checking the upper and lower limit conversion result values
0	The interrupt signal (INTAD) is output when ADLL register $\leq$ ADCR register $\leq$ ADUL.
1	The interrupt signal (INTAD) is output when ADCR register $<$ ADLL register, and ADUL register $<$ ADCR register.

## Bit 2

AWC	Specification of the SNOOZE mode
0	Do not use the SNOOZE mode function.
1	Use the SNOOZE mode function.

## Bit 0

ADTYP	Selection of the A/D conversion resolution
0	10-bit resolution
1	8-bit resolution

## Conversion result comparison upper/lower limit settings

- Conversion result comparison upper limit setting register (ADUL)
  - Conversion result comparison lower limit setting register (ADLL)
- Set conversion result comparison upper/lower limit values.

Symbol: ADUL

7	6	5	4	3	2	1	0
ADUL7	ADUL6	ADUL5	ADUL4	ADUL3	ADUL2	ADUL1	ADUL0
<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>

Symbol: ADLL

7	6	5	4	3	2	1	0
ADLL7	ADLL6	ADLL5	ADLL4	ADLL3	ADLL2	ADLL1	ADLL0
<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>

## Input channel specification

- Analog input channel specification register (ADS)
- Specify the input channel of the analog voltage to be A/D converted.

Symbol: ADS

7	6	5	4	3	2	1	0
ADISS	0	0	ADS4	ADS3	ADS2	ADS1	ADS0
<b>0</b>	0	0	<b>0</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>0</b>

Bits 7, 4-0

ADISS	ADS4	ADS3	ADS2	ADS1	ADS0	Analog input channel	Input source
0	0	0	0	0	0	ANI0	P20/ANI0 pin/AV <sub>REFP</sub> pin
0	0	0	0	0	1	ANI1	P21/ANI1 pin /AV <sub>REFM</sub> pin
0	0	0	0	1	0	ANI2	P22/ANI2 pin
0	0	0	0	1	1	ANI3	P23/ANI3 pin
0	0	0	1	0	0	ANI4	P24/ANI4 pin
0	0	0	1	0	1	ANI5	P25/ANI5 pin
<b>0</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>ANI6</b>	<b>P26/ANI6 pin</b>
0	0	0	1	1	1	ANI7	P27/ANI7 pin
0	1	0	0	0	0	ANI16	P03/ANI16 pin
0	1	0	0	0	1	ANI17	P02/ANI17 pin
0	1	0	0	1	0	ANI18	P147/ANI18 pin
0	1	0	0	1	1	ANI19	P120/ANI19 pin
1	0	0	0	0	0	—	Temperature sensor 0 output
1	0	0	0	0	1	—	Internal reference voltage output (1.45 V)
上記以外						Setting prohibited	

Note: Refer to the RL78/G13 User's Manual (hardware version) for detailed explanations on how to set registers.

## SNOOZE mode setting

- A/D converter mode register 2 (ADM2)

Set SNOOZE mode.

Symbol: ADM2

7	6	5	4	3	2	1	0
ADREFP1	ADREFP0	ADREFM	0	ADCRK	AWC	0	ADTYP
x	x	x	0	x	<b>1</b>	0	x

## Bit 2

AWC	Specification of SNOOZE mode
0	Do not use the SNOOZE mode function
<b>1</b>	<b>Use the SNOOZE mode function</b>

Note: Refer to the RL78/G13 User's Manual (hardware version) for detailed explanations on how to set registers.

5.6.29 Status Transition JtoB

Figure 5.37 shows the status transition JtoB.

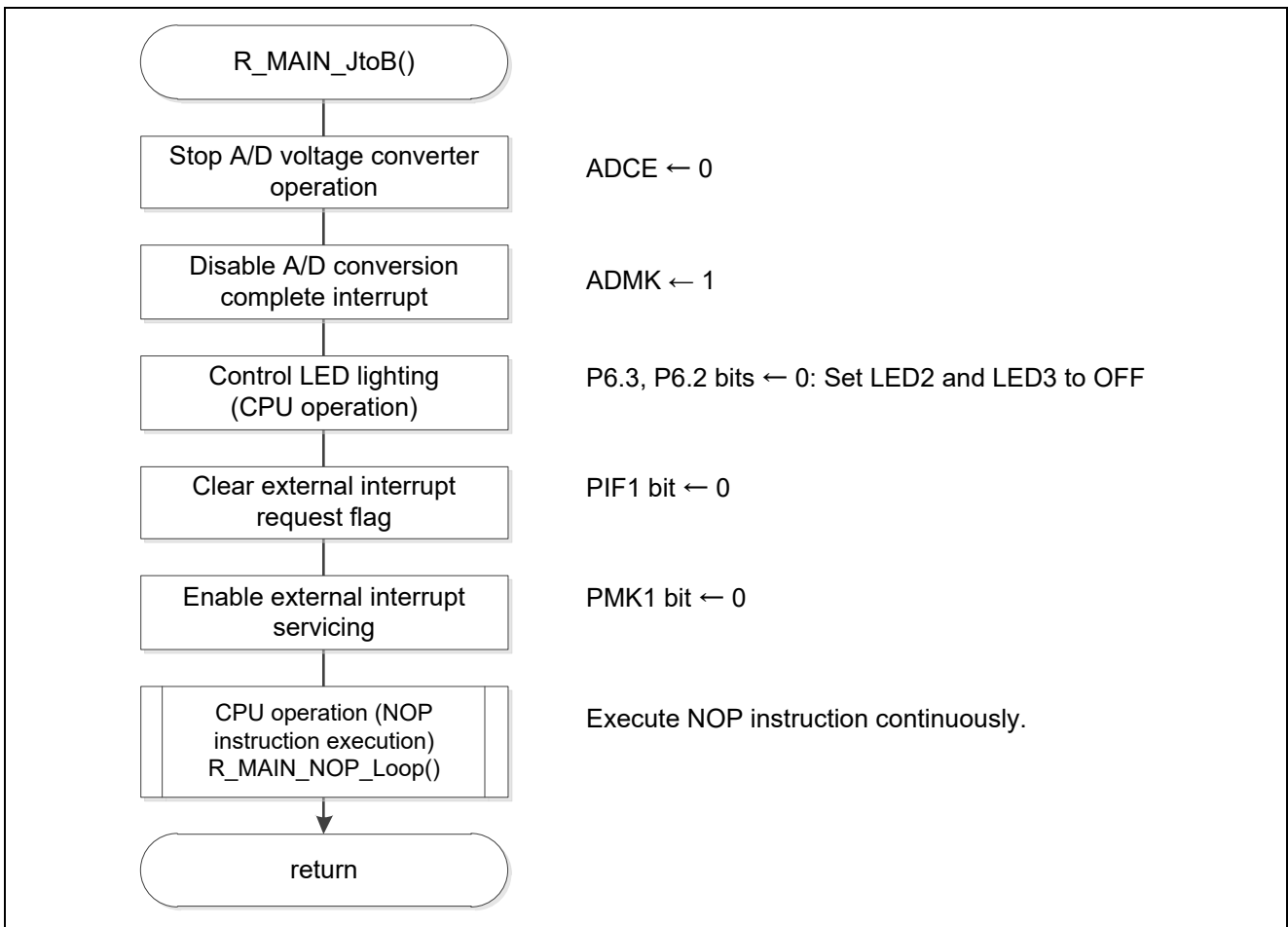


Figure 5.37 Status Transition JtoB



5.6.30 Status Transition End Processing

Figure 5.38 shows the flowchart for status transition end processing.

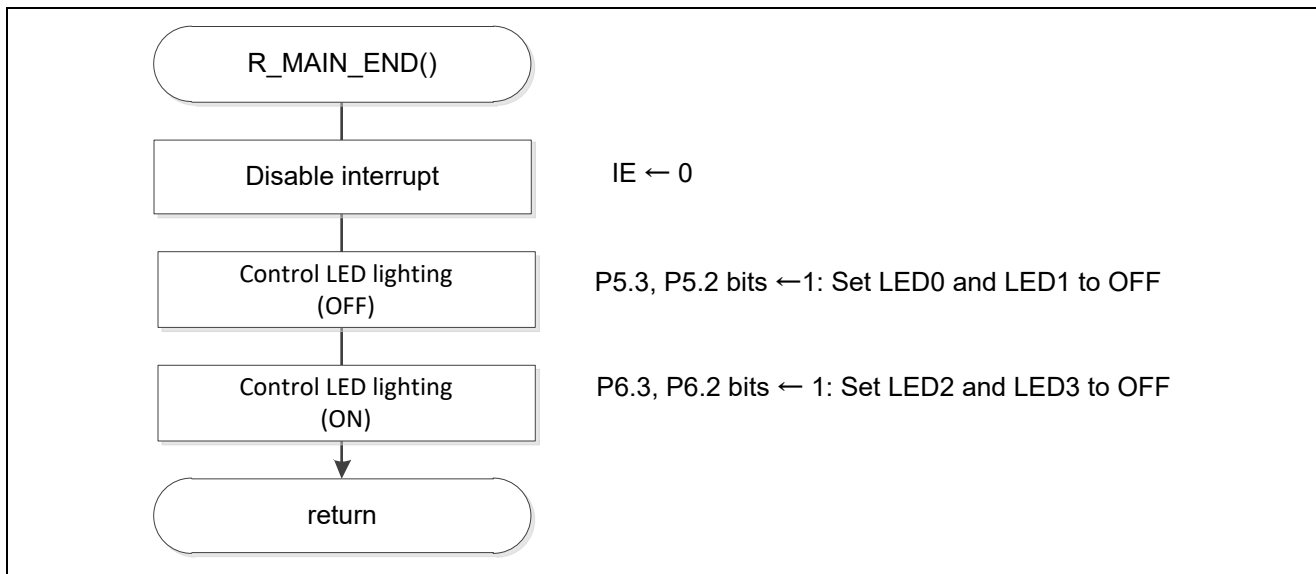


Figure 5.38 Status Transition End Processing

5.6.31 External Interrupt Servicing

Figure 5.39 shows the flowchart for external interrupt servicing.

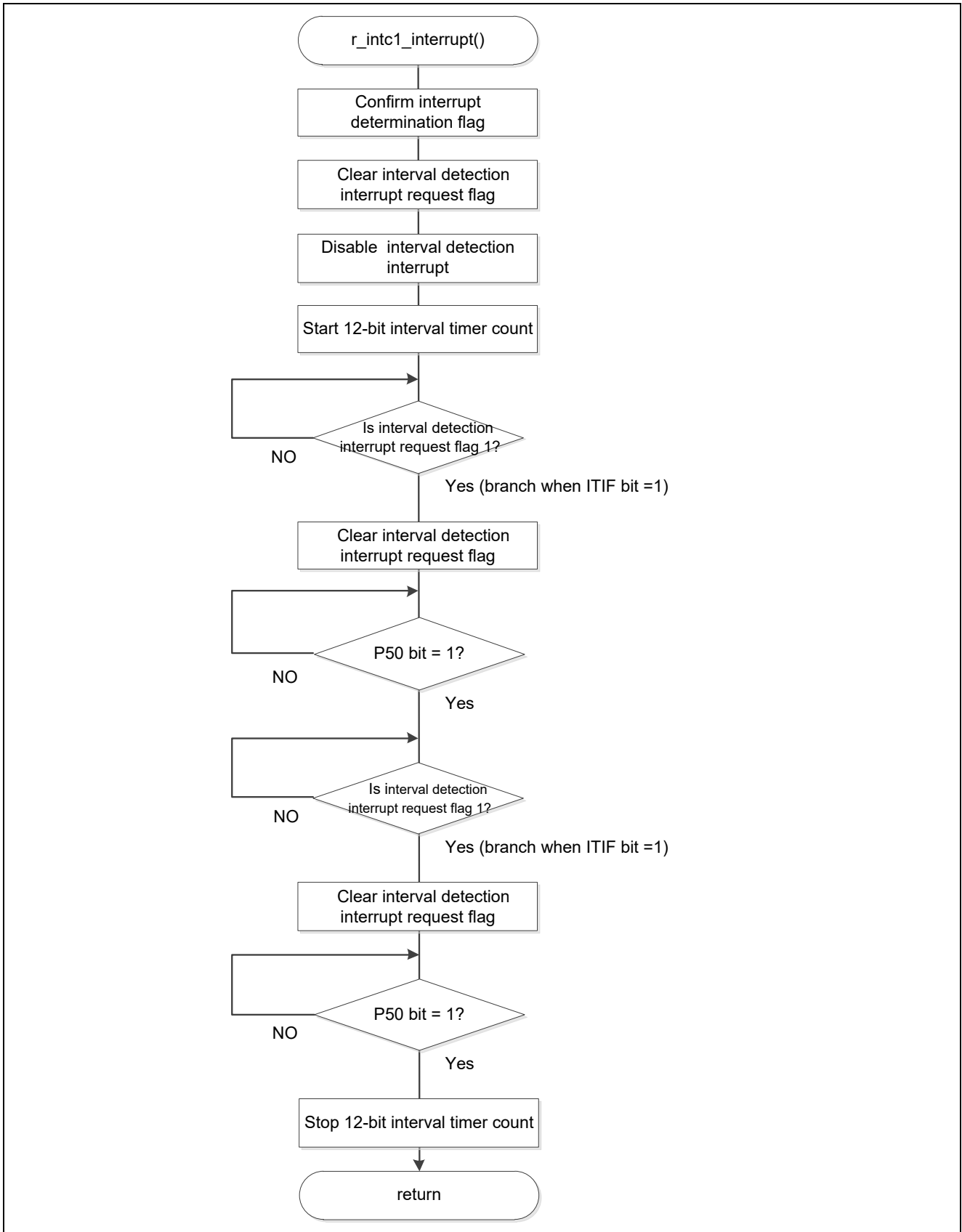


Figure 5.39 External Interrupt Servicing

5.6.32 12-bit Interval Timer Interrupt Servicing

Figure 5.40 shows the flowchart for 12-bit interval timer interrupt servicing.

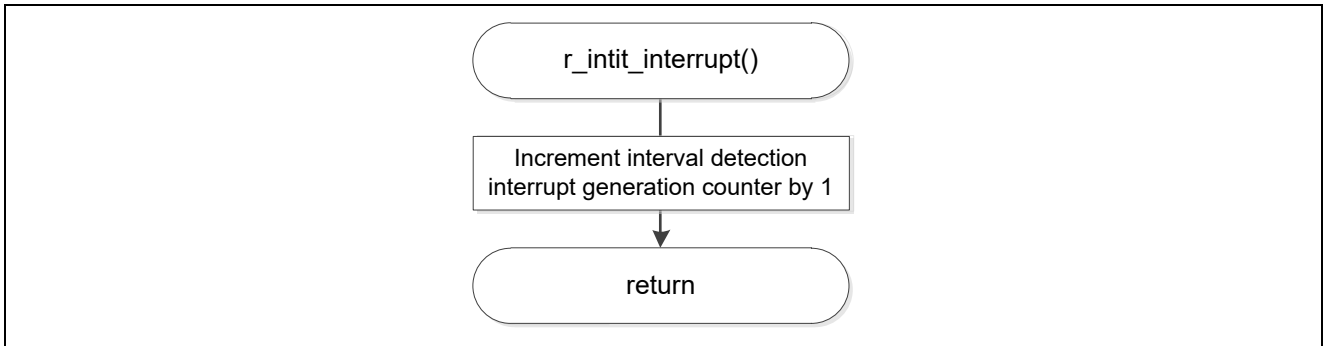


Figure 5.40 12-bit Interval Timer Interrupt Servicing

5.6.33 A/D Conversion Completion Interrupt Servicing

Figure 5.41 shows the flowchart for A/D conversion completion interrupt servicing.

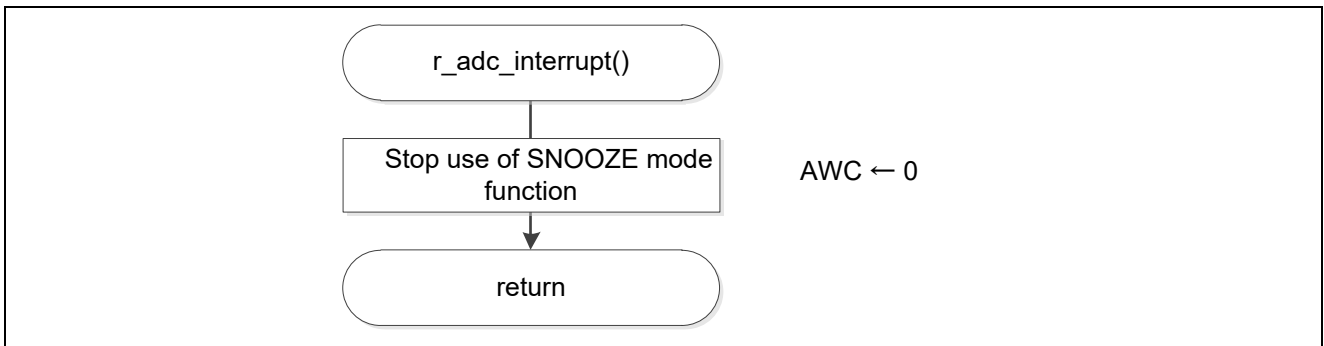


Figure 5.41 A/D Conversion Completion Interrupt Servicing

## 6. Sample Code

Sample code can be downloaded from the Renesas Electronics website.

## 7. Reference Documents

RL78/G13 User's Manual: Hardware (R01UH0146J)

RL78 Family User's Manual: Software (R01US0015J)

The latest versions can be downloaded from the Renesas Electronics website.

Technical Update/Technical News

The latest information can be downloaded from the Renesas Electronics website.

## Website and Support

Renesas Electronics website

<http://www.renesas.com>

Inquiries

<http://www.renesas.com/contact/>

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<b>REVISION HISTORY</b>	RL78/G13 CPU Clock Changing and Standby Settings (C Language) CC-RL
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Rev.	Date	Description	
		Page	Summary
1.00	Apr. 01, 2016	—	First edition issued
1.10	Aug. 26, 2016	5	Modify the Figure 1.1
		7,9,11,13	Add a description of the external clock
		12,13	Add a Note
		14	Change the version information of the CS+ and e <sup>2</sup> studio
		18,20,25	Add a description about the status transition error processing
		43,45,49,51, 53,55,59	Modify the flow chart for the status transition error processing added
		46,56,57, 60,61	Add the process to clear the PIF1 bit
1.11	May. 20, 2019	5	Modify the Figure 1.1

## General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

### 1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

### 2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

### 3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

### 4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

### 5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

### 6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.).

### 7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

### 8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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