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STEREO SOUND CODEC

DESCRIPTION

The μPD63335 is a stereo sound codec LSI that enables full-duplex communications and features two channels each of on-chip 16-bit ADC and DAC circuits for mutual conversion between digital signals and audio analog signals (having a maximum signal bandwidth of 20 kHz).

The analog signal input block enables four pairs of stereo signals plus three monaural signals to be output from the output stage's internal mixing circuit, which can then be multiplexed and input to the ADC. One type of monaural signal can be selected from two external pins via a selector as a monaural signal connected to an internal microphone amplifier (MIC amp), with selectable gain of 0 dB or 20 dB.

The analog signal output block enables mixed output of analog signals output by the DAC, four pairs of stereo analog signals, and an output signal from the MIC amp, and the volume of each signal can be controlled independently before mixing. The digital audio signal I/O block supports an audio-type serial interface (two's complement). In addition, a clocked serial interface (CSI) can be used for direct connection to a general-purpose microcontroller for access to internal registers such as for volume control.

FEATURES

- Two channels each of over sample $\Delta\Sigma$ type ADC and DAC
 - ADC SNR = 85 dB Typ.
 - DAC SNR = 90 dB Typ.
- ADC and DAC digital filter characteristics
 - Pass band ripple: ± 0.1 dB (0 to 0.4 fs) for ADC and DAC
 - Stop band attenuation: -74 dB (0.6 fs) or above for ADC and DAC
- Sampling frequency (fs): 0.4 to 48 kHz
 - Division rate from master clock can be set to 3072, 1536, 768, or 512
- Analog input block includes a multiplexer and analog output block includes a mixing circuit
- Low-noise monaural MIC amp is on chip
- On-chip reference voltage power supply (1.4 V (TYP.))
- Low supply voltage operation: $DV_{DD} = 3.3$ V, $AV_{DD} = 3.3$ V
- Support for power down mode in each internal block
- Operating ambient temperature: -40 to $+85^{\circ}\text{C}$

APPLICATIONS

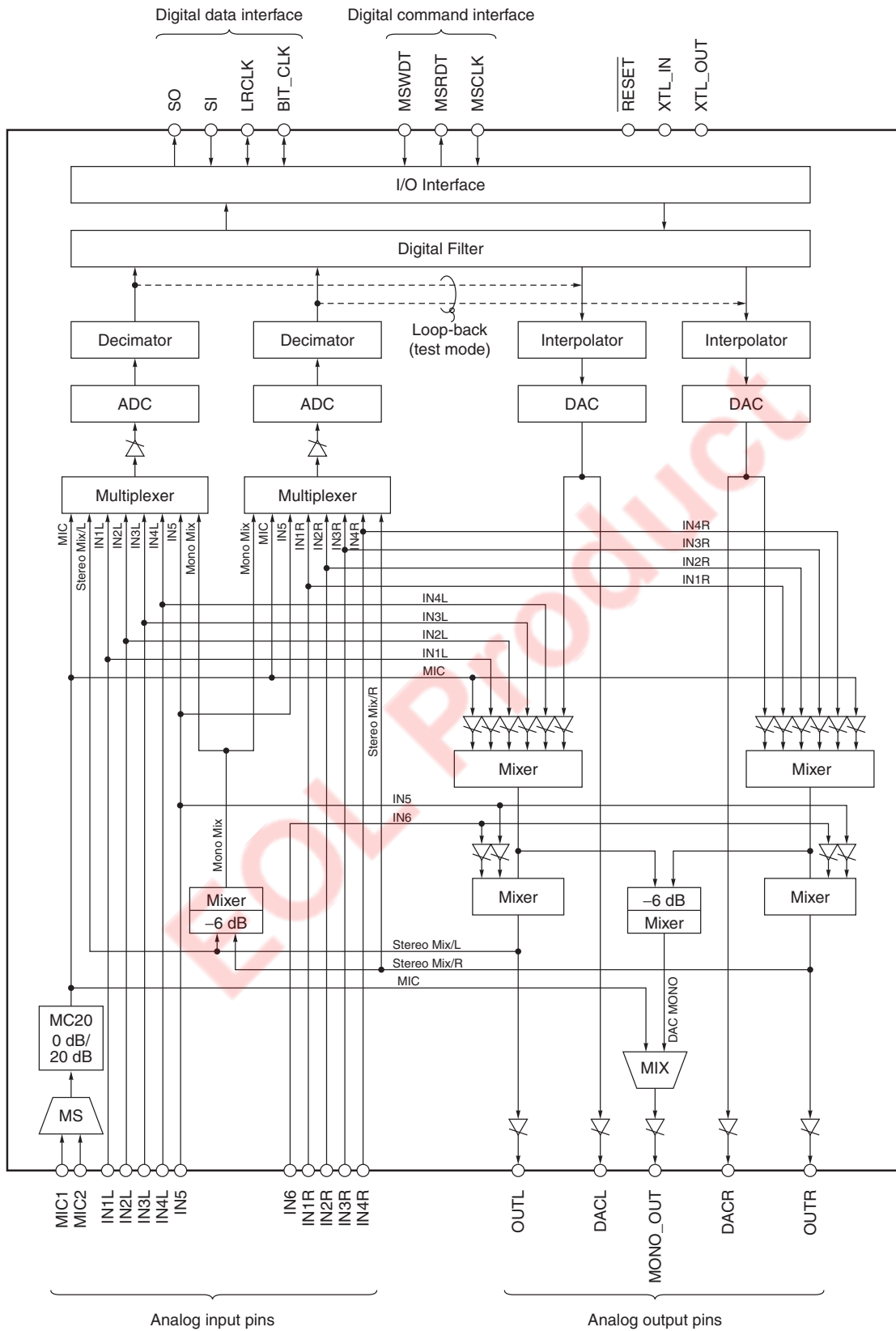
- Speech recognition systems, including car navigation systems
- Electronic toys with speech/audio I/O functions

ORDERING INFORMATION

Part Number	Package
μPD63335GA-9EU	48-pin plastic TQFP (fine pitch) (7 × 7)

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BLOCK DIAGRAM

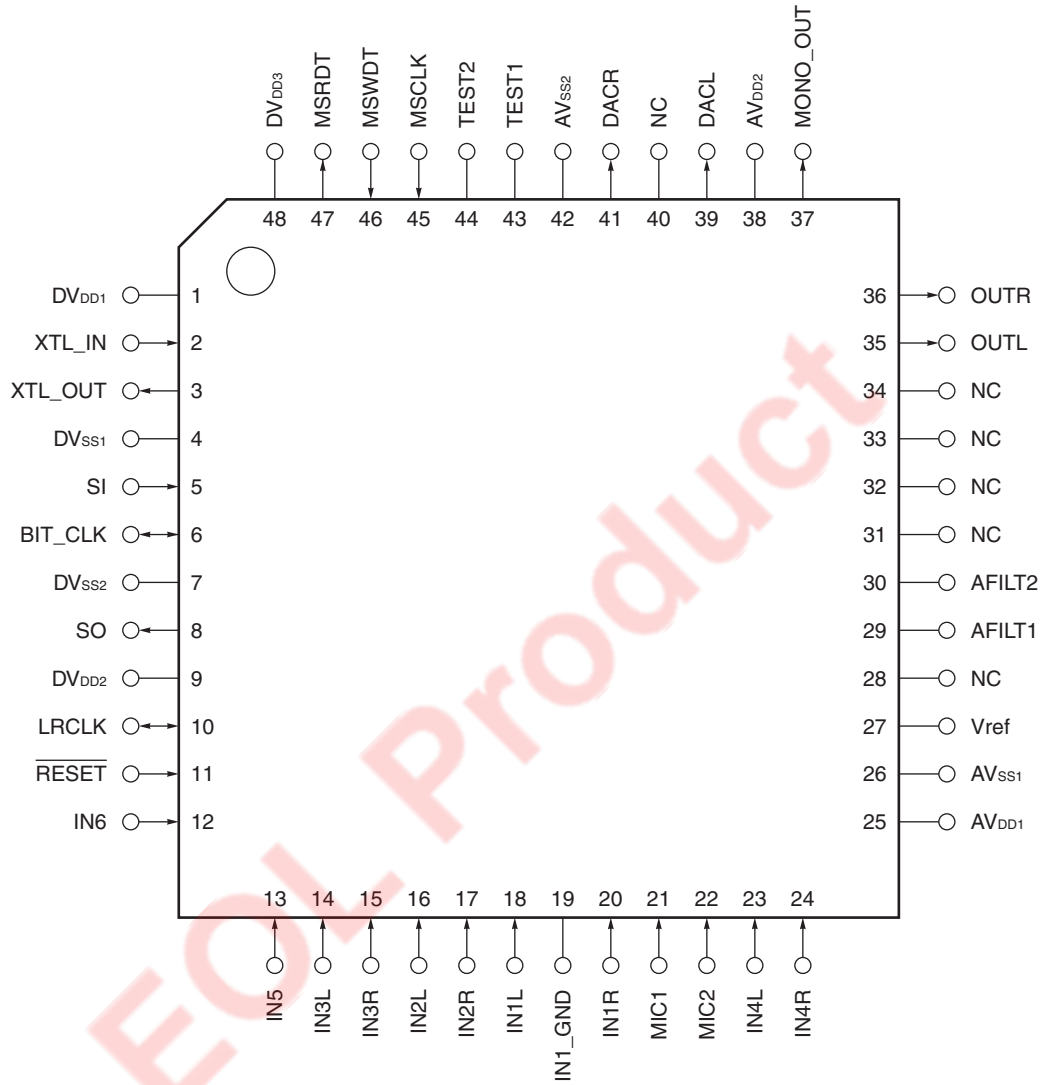


Remark The MS and MIX blocks are selectors.

PIN CONFIGURATION (TOP VIEW)

48-pin plastic TQFP (fine pitch) (7 × 7)

- μPD63335GA-9EU



PIN FUNCTIONS

(1/2)

Pin No.	Symbol	I/O	Function
1	DV _{DD1}	–	Digital power supply
2	XTL_IN	I	Crystal resonator connection pin/external master clock input (see 1.3 Clock)
3	XTL_OUT	O	Crystal resonator connection pin. Leave this pin open when using an external master clock.
4	DV _{SS1}	–	Digital ground
5	SI	I	Data input for serial data interface ^{Note}
6	BIT_CLK	I/O	Bit sync clock for serial data interface ^{Note}
7	DV _{SS2}	–	Digital ground
8	SO	O	Data output for serial data interface
9	DV _{DD2}	–	Digital power supply
10	LRCLK	I/O	Frame sync clock for serial data interface ^{Note}
11	$\overline{\text{RESET}}$	I	Reset signal input. Sets reset mode when low.
12	IN6	I	Analog audio monaural input 6
13	IN5	I	Analog audio monaural input 5
14	IN3L	I	Analog audio input 3, L channel
15	IN3R	I	Analog audio input 3, R channel
16	IN2L	I	Analog audio input 2, L channel
17	IN2R	I	Analog audio input 2, R channel
18	IN1L	I	Analog audio input 1, L channel
19	IN1_GND	–	AC ground pin for IN1. Generally connect to AV _{SS} via a 1 μ F capacitor.
20	IN1R	I	Analog audio input 1, R channel
21	MIC1	I	MIC input 1
22	MIC2	I	MIC input 2
23	IN4L	I	Analog audio input 4, L channel
24	IN4R	I	Analog audio input 4, R channel
25	AV _{DD1}	–	Analog power supply
26	AV _{SS1}	–	Analog ground
27	V _{ref}	–	Reference voltage output for connecting bypass capacitor
28	NC	–	Not used. Leave this pin open.
29	AFILT1	–	ADC L channel anti alias filter pin
30	AFILT2	–	ADC R channel anti alias filter pin
31	NC	–	Not used. Leave this pin open.
32	NC	–	Not used. Leave this pin open.
33	NC	–	Not used. Leave this pin open.
34	NC	–	Not used. Leave this pin open.

Note The SI, BIT_CLK, and LRCLK pins are neither pulled up nor pulled down within the LSI. Since malfunction may occur if these pins are somehow set to high impedance, pull-up or pull-down should be performed externally, via a resistor.

(2/2)

Pin No.	Symbol	I/O	Function
35	OUTL	O	Analog audio output pin, L channel
36	OUTR	O	Analog audio output pin, R channel
37	MONO_OUT	O	Analog audio monaural output
38	AV _{DD2}	–	Analog power supply
39	DA _{CL}	O	Analog DAC signal output, L channel
40	NC	–	Not used. Leave this pin open.
41	DA _{CR}	O	Analog DAC signal output, R channel
42	AV _{SS2}	–	Analog ground
43	TEST1	–	Test pin for IC sorting. Leave this pin open.
44	TEST2	–	Test pin for IC sorting. Leave this pin open.
45	MSCLK	I	Sync clock input for serial command interface
46	MSWDT	I	Input for serial command interface
47	MSRDT	O	Output for serial command interface
48	DV _{DD3}	–	Digital power supply

EOL Product

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EOL Product

1. DESCRIPTION OF FUNCTIONS

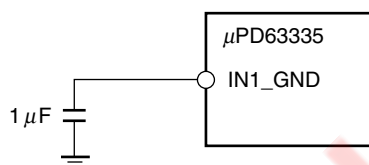
1.1 Analog Input Block

The μ PD63335 features an on-chip two-channel ADC, which can convert analog signals selected by the multiplexer at the previous stage and input via the analog input pin to digital signals. An amplifier is configured between the ADC and multiplexer, and the input gain can be set in a range from 0 dB to 22.5 dB.

The multiplexer receives signals that are input from the analog output block's mixer circuit, and four-channel stereo signals, two monaural signals, and a monaural MIC input signal (selected from two input pins) from the analog input pins.

The IN1 input has a dedicated AC ground pin for canceling common-mode noise. Use of the IN1_GND pin enables connections to output pins that have a ground line, such as a CD audio output pin, via a 4.7 μ F capacitor. If not using IN1_GND, connect to a ground via a 1 μ F capacitor (see **Figure 1-1**).

Figure 1-1. Connection Example When Not Using IN1_GND



1.2 Analog Output Block

The analog output block includes two stereo output amplifiers, a monaural output amplifier, and a mixer circuit. The mixer circuit can be used to mix not only stereo analog signals from the DAC but also four pairs of stereo signals (IN1 to IN4), one monaural signal, and one MIC input signal (selected from two input pins). The analog signals from the DAC output can be connected to the mixer circuit or DAC L/R output via volume circuits. Monaural mixed signals to the monaural output selector (MIX) are the sum of the L channel/R channel mixer circuit output to which -6 dB of gain adjustment is applied within the LSI.

1.3 Clock

The μ PD63335 features an on-chip clock generator. The μ PD63335's master clock can be generated if a crystal resonator is connected via the XTL_IN or XTL_OUT pin.

The on-chip clock generator can be used only at the 24.576 MHz setting.

In addition, an external master clock can be input to the on-chip clock generator. In such cases, input the clock signal directly to the XTL_IN pin and leave the XTL_OUT pin open. In this case, the recommended frequency range of the external master clock is from 1.024 MHz to 24.576 MHz.

1.3.1 Switching external master clock frequency

To switch the external master clock frequency during ADC and DAC operation, use the following procedure.

(1) When using the Master mode (LRCLK, BIT_CLK generated internally)

- <1> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h) to MUTE^{Note 1}.
- <2> Switch the external master clock frequency.
- <3> Set the LRCLK/BIT_CLK operation mode (if there is a change) (use the reset/clock status register (00h)).
- <4> Set the audio format (if there is a change) (use the interface/timing register (01h)).
- <5> Set the DAC volume register (10h, 11h) and DAC master volume register (14h, 15h)^{Note 2}

Notes 1. The instant that the external master clock frequency is switched, noise may occur. For this reason, before switching the external master clock, set the volume for the DAC output to MUTE.

- 2. To prevent popping noises, after switching the external master clock frequency and following the lapse of an interval of time sufficient for three or more LRCLK cycles to be supplied, cancel the MUTE setting of the volume for the DAC output.

Also handle the ADC output data (SO) as valid data once the same interval of time has elapsed.

(2) When using the slave mode (LRCLK, BIT_CLK supplied from external)

- <1> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h) to MUTE^{Note 1}.
- <2> Power down the ADC and DAC (use the power down control register (18h)).
- <3> Switch the external master clock, LRCLK, BIT_CLK frequency.
- <4> Set the LRCLK/BIT_CLK operation mode (if there is a change) (use the reset/clock status register (00h)).
- <5> Set the audio format (if there is a change) (use the interface/timing register (01h)).
- <6> Cancel ADC, DAC power down (use the power down control register (18h)).
- <7> Set the DAC volume register (10h, 11h) and DAC master volume register (14h, 15h)^{Note 2}.

Notes 1. Immediately after the ADC and DAC are powered down, noise may occur in the ADC and DAC outputs. For this reason, before powering down the ADC and DAC, set the volume for the DAC output to MUTE.

- 2. To prevent popping noises, after canceling power down and following the lapse of an interval of time sufficient for three or more LRCLK cycles to be supplied, cancel the MUTE setting of the volume for the DAC output. Also handle the ADC output data (SO) as valid data once the same interval of time has elapsed.

1.4 Reset

The μPD63335 features three reset modes.

(1) Cold reset

Cold reset is controlled by input signals via the $\overline{\text{RESET}}$ pin, and is used to initialize the μPD63335. Registers are reset to their initial values.

(2) Warm reset

A warm reset is used to reset the digital command interface for any reason. When FFh is written to the warm reset register (7Fh), the μPD63335 performs a warm reset. Register values are retained during a warm reset.

(3) Register reset

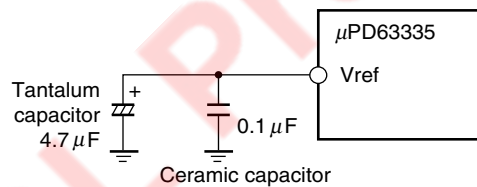
This initializes the μPD63335's internal registers. All registers are reset, except for the following registers.

- Reset/clock status register (00h)
- Interface/timing register (01h)
- Power down control register (18h)

1.5 Pin to Connect Noise-Reducing Capacitor

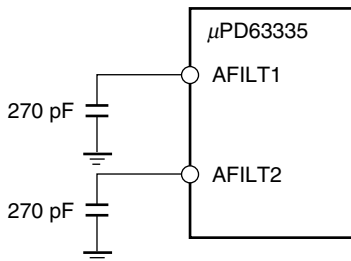
Pin 27 is a reference voltage pin that is used to connect to a bypass capacitor for stabilizing the internal reference voltage. Connect the bypass capacitor as shown in the figure below.

Figure 1-2. Example of Bypass Capacitor Connection



Pins 29 and 30 are used to connect capacitors for the ADC's anti alias filter. Connect the capacitor as shown in the figure below.

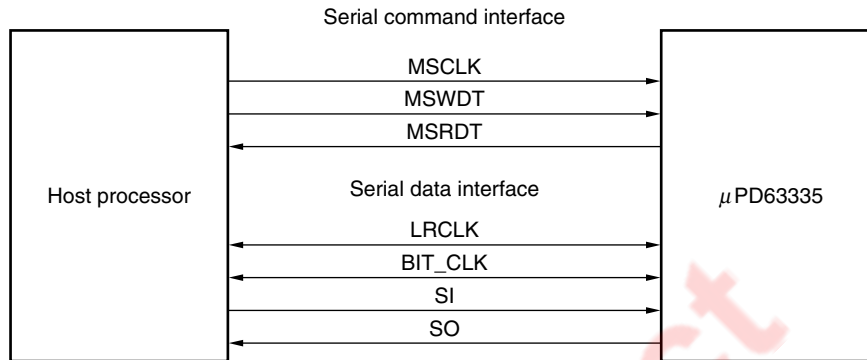
Figure 1-3. Example of Capacitor Connection for Anti Alias Filter



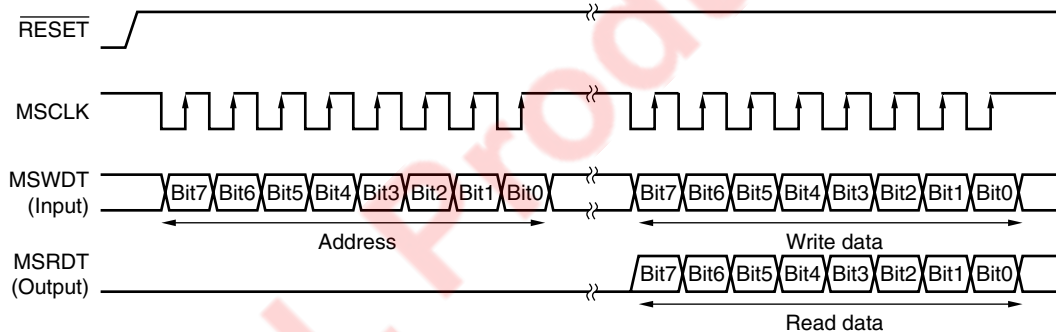
1.6 Digital Interfaces

The μPD63335 uses two different interfaces to connect to an external host processor (such as a CPU or sound controller). One is the serial command interface that controls the μPD63335, and the other is the serial data interface that is used for data input and output.

Figure 1-4. Digital Interfaces



1.6.1 Serial command interface



When accessing the μPD63335 from an external host processor, use the clocked serial interface (MSCLK, MSWDT, MSRDT).

Transfer of addresses begins in sync with the rising edge of MSCLK, immediately after the RESET signal goes from low level to high level. Addresses consist of eight bits, of which bit 7 indicates the read/write attribute for access.

When a “1” is transferred to bit 7 in the address, a read operation is performed. After an address is input via the MSWDT pin, the contents of the corresponding register are output via the MSRDT pin.

When a “0” is transferred to bit 7 in the address, a write operation is performed. Once the address is sent from the host processor, 8-bit data is written.

The μPD63335 uses the data to check for bit drift in the serial command interface so as to ensure accurate control from the host processor.

When communication is being performed correctly, the D6 address bit of all the registers except the warm reset register (7Fh) is always “0”, and the D7 and D6 data bits are always “01”. The D6 data bit (SICK) is used to check for the occurrence of bit displacement among the serial command interface bits. For details of the SICK bit, refer to

2.1.1 Serial command interface check bit (SICK).

1.6.2 Serial data interface

Four sampling frequency settings can be made for the μPD63335 by setting the RATE[1:0] bit in an internal register (00h). Registers 00h and 01h can be used to set the polarity of the frame signal (LRCLK) and to switch the I/O status of the LRCLK and BIT_CLK signals. Some noise may occur when switching the format of the serial data interface during operation. Before switching, set the analog output volume to “mute” (see 2.1.14 to 2.1.16).

Selection of sampling rate (set via RATE[1:0] bit in register 00h)

RATE [1:0]	Sampling Rate	In Case of $f_{MCLK} = 24.576 \text{ MHz}$
00	$f_{MCLK}/3072$ (initial value)	8 kHz
01	$f_{MCLK}/1536$	16 kHz
10	$f_{MCLK}/768$	32 kHz
11	$f_{MCLK}/512$	48 kHz

Selection of audio data format (set via FSDS[2:0] bit in register 01h)

FSDS [2:0]	Bit Clocks per Frame	Audio Data Format (2's Complement, MSB First)	
		PCM Input Data: SI	PCM Output: SO
000	64	Left justified	Left justified
001	64	Left justified	Right justified
010	64	Right justified	Left justified
011	64	Right justified	Right justified
100	48	Left justified	Left justified
101	48	Left justified	Right justified
110	48	Right justified	Left justified
111	32 (initial value)	–	–

Selection of LRCLK polarity (set via LRCLKS bit in register 00h)

LRCLKS	LRCLK Level	
	High Level	Low Level
0	L channel (initial value)	R channel (initial value)
1	R channel	L channel

Selection of LRCLK/BIT_CLK direction (set via CLKIOS bit in register 00h)

CLKIOS	LRCLK/BIT_CLK Direction
0	Input (initial value)
1	Output

The μPD63335 can operate in both master mode (the mode in which the μPD63335 outputs LRCLK and BIT_CLK) and slave mode (the mode in which the μPD63335 is supplied with LRCLK and BIT_CLK externally). Set the registers related to each mode using the recommended procedure below.

(1) When using the master mode (LRCLK, BIT_CLK generated internally)**(a) To start ADC, DAC operation from the ADC, DAC power down status (including at power ON)**

- <1> Set the DAC volume register (10h, 11h) and DAC master volume register (14h, 15h) to MUTE^{Note 1}.
- <2> Set the LRCLK/BIT_CLK operation mode (use the reset/clock status register (00h))^{Note 2}.
- <3> Set the audio format (use the interface/timing register (01h)).
- <4> Cancel ADC, DAC power down (use the power down control register (18h)).
- <5> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h)^{Note 3}.

(b) To change the LRCLK/BIT_CLK operation mode setting during ADC, DAC operation

- <1> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h) to MUTE^{Note 4}.
- <2> Change the LRCLK/BIT_CLK operation mode setting (use the reset/clock status register (00h)).
- <3> Set the audio format (if there is a change) (use the interface/timing register (01h)).
- <4> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h)^{Note 5}.

- Notes 1.** Immediately after canceling ADC, DAC power down, noise may occur in the ADC and DAC outputs. For this reason, before canceling power down, set the volume for DAC output to MUTE. (If these volumes are already set to MUTE, at power ON, etc., setting them to MUTE again is not required.)
- 2.** The LRCLK/BIT_CLK operation mode is set to the slave mode by default. To use it in the master mode, switch the LRCLK/BIT_CLK operation mode to the master mode while the ADC and DAC are powered down.
- 3.** To prevent popping noises, after canceling power down and following the lapse of an interval of time sufficient for three or more LRCLK cycles to be supplied, cancel the MUTE setting of the volume for the DAC output. Also handle the ADC output data (SO) as valid data once the same interval of time has elapsed.
- 4.** Immediately after changing the LRCLK/BIT_CLK operation mode, noise may occur in the ADC and DAC outputs. For this reason, before changing this setting, set the volume for DAC output to MUTE.
- 5.** To prevent popping noises, after changing the LRCLK/BIT_CLK operation mode, following the lapse of an interval of time sufficient for three or more LRCLK cycles to be supplied, cancel the MUTE setting of the volume for the DAC output. Also handle the ADC output data (SO) as valid data once the same interval of time has elapsed.

(2) When using the slave mode (LRCLK, BIT_CLK supplied from external)**(a) To start ADC, DAC operation from the ADC, DAC power down status (including at power ON)**

- <1> Set the DAC volume register (10h, 11h) and DAC master volume register (14h, 15h) to MUTE^{Note 1}.
- <2> Start supplying the external clock (LRCLK, BIT_CLK)^{Note 2}.
- <3> Set the LRCLK/BIT_CLK operation mode (use the reset/clock status register (00h)).
- <4> Set the audio format (use the interface/timing register (01h)).
- <5> Cancel ADC, DAC power down (use the power down control register (18h)).
- <6> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h)^{Note 3}.

(b) To change the LRCLK/BIT_CLK operation mode setting during ADC, DAC operation

- <1> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h) to MUTE^{Note 4}.
- <2> Switch the external clock (LRCLK, BIT_CLK)^{Note 5}.
- <3> Change the LRCLK/BIT_CLK operation mode setting (use the reset/clock status register (00h)).
- <4> Set the audio format (if there is a change) (use the interface/timing register (01h)).
- <5> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h)^{Note 6}.

- Notes 1.** Immediately after canceling ADC, DAC power down, noise may occur in the ADC and DAC outputs. For this reason, before canceling power down, set the volume for DAC output to MUTE. (If these volumes are already set to MUTE, at power ON, etc., setting them to MUTE again is not required.)
2. Start supplying the external clock (LRCLK, BIT_CLK) prior to setting the LRCLK/BIT_CLK operation mode.
 3. To prevent popping noises, after canceling power down and following the lapse of an interval of time sufficient for three or more LRCLK cycles to be supplied, cancel the MUTE setting of the volume for the DAC output. Also handle the ADC output data (SO) as valid data once the same interval of time has elapsed.
 4. Immediately after changing the LRCLK/BIT_CLK operation mode, noise may occur in the ADC and DAC outputs. For this reason, before changing this setting, set the volume for DAC output to MUTE.
 5. Start supplying the external clock (LRCLK, BIT_CLK) immediately it has been changed prior to changing the LRCLK/BIT_CLK operation mode setting.
 6. To prevent popping noises, after changing the LRCLK/BIT_CLK operation mode, following the lapse of an interval of time sufficient for three or more LRCLK cycles to be supplied, cancel the MUTE setting of the volume for the DAC output. Also handle the ADC output data (SO) as valid data once the same interval of time has elapsed.

(c) To pause supply of the external clock (LRCLK, BIT_CLK) while the power is ON

Power down the ADC and DAC in the sequence described below. To restart the external clock supply, perform steps <2> to <6> of section (a) To start ADC, DAC operation from the ADC, DAC power down status (including at power ON).

<1> Set the DAC volume register (10h, 11h) and the DAC master volume register (14h, 15h) to MUTE^{Note 1}.

<2> Power down the ADC and DAC (use power down control register (18h)).

<3> Stop the external clock (LRCLK, BIT_CLK) (fix it to high level or low level)^{Note 2}.

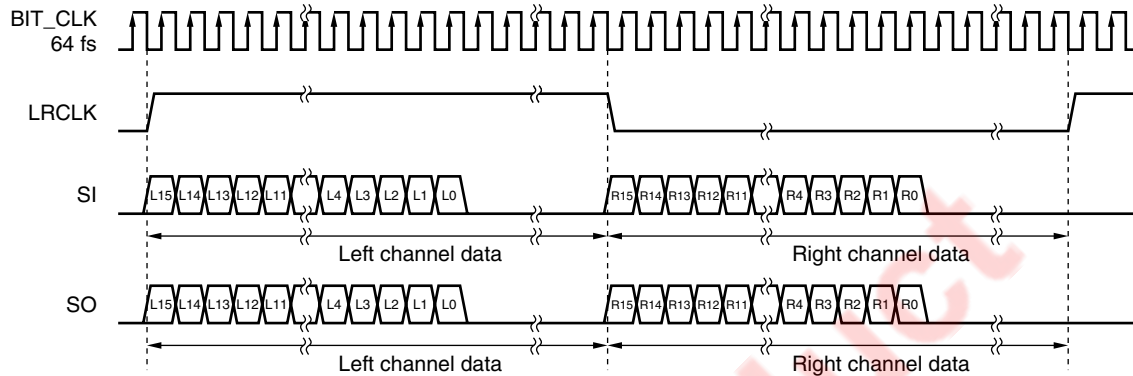
Notes 1. Immediately after executing ADC, DAC power down, noise may occur in the ADC and DAC outputs. For this reason, before executing power down, set the volume for the DAC output to MUTE.

2. To reliably power down ADC and DAC, following input of the ADC, DAC power down command, stop supplying the external clock (LRCLK, BIT_CLK) after supplying LRCLK for three cycles or more.

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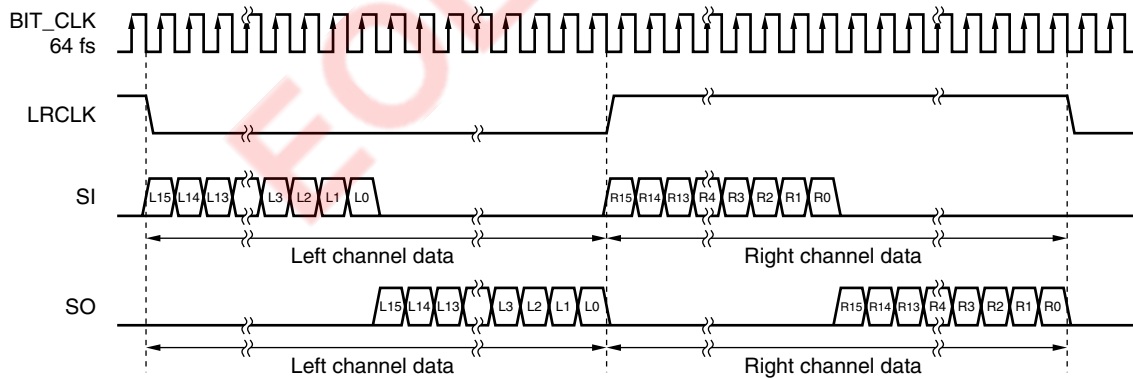
1.6.3 Data format of FSDf2:FSDf1:FSDf0:LRCLKS = 0:0:0:0

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.
- SI and SO have left-justified data input and output.



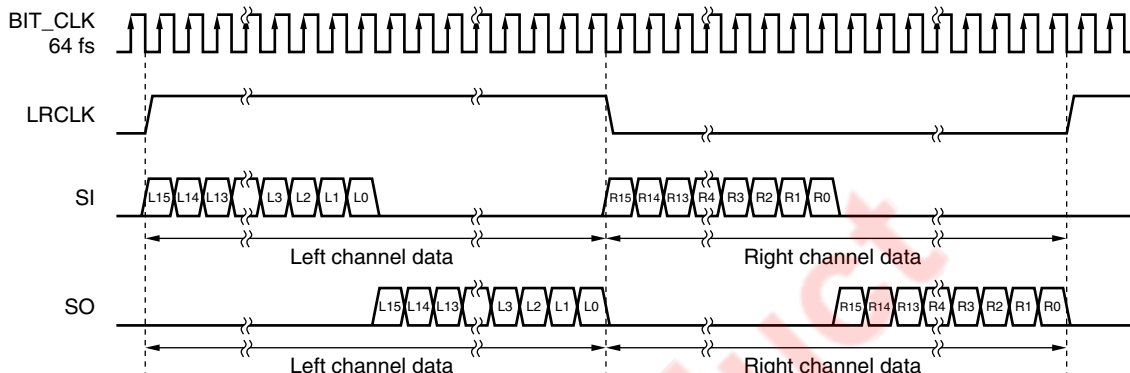
1.6.4 Data format of FSDf2:FSDf1:FSDf0:LRCLKS = 0:0:0:1

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.
- SI and SO have left-justified data input and output.



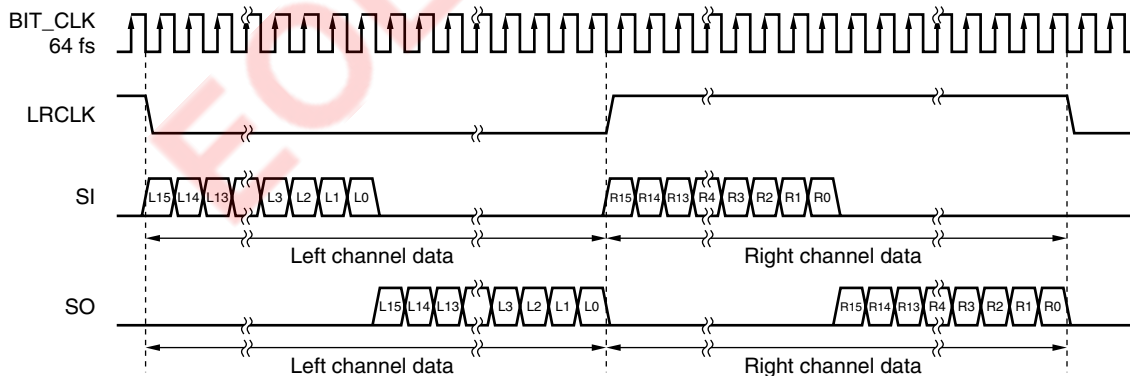
1.6.5 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 0:0:1:0

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.
- SI has left-justified data input and SO has right-justified data output.



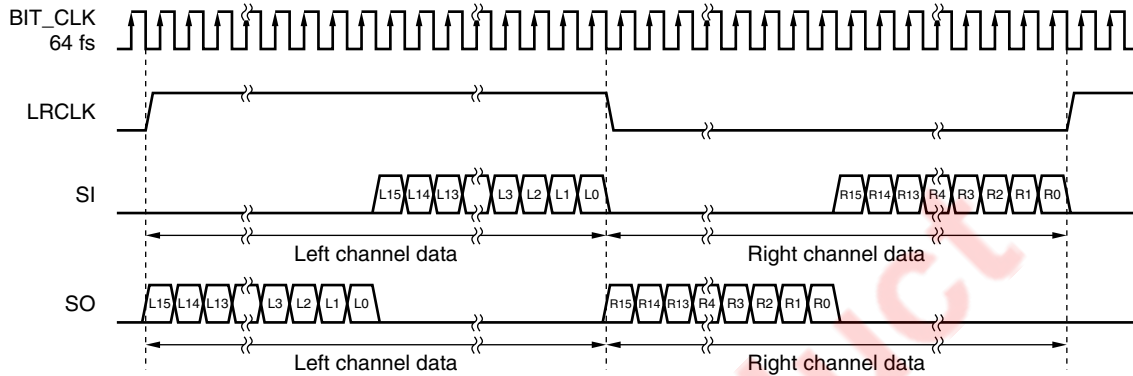
1.6.6 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 0:0:1:1

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.
- SI has left-justified data input and SO has right-justified data output.



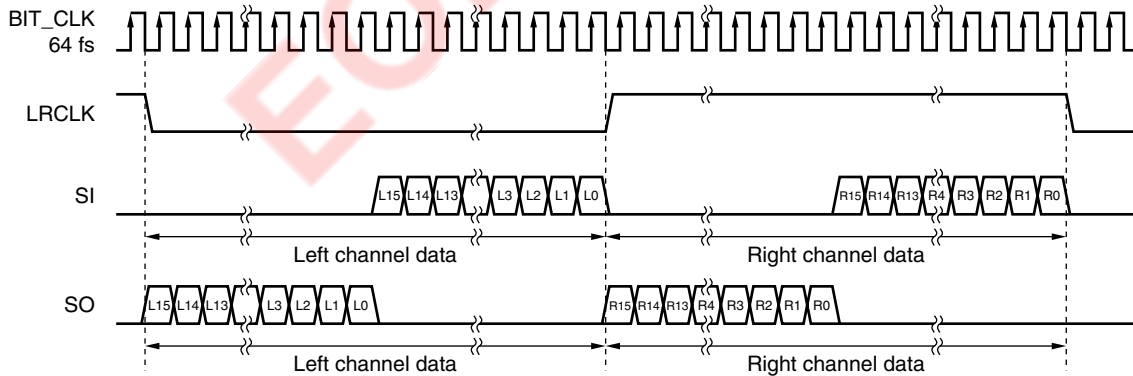
1.6.7 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 0:1:0:0

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.
- SI has right-justified data input and SO has left-justified data output.



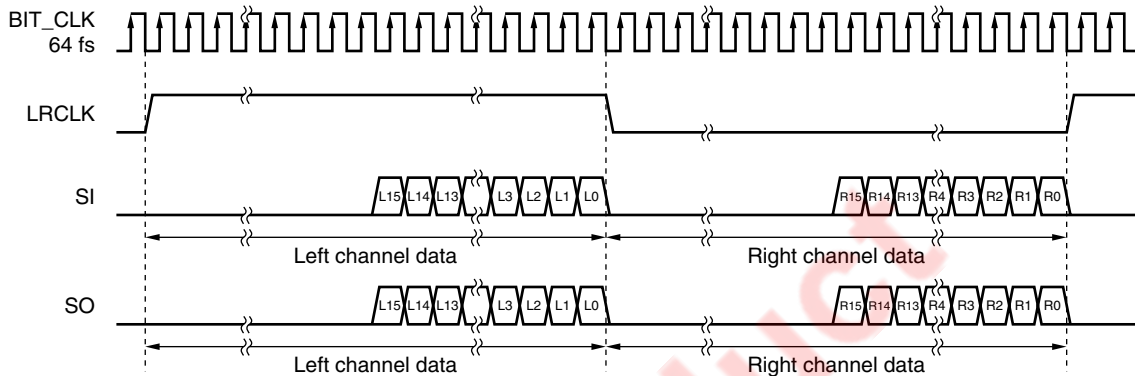
1.6.8 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 0:1:0:1

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.
- SI has right-justified data input and SO has left-justified data output.



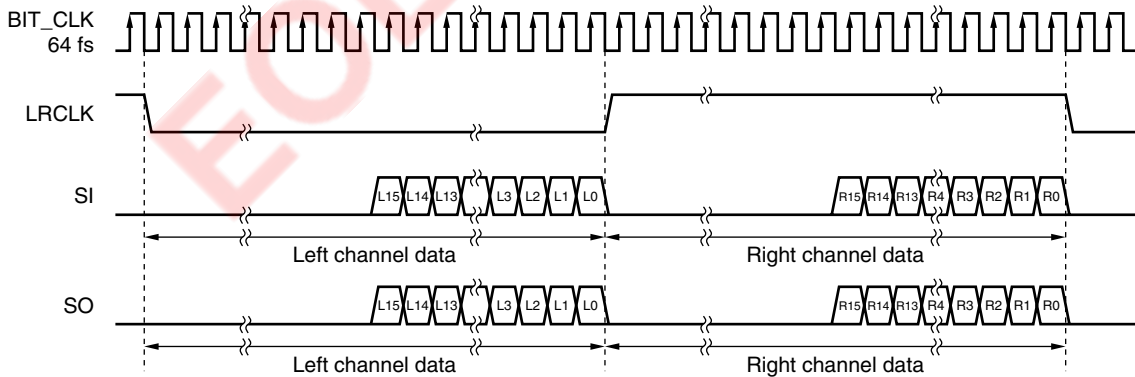
1.6.9 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 0:1:1:0

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.
- SI and SO have right-justified data input and output.



1.6.10 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 0:1:1:1

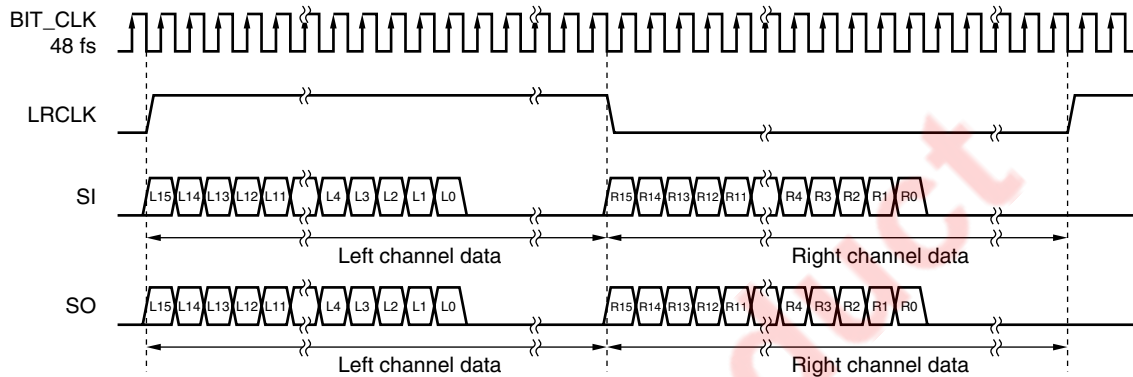
- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 64 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.
- SI and SO have right-justified data input and output.



1.6.11 Data format of FPDF2:FPDF1:FPDF0:LRCLKS = 1:0:0:0

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK^{Note} and LRCLK
- BIT_CLK: 48 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.
- SI and SO have left-justified data input and output.

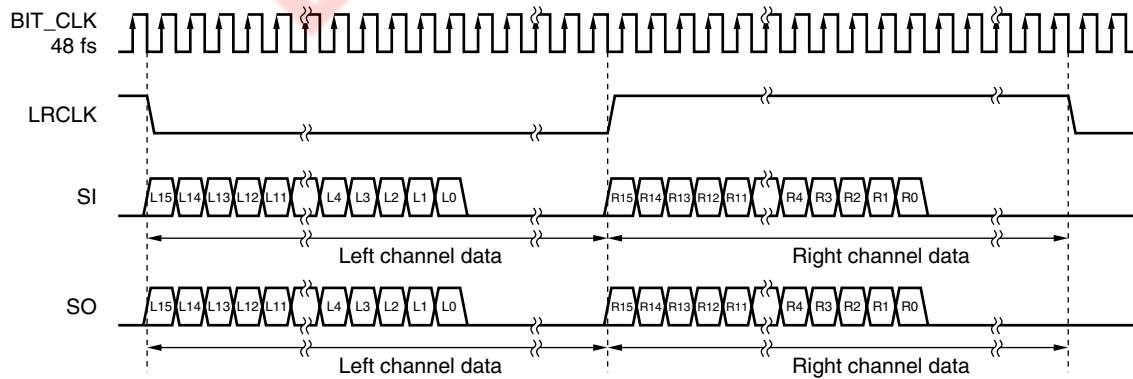
Note The duty factor of output BIT_CLK is not 50%.



1.6.12 Data format of FPDF2:FPDF1:FPDF0:LRCLKS = 1:0:0:1

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK^{Note} and LRCLK
- BIT_CLK: 48 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.
- SI and SO have left-justified data input and output.

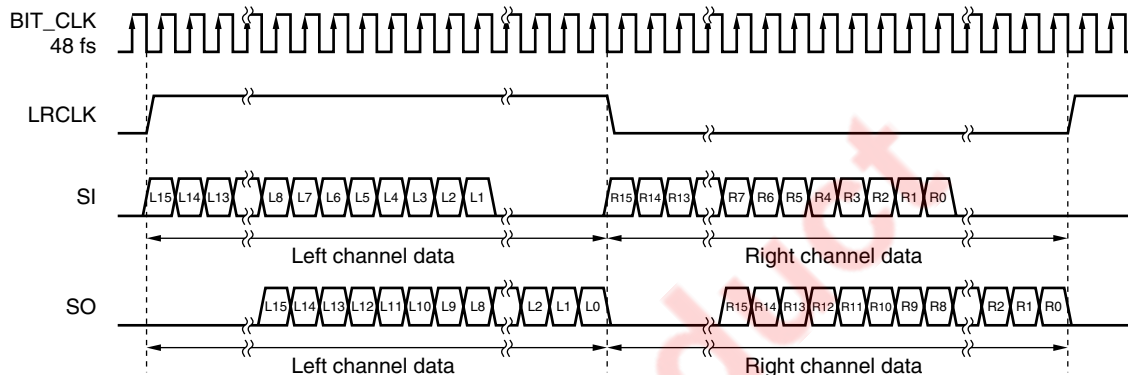
Note The duty factor of output BIT_CLK is not 50%.



1.6.13 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 1:0:1:0

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK^{Note} and LRCLK
- BIT_CLK: 48 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.
- SI has left-justified data input and SO has right-justified data output.

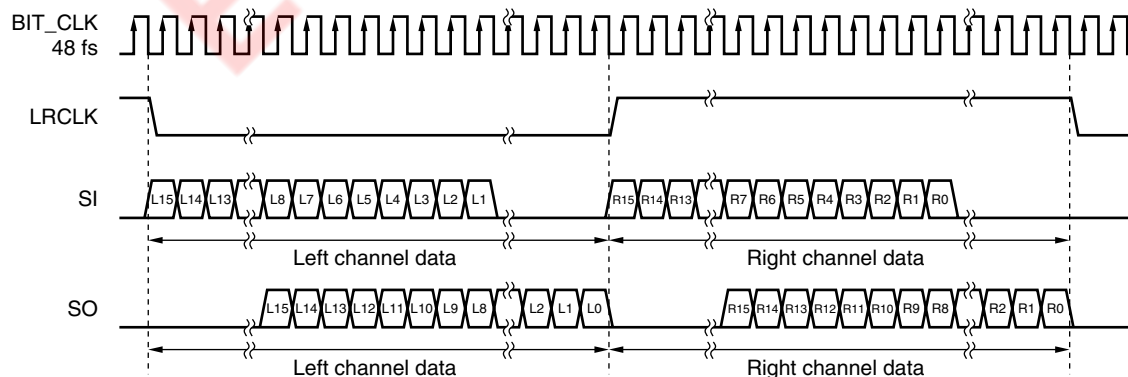
Note The duty factor of output BIT_CLK is not 50%.



1.6.14 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 1:0:1:1

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK^{Note} and LRCLK
- BIT_CLK: 48 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.
- SI has left-justified data input and SO has right-justified data output.

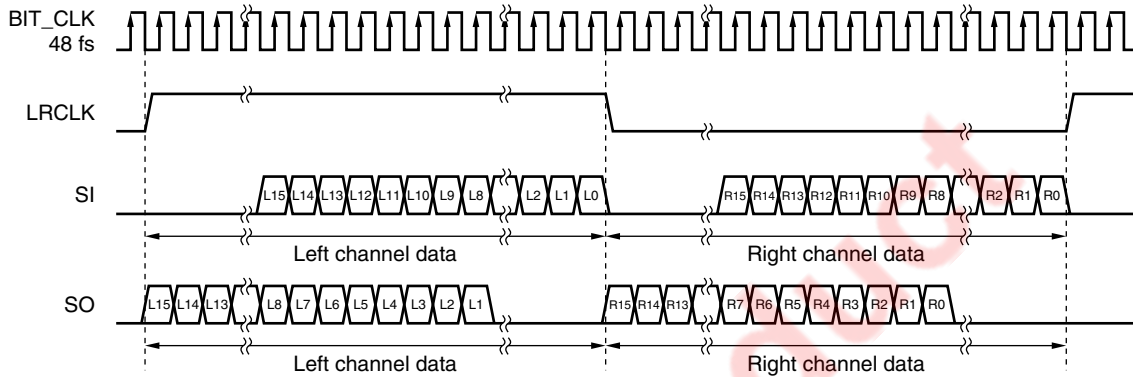
Note The duty factor of output BIT_CLK is not 50%.



1.6.15 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 1:1:0:0

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK^{Note} and LRCLK
- BIT_CLK: 48 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.
- SI has right-justified data input and SO has left-justified data output.

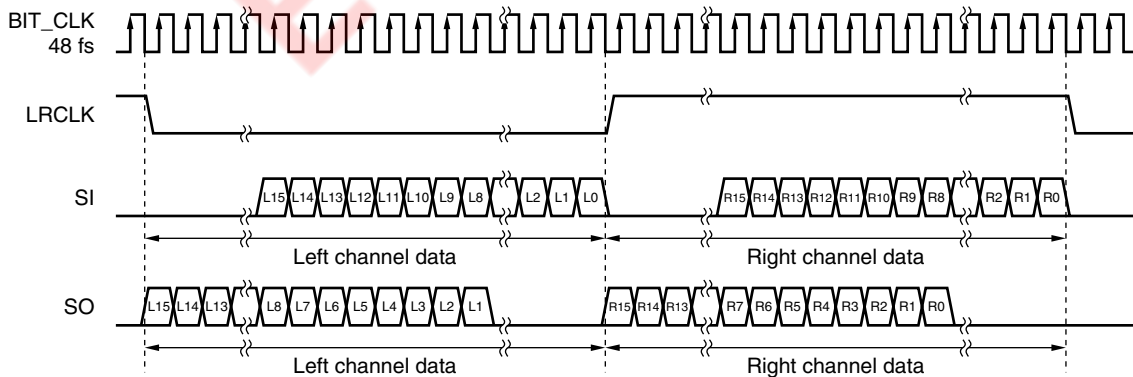
Note The duty factor of output BIT_CLK is not 50%.



1.6.16 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 1:1:0:1

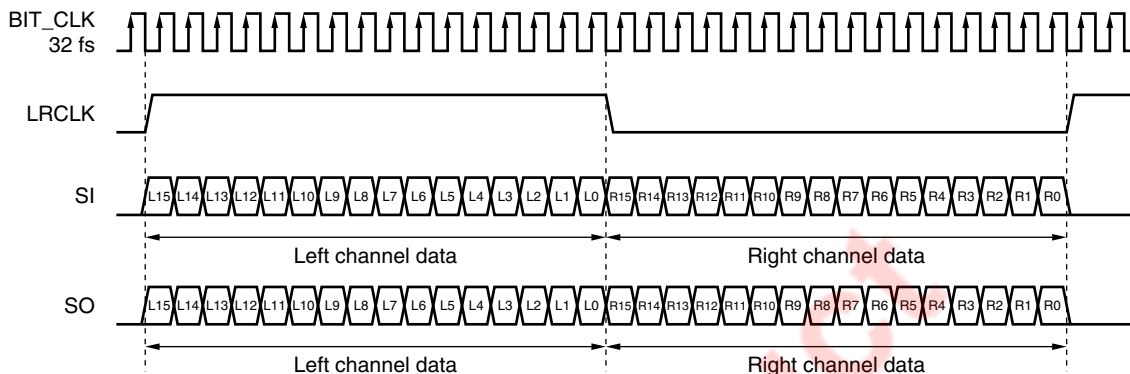
- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK^{Note} and LRCLK
- BIT_CLK: 48 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.
- SI has right-justified data input and SO has left-justified data output.

Note The duty factor of output BIT_CLK is not 50%.



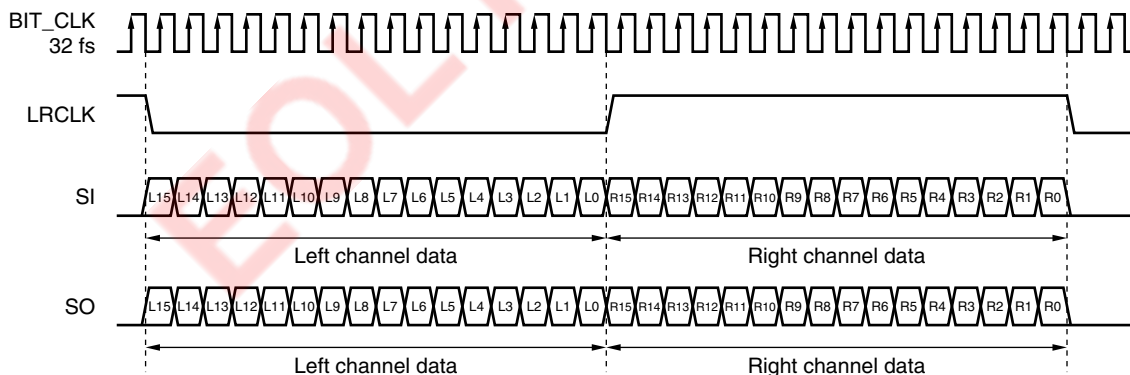
1.6.17 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 1:1:1:0 (initial value)

- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 32 fs
- Data I/O occurs via the L channel while LRCLK is at high level and occurs via the R channel while LRCLK is at low level.



1.6.18 Data format of FSDF2:FSDF1:FSDF0:LRCLKS = 1:1:1:1

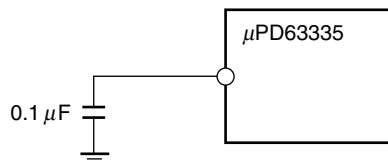
- CLKIOS = "0": Input of both BIT_CLK and LRCLK
- CLKIOS = "1": Output of both BIT_CLK and LRCLK
- BIT_CLK: 32 fs
- Data I/O occurs via the R channel while LRCLK is at high level and occurs via the L channel while LRCLK is at low level.



1.7 Usage Precautions

Analog input pins may influence the internal circuit characteristics if register mute is cancelled while they are open. Therefore, ground all unused analog input pins via a capacitor (refer to **Figure 1-5**) and set related registers to MUTE.

Figure 1-5. Example of Handling of Unused Analog Input Pin



2. REGISTERS

A register map of the μPD63335 is shown below.

Table 2-1. μPD63335 Register Map

Address [A7:A0]		Name	D7	D6	D5	D4	D3	D2	D1	D0	Default
Read	Write										
80h	00h	Reset and Clock Status Select	0	SICK	0	RRST	RATE1	RATE0	LRCLKS	CLKIOS	40h
81h	01h	Interface Timing	0	SICK	0	0	0	FSDf2	FSDf1	FSDf0	47h
82h	02h	ADS Select	0	SICK	ADSL2	ADSL1	ADSL0	ADSR2	ADSR1	ADSR0	40h
83h	03h	ADCL Gain	0	SICK	0	ADLM	ADLV3	ADLV2	ADLV1	ADRV0	50h
84h	04h	ADCR Gain	0	SICK	0	ADRM	ADRV3	ADRV2	ADRV1	ADRV0	50h
85h	05h	IN1L Volume	0	SICK	IN1LM	IN1LV4	IN1LV3	IN1LV2	IN1LV1	IN1LV0	68h
86h	06h	IN1R Volume	0	SICK	IN1RM	IN1RV4	IN1RV3	IN1RV2	IN1RV1	IN1RV0	68h
87h	07h	IN2L Volume	0	SICK	IN2LM	IN2LV4	IN2LV3	IN2LV2	IN2LV1	IN2LV0	68h
88h	08h	IN2R Volume	0	SICK	IN2RM	IN2RV4	IN2RV3	IN2RV2	IN2RV1	IN2RV0	68h
89h	09h	IN3L Volume	0	SICK	IN3LM	IN3LV4	IN3LV3	IN3LV2	IN3LV1	IN3LV0	68h
8Ah	0Ah	IN3R Volume	0	SICK	IN3RM	IN3RV4	IN3RV3	IN3RV2	IN3RV1	IN3RV0	68h
8Bh	0Bh	IN4L Volume	0	SICK	IN4LM	IN4LV4	IN4LV3	IN4LV2	IN4LV1	IN4LV0	68h
8Ch	0Ch	IN4R Volume	0	SICK	IN4RM	IN4RV4	IN4RV3	IN4RV2	IN4RV1	IN4RV0	68h
8Dh	0Dh	IN5 Volume	0	SICK	IN5M	IN5V4	IN5V3	IN5V2	IN5V1	IN5V0	68h
8Eh	0Eh	MIC Volume	0	SICK	MICM	MICV4	MICV3	MICV2	MICV1	MICV0	68h
8Fh	0Fh	IN6 Volume	0	SICK	IN6M	IN6V3	IN6V2	IN6V1	IN6V0	0	60h
90h	10h	DACL Volume	0	SICK	DALM	DALV4	DALV3	DALV2	DALV1	DALV0	68h
91h	11h	DACR Volume	0	SICK	DARM	DARV4	DARV3	DARV2	DARV1	DARV0	68h
92h	12h	OUTL Master Volume	0	SICK	OMLM	OMLV4	OMLV3	OMLV2	OMLV1	OMLV0	60h
93h	13h	OUTR Master Volume	0	SICK	OMRM	OMRV4	OMRV3	OMRV2	OMRV1	OMRV0	60h
94h	14h	DALR Master Volume	0	SICK	DMLM	DMLV4	DMLV3	DMLV2	DMLV1	DMLV0	60h
95h	15h	DACR Master Volume	0	SICK	DMRM	DMRV4	DMRV3	DMRV2	DMRV1	DMRV0	60h
96h	16h	MONO Volume	0	SICK	MNMM	MNMV4	MNMV3	MNMV2	MNMV1	MNMV0	60h
97h	17h	Path Select	0	SICK	0	1	MIX	MS	MC20	LPBK	50h
98h	18h	Power down Control/Status	0	SICK	0	DIGPD	VREFPD	MIXPD	DACPD	ADCPD	43h
-	7Fh	Warm Reset	RW7	RW6	RW5	RW4	RW3	RW2	RW1	RW0	00h

- Cautions**
1. Read/write access is prohibited for all registers that are not included in this table (i.e., for all non-existent registers).
 2. Read access is prohibited for the warm reset register (7Fh).
 3. A7, the MSB of the address, indicates the command read/write attribute.
 4. The write data to write address 00h and 10h becomes valid after LRCLK is input (or output) for one clock cycle or more.

2.1 Individual Registers

2.1.1 Serial command interface check bit (SICK)

The D7 and D6 bits of all registers except the warm reset register (7Fh) can be used to check the serial command interface transfer results. When write is performed to the μPD63335 register, “1” is always written to the SICK bit.

When the initial state and serial command interface operate normally, “1” is always written to the SICK bit and the D7 and D6 bits of all the registers except the warm reset register (7Fh) remain “01”. If for some reason the D7 and D6 bits become other than “01” during write, “0” is written to SICK. In other words, when the D7 and D6 bits among the register values read from the host processor are “00”, bit displacement occurs during serial command interface write or read, and register access may not be performed normally.

If the SICK bit of the read register is “0”, perform a warm reset and execute a digital command interface reset.

Table 2-2 shows the relationship between the values written to the D7 and D6 bits and the SICK bit.

Table 2-2. SICK Bit Setting Values

Write [D7:D6]	SICK Setting Value	Read [D7:D6]	Command I/F Status
00	0	00	Abnormal
01	1	01	Normal
10	0	00	Abnormal
11	0	00	Abnormal

2.1.2 Reset/clock status register (00h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
80h	00h	0	SICK	0	RRST	RATE1	RATE0	LRCLKS	CLKIOS	40h

This register is used to make register reset settings, serial data interface settings, and sampling rate settings. The bits and settings are described as follows. When 5xh is written to this register, a register reset is executed (refer to **1.4 Reset** for details of the register reset.). A register reset sets default values in all registers except the reset/clock status register (00h), interface/timing register (01h), and power down control register (18h). This register’s default value is 40h (register reset: off, sampling rate setting: $f_{MCLK}/3072$, LRCLK setting: when LRCLK = high level, L channel PCM data I/O, BIT_CLK/LRCLK: input).

Table 2-3. Bits and Settings in Reset/Clock Status Register (00h)

Bit	Name	Value	Description	Remark
D4	RRST	1	Register reset	–
D3, D2	RATE [1:0]	00	$f_s = f_{MCLK}/3072$ (8 kHz @ $f_{MCLK} = 24.576$ MHz)	Default
		01	$f_s = f_{MCLK}/1536$ (16 kHz @ $f_{MCLK} = 24.576$ MHz)	–
		10	$f_s = f_{MCLK}/768$ (32 kHz @ $f_{MCLK} = 24.576$ MHz)	–
		11	$f_s = f_{MCLK}/512$ (48 kHz @ $f_{MCLK} = 24.576$ MHz)	–
D1	LRCLKS	0	When LRCLK is at high level, L channel data	Default
		1	When LRCLK is at high level, R channel data	–
D0	CLKIOS	0	LRCLK and BIT_CLK are both input	Default
		1	LRCLK and BIT_CLK are both output	–

Remark f_s : Sampling rate
 f_{MCLK} : Master clock (input frequency from XTL_IN pin)

2.1.3 Interface/timing register (01h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
81h	01h	0	SICK	0	0	0	FSDf2	FSDf1	FSDf0	47h

This register is used to set the data I/O method for the serial data interface. The default value is 47h.

Table 2-4. Format of Interface/Timing Register (01h)

Bit	Name	Value	Audio Data Format (2's Complement, MSB First)		
			Bit Clocks per Frame	PCM Input Data SI	PCM Output Data SO
D2 to D0	FSDf [2:0]	000	64	Left justified	Left justified
		001	64	Left justified	Right justified
		010	64	Right justified	Left justified
		011	64	Right justified	Right justified
		100	48	Left justified	Left justified
		101	48	Left justified	Right justified
		110	48	Right justified	Left justified
		111	32 (default)	–	–

2.1.4 Input select register (02h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
82h	02h	0	SICK	ADSL2	ADSL1	ADSL0	ADSR2	ADSR1	ADSR0	40h

This register is used to make ADC input settings. The multiplexer that comes before the ADC can be set independently to L channel or R channel. The default value is 40h (MIC input).

Table 2-5. Settings in Input Select Register (02h)

L Channel		R Channel	
ADSL [2:0]	L Channel ADC Input Selection	ADSR [2:0]	R Channel ADC Input Selection
000	MIC (default value)	000	MIC (default value)
001	IN1L	001	IN1R
010	IN2L	010	IN2R
011	IN3L	011	IN3R
100	IN4L	100	IN4R
101	Stereo Mix/L	101	Stereo Mix/R
110	Mono Mix	110	Mono Mix
111	IN5	111	IN5

- Remarks 1.** Stereo Mix: Output of output-side mixer is used as output of input-side multiplexer (ADC input).
2. Mono Mix: DAC MONO output is used as output of input-side multiplexer (ADC input).

2.1.5 ADC input gain registers (03h, 04h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
83h	03h	0	SICK	0	ADLM	ADLV3	ADLV2	ADLV1	ADLV0	50h
84h	04h	0	SICK	0	ADRM	ADRV3	ADRV2	ADRV1	ADRV0	50h

These registers are used to set the gain for the output signal from the multiplexer that is input to the ADC. The correspondence between bits and gain settings is shown below. Gain can be set in a range from 0.0 dB to +22.5 dB, in 1.5 dB steps. The default value is 50h (gain: 0 dB, mute: ON).

- ADLM: L channel ADC input mute control bit
- ADRM: R channel ADC input mute control bit
- ADLV[3:0]: L channel ADC input gain control bits
- ADRV[3:0]: R channel ADC input gain control bits

Table 2-6. Correspondence of Bits and Gain Settings in ADC Input Gain Registers (03h, 04h)

ADLM/ADRM	ADLV[3:0]/ADRV[3:0]	Gain
0	0000	0 dB
0	0001	+1.5 dB
⋮	⋮	⋮
0	1110	+21.0 dB
0	1111	+22.5 dB
1	xxxx	Mute
1	0000	Default

2.1.6 IN1 volume registers (05h, 06h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
85h	05h	0	SICK	IN1LM	IN1LV4	IN1LV3	IN1LV2	IN1LV1	IN1LV0	68h
86h	06h	0	SICK	IN1RM	IN1RV4	IN1RV3	IN1RV2	IN1RV1	IN1RV0	68h

These registers are used to set the IN1 input signal's mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from +12.0 dB to -34.5 dB, in 1.5 dB steps. The default value is 68h (gain: 0 dB, mute: ON).

- IN1LM: IN1 L channel mixer input mute control bit
- IN1RM: IN1 R channel mixer input mute control bit
- IN1LV[4:0]: IN1 L channel mixer input gain control bits
- IN1RV[4:0]: IN1 R channel mixer input gain control bits

Table 2-7. Correspondence of Bits and Gain Settings in IN1 Volume Registers (05h, 06h)

IN1LM/IN1RM	IN1LV[4:0]/IN1RV[4:0]	Gain
0	0 0000	+12.0 dB
0	0 0001	+10.5 dB
⋮	⋮	⋮
0	0 1000	0 dB
⋮	⋮	⋮
0	1 1110	-33.0 dB
0	1 1111	-34.5 dB
1	x xxxx	Mute
1	0 1000	Default

2.1.7 IN2 volume registers (07h, 08h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
87h	07h	0	SICK	IN2LM	IN2LV4	IN2LV3	IN2LV2	IN2LV1	IN2LV0	68h
88h	08h	0	SICK	IN2RM	IN2RV4	IN2RV3	IN2RV2	IN2RV1	IN2RV0	68h

These registers are used to set the IN2 input signal’s mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from +12.0 dB to –34.5 dB, in 1.5 dB steps. The default value is 68h (gain: 0 dB, mute: ON).

- IN2LM: IN2 L channel mixer input mute control bit
- IN2RM: IN2 R channel mixer input mute control bit
- IN2LV[4:0]: IN2 L channel mixer input gain control bits
- IN2RV[4:0]: IN2 R channel mixer input gain control bits

Table 2-8. Correspondence of Bits and Gain Settings in IN2 Volume Registers (07h, 08h)

IN2LM/IN2RM	IN2LV[4:0]/IN2RV[4:0]	Gain
0	0 0000	+12.0 dB
0	0 0001	+10.5 dB
⋮	⋮	⋮
0	0 1000	0 dB
⋮	⋮	⋮
0	1 1110	–33.0 dB
0	1 1111	–34.5 dB
1	x xxxx	Mute
1	0 1000	Default

2.1.8 IN3 volume registers (09h, 0Ah)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
89h	09h	0	SICK	IN3LM	IN3LV4	IN3LV3	IN3LV2	IN3LV1	IN3LV0	68h
8Ah	0Ah	0	SICK	IN3RM	IN3RV4	IN3RV3	IN3RV2	IN3RV1	IN3RV0	68h

These registers are used to set the IN3 input signal's mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from +12.0 dB to -34.5 dB, in 1.5 dB steps. The default value is 68h (gain: 0 dB, mute: ON).

- IN3LM: IN3 L channel mixer input mute control bit
- IN3RM: IN3 R channel mixer input mute control bit
- IN3LV[4:0]: IN3 L channel mixer input gain control bits
- IN3RV[4:0]: IN3 R channel mixer input gain control bits

Table 2-9. Correspondence of Bits and Gain Settings in IN3 Volume Registers (09h, 0Ah)

IN3LM/IN3RM	IN3LV[4:0]/IN3RV[4:0]	Gain
0	0 0000	+12.0 dB
0	0 0001	+10.5 dB
⋮	⋮	⋮
0	0 1000	0 dB
⋮	⋮	⋮
0	1 1110	-33.0 dB
0	1 1111	-34.5 dB
1	x xxxx	Mute
1	0 1000	Default

2.1.9 IN4 volume registers (0Bh, 0Ch)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
8Bh	0Bh	0	SICK	IN4LM	IN4LV4	IN4LV3	IN4LV2	IN4LV1	IN4LV0	68h
8Ch	0Ch	0	SICK	IN4RM	IN4RV4	IN4RV3	IN4RV2	IN4RV1	IN4RV0	68h

These registers are used to set the IN4 input signal’s mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from +12.0 dB to –34.5 dB, in 1.5 dB steps. The default value is 68h (gain: 0 dB, mute: ON).

- IN4LM: IN4 L channel mixer input mute control bit
- IN4RM: IN4 R channel mixer input mute control bit
- IN4LV[4:0]: IN4 L channel mixer input gain control bits
- IN4RV[4:0]: IN4 R channel mixer input gain control bits

Table 2-10. Correspondence of Bits and Gain Settings in IN4 Volume Registers (0Bh, 0Ch)

IN4LM/IN4RM	IN4LV[4:0]/IN4RV[4:0]	Gain
0	0 0000	+12.0 dB
0	0 0001	+10.5 dB
⋮	⋮	⋮
0	0 1000	0 dB
⋮	⋮	⋮
0	1 1110	–33.0 dB
0	1 1111	–34.5 dB
1	x xxxx	Mute
1	0 1000	Default

2.1.10 IN5 volume register (0Dh)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
8Dh	0Dh	0	SICK	IN5M	IN5V4	IN5V3	IN5V2	IN5V1	IN5V0	68h

This register is used to set the IN5 input signal's mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from +12.0 dB to -34.5 dB, in 1.5 dB steps. The default value is 68h (gain: 0 dB, mute: ON).

- IN5M: IN5 mixer input mute control bit
- IN5V[4:0]: IN5 mixer input gain control bits

Table 2-11. Correspondence of Bits and Gain Settings in IN5 Volume Register (0Dh)

IN5M	IN5V[4:0]	Gain
0	0 0000	+12.0 dB
0	0 0001	+10.5 dB
⋮	⋮	⋮
0	0 1000	0 dB
⋮	⋮	⋮
0	1 1110	-33.0 dB
0	1 1111	-34.5 dB
1	x xxxx	Mute
1	0 1000	Default

2.1.11 MIC volume register (0Eh)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
8Eh	0Eh	0	SICK	MICM	MICV4	MICV3	MICV2	MICV1	MICV0	68h

This register is used to set the MIC’s mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from +12.0 dB to –34.5 dB, in 1.5 dB steps. The default value is 68h (gain: 0 dB, mute: ON).

- MICM: MIC mixer input mute control bit
- MICV[4:0]: MIC mixer input gain control bits

Table 2-12. Correspondence of Bits and Gain Settings in MIC Volume Register (0Eh)

MICM	MICV[4:0]	Gain
0	0 0000	+12.0 dB
0	0 0001	+10.5 dB
⋮	⋮	⋮
0	0 1000	0 dB
⋮	⋮	⋮
0	1 1110	–33.0 dB
0	1 1111	–34.5 dB
1	x xxxx	Mute
1	0 1000	Default

2.1.12 IN6 volume register (0Fh)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
8Fh	0Fh	0	SICK	IN6M	IN6V3	IN6V2	IN6V1	IN6V0	0	60h

This register is used to set the IN6 input signal's mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from 0 dB to -45 dB, in 3.0 dB steps. The default value is 60h (gain: 0 dB, mute: ON).

- IN6M: IN6 mixer input mute control bit
- IN6V[3:0]: IN6 mixer input gain control bits

Table 2-13. Correspondence of Bits and Gain Settings in IN6 Volume Register (0Fh)

IN6M	IN6V[3:0]	Gain
0	0000	0 dB
0	0001	-3.0 dB
⋮	⋮	⋮
0	1110	-42.0 dB
0	1111	-45.0 dB
1	xxxx	Mute
1	0000	Default

2.1.13 DAC volume registers (10h, 11h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
90h	10h	0	SICK	DALM	DALV4	DALV3	DALV2	DALV1	DALV0	68h
91h	11h	0	SICK	DARM	DARV4	DARV3	DARV2	DARV1	DARV0	68h

These registers are used to set the DAC output signal's mixer input volume. The correspondence between bits and gain settings is shown below. Gain can be set in a range from +12.0 dB to -34.5 dB, in 1.5 dB steps. The default value is 68h (gain: 0 dB, mute: ON).

- DALM: DAC L channel mixer input mute control bit
- DARM: DAC R channel mixer input mute control bit
- DALV[4:0]: DAC L channel mixer input gain control bits
- DARV[4:0]: DAC R channel mixer input gain control bits

Table 2-14. Correspondence of Bits and Gain Settings in DAC Volume Registers (10h, 11h)

DALM/DARM	DALV[4:0]/DARV[4:0]	Gain
0	0 0000	+12.0 dB
0	0 0001	+10.5 dB
⋮	⋮	⋮
0	0 1000	0 dB
⋮	⋮	⋮
0	1 1110	-33.0 dB
0	1 1111	-34.5 dB
1	x xxxx	Mute
1	0 1000	Default

2.1.14 OUT master volume registers (12h, 13h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
92h	12h	0	SICK	OMLM	OMLV4	OMLV3	OMLV2	OMLV1	OMLV0	60h
93h	13h	0	SICK	OMRM	OMRV4	OMRV3	OMRV2	OMRV1	OMRV0	60h

These registers are used to set the master volume for OUTL and OUTR and the gain for mixer output to the OUTL and OUTR pins. The correspondence between bits and gain settings is shown below. Gain can be set in a range from 0 dB to -46.5 dB, in 1.5 dB steps. The default value is 60h (gain: 0 dB, mute: ON).

- OMLM: OUTL output mute control bit
- OMRM: OUTR output mute control bit
- OMLV[4:0]: OUTL output gain control bits
- OMRV[4:0]: OUTR output gain control bits

Table 2-15. Correspondence of Bits and Gain Settings in OUT Master Volume Registers (12h, 13h)

OMLM/OMRM	OMLV[4:0]/OMRV[4:0]	Gain
0	0 0000	0 dB
0	0 0001	-1.5 dB
⋮	⋮	⋮
0	1 1110	-45.0 dB
0	1 1111	-46.5 dB
1	x xxxx	Mute
1	0 0000	Default

2.1.15 DAC master volume registers (14h, 15h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
94h	14h	0	SICK	DMLM	DMLV4	DMLV3	DMLV2	DMLV1	DMLV0	60h
95h	15h	0	SICK	DMRM	DMRV4	DMRV3	DMRV2	DMRV1	DMRV0	60h

These registers are used to set the master volume for DACL and DACR. The correspondence between bits and gain settings is shown below. Gain can be set in a range from 0 dB to -46.5 dB, in 1.5 dB steps. The default value is 60h (gain: 0 dB, mute: ON).

- DMLM: DACL output mute control bit
- DMRM: DACR output mute control bit
- DMLV[4:0]: DACL output gain control bits
- DMRV[4:0]: DACR output gain control bits

Table 2-16. Correspondence of Bits and Gain Settings in DAC Master Volume Registers (14h, 15h)

DMLM/DMRM	DMLV[4:0]/DMRV[4:0]	Gain
0	0 0000	0 dB
0	0 0001	-1.5 dB
⋮	⋮	⋮
0	1 1110	-45.0 dB
0	1 1111	-46.5 dB
1	x xxxx	Mute
1	0 0000	Default

2.1.16 MONO output master volume register (16h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
96h	16h	0	SICK	MNMM	MNMV4	MNMV3	MNMV2	MNMV1	MNMV0	60h

This register is used to set the master volume for MONO output. The correspondence between bits and gain settings is shown below. Gain can be set in a range from 0 dB to -46.5 dB, in 1.5 dB steps. The default value is 60h (gain: 0 dB, mute: ON).

- MNMM: MONO output mute control bit
- MNMV[4:0]: MONO output gain control bits

Table 2-17. Correspondence of Bits and Gain Settings in MONO Output Master Volume Register (16h)

MNMM	MNMV[4:0]	Gain
0	0 0000	0 dB
0	0 0001	-1.5 dB
⋮	⋮	⋮
0	1 1110	-45.0 dB
0	1 1111	-46.5 dB
1	x xxxx	Mute
1	0 0000	Default

2.1.17 Path select register (17h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
97h	17h	0	SICK	0	1	MIX	MS	MC20	LPBK	50h

This register is used to set internal signal switching. The default value is 50h.

Table 2-18. Signal Switching Settings in Path Select Register (17h)

Bit	MNMV[4:0]	Setting	
MIX	Mono Out Select	0	Mixer
		1	MIC
MS	MIC Select	0	MIC1
		1	MIC2
MC20	MIC Gain Select	0	+0 dB
		1	+20 dB
LPBK	ADC/DAC Analog Loop-back (test mode)	0	Off
		1	On

- MIX: This selects input of MONO output master volume, using either monaural signals from the mixer or monaural signals from the MIC.
- MS: This selects either MIC1 or MIC2 as the source for input to the MIC amp.
- MC20: This sets the MIC amp's gain as either 0 dB or 20 dB.
- LPBK: This selects analog loop-back mode. When in analog loop-back mode, the output from ADC is internally input directly to the DAC, which enables the analog circuit's operations and volume settings to be verified.

2.1.18 Power down control register (18h)

Read Address	Write Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
98h	18h	0	SICK	0	DIGPD	VREFPD	MIXPD	DACPD	ADCPD	43h

This register is used to set the power down mode. When one of its bits is set to “1”, the specified block is set to power down mode. The relation between bits and internal circuits set to power down mode are shown in **Figure 2-1 Power Down Mode Block Diagram**. The default value is 40h.

Table 2-19. Bits in Power Down Control Register (18h) and Power Down Functions

Bit	Function
DIGPD	Digital block/clock power down
VREFPD	Analog block power down
MIXPD	Mixer power down (valid when analog block is ON)
DACPD	DAC power down
ADCPD	ADC power down

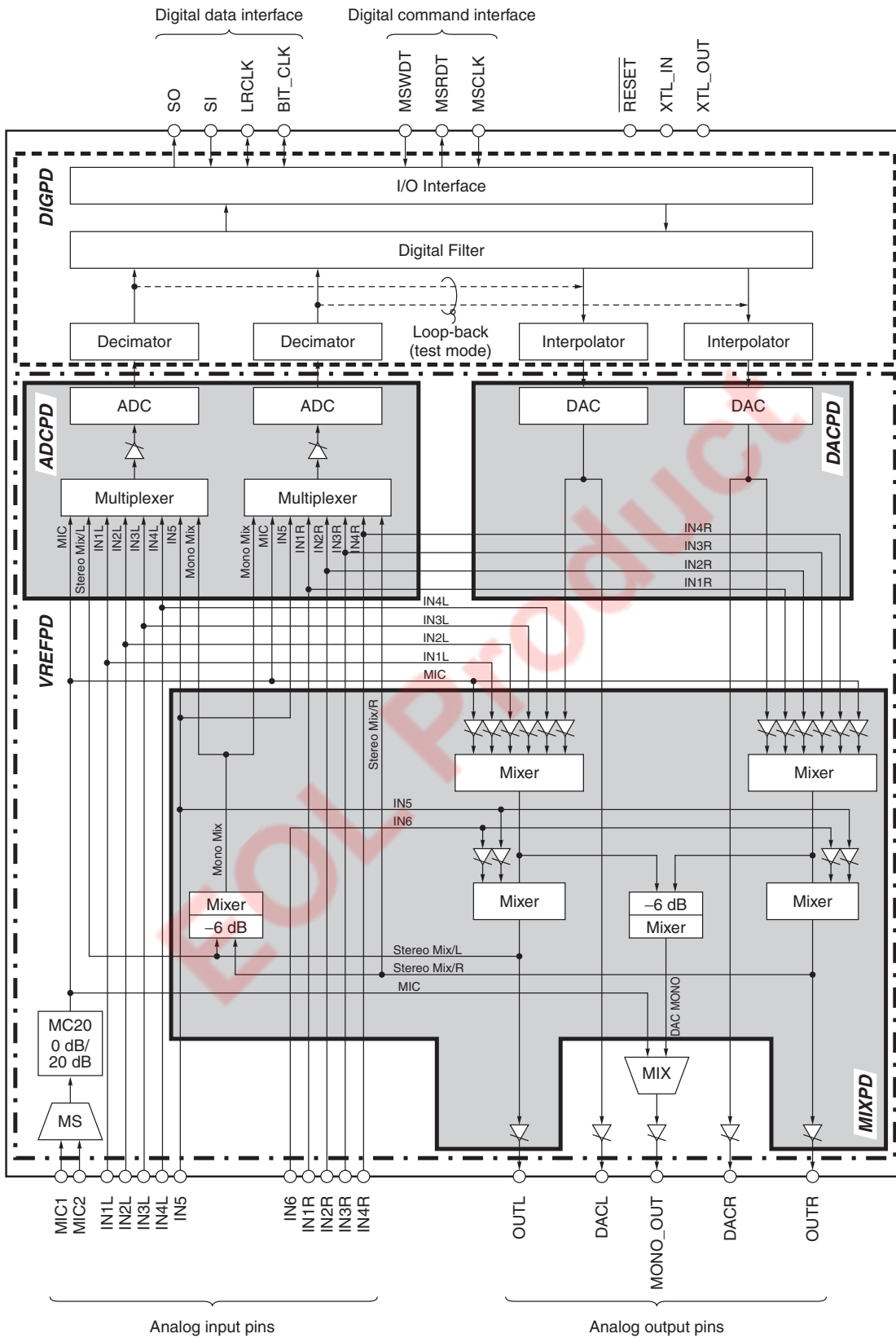
Table 2-20. Bits in Power Down Control Register (18h) and Internal Circuits Set to Power Down Mode

Bit	ADC	DAC	Mixer Volume	Master Volume	Vref	Interface	Internal Clock
DIGPD	PD	PD	x	x	x	PD	PD
VREFPD	PD	PD	PD	PD	PD	x	x
MIXPD	x	x	PD	PD	x	x	x
DACPD	x	PD	x	x	x	x	x
ADCPD	PD	x	x	x	x	x	x

- Cautions**
1. When the BIT_CLK and LRCLK I/O settings are set to input, input of the BIT_CLK and LRCLK signals is required before releasing power down mode.
 2. DIGPD (digital block/clock power down) is released by a cold or warm reset. If a warm reset is executed, the internal registers can be accessed, but because the DIGPD bit remains set to 1, some of the digital circuit operations will not resume. To ensure the resumption of these operations, therefore, set the DIGPD bit to 0 after a warm reset.

Remark x: Normal operation, PD: Power down mode

Figure 2-1. Power Down Mode Block Diagram



2.1.19 Warm reset register (7Fh)

Address	D7	D6	D5	D4	D3	D2	D1	D0	Default
7Fh	RW7	RW6	RW5	RW4	RW3	RW2	RW1	RW0	00h

When FFh is written to this register, the digital interface is initialized. Read access to this register and writing to other than FFh are prohibited.

Table 2-21. Settings for Warm Reset Register (7Fh)

RW [7:0]	Function
1111 1111	Warm reset execution

EOL Product

3. ELECTRICAL SPECIFICATIONS

Absolute Maximum Ratings

Parameter	Symbol	Conditions	Ratings	Unit
Digital block power supply voltage	DV _{DD}		-0.3 to +4.6	V
Analog block power supply voltage	AV _{DD}		-0.3 to +4.6	V
Input current	I _I	Pins except power supply and ground	-10 to +10	mA
Digital input voltage	DV _I	All digital input pins	-0.3 to DV _{DD} + 0.3	V
Analog input voltage	AV _I	All analog input pins	-0.3 to AV _{DD} + 0.3	V
Operating ambient temperature	T _A	Device ambient temperature	-40 to +85	°C
Storage temperature	T _{stg}		-65 to +150	°C

Caution Product quality may suffer if the absolute maximum rating is exceeded even momentarily for any parameter. That is, the absolute maximum ratings are rated values at which the product is on the verge of suffering physical damage, and therefore the product must be used under conditions that ensure that the absolute maximum ratings are not exceeded.

Recommended Operation Range (DV_{SS} = AV_{SS} = 0 V, load capacitance = 20 pF)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Digital block power supply voltage	DV _{DD}		3.0	3.3	3.6	V
Analog block power supply voltage	AV _{DD}		3.0	3.3	3.6	V
Operating ambient temperature	T _A	Device ambient temperature	-40	+25	+85	°C
Master clock frequency	f _{MCLK}		1.024	-	24.576	MHz
Master clock duty factor ^{Note}	f _{DTY}		45	50	55	%
Sampling frequency	f _S		0.4	-	48	kHz
Digital input voltage (high level)	V _{IH}		1.95	-	-	V
Digital input voltage (low level)	V _{IL}		-	-	1.26	V
Analog input signal voltage	V _I		-	0.7	-	V _{r.m.s.}
Analog output pin load resistance	R _L	Analog output pin	10	-	-	kΩ

Note Using a master clock duty factor that is outside the recommended operation range may result in degradation of analog characteristics.

Digital Block DC Characteristics (DV_{DD} = AV_{DD} = 3.3 V, DV_{SS} = AV_{SS} = 0 V, T_A = -40 to +85°C)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Digital block current consumption	I _{DV1}	During normal operation	–	10.0	15.0	mA
Digital standby current	I _{DV2}	During power down mode	–	0.0	0.1	mA
Input leakage current	I _{LI}		-10.0	–	+10.0	μA
Output leakage current	I _{LO}	During high impedance mode	-10.0	–	+10.0	μA
Input voltage, high	V _{IH}		1.95	–	–	V
Input voltage, low	V _{IL}		–	–	1.26	V
Output voltage, high	V _{OH}	Output current = -5.0 mA	2.70	–	–	V
Output voltage, low	V _{OL}	Output current = 5.0 mA	–	–	0.36	V
Pull-up resistance	R _{UP}		20	50	100	kΩ

Analog Block DC Characteristics (DV_{DD} = AV_{DD} = 3.3 V, DV_{SS} = AV_{SS} = 0 V, T_A = -40 to +85°C)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Analog block current consumption	I _{AV1}	During normal operation	–	40.0	50.0	mA
Analog standby current	I _{AV2}	During power down mode	–	0.0	0.1	mA
Reference voltage	V _{REF}		1.35	1.4	1.45	V
Analog input voltage	V _{AI}	Except for MIC input	–	0.7	–	V _{r.m.s.}
	V _{MI0}	+20 dB = ON	–	0.07	–	V _{r.m.s.}
	V _{MI20}	+20 dB = OFF	–	0.7	–	V _{r.m.s.}
Analog output voltage	V _{AO}		–	0.7	–	V _{r.m.s.}
Input impedance	A _{LB}		10	–	–	kΩ

AD Block Transmission Characteristics (unless otherwise specified, DV_{DD} = AV_{DD} = 3.3 V, DV_{SS} = AV_{SS} = 0 V, T_A = -40 to +85°C, sampling frequency = 48 kHz, bandwidth = 20 Hz to 19.2 kHz, input signal = 1 kHz)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
AD dynamic range	DR _x	-60 dB input	75	85	-	dB
AD total harmonic distortion	THD _x	-3 dB input	-	0.01	0.02	%
AD absolute gain	G _x	0 dB input	-1.0	±0.5	+1.0	dB
AD frequency gain characteristic	GR _x	20 Hz to 19.2 kHz	-0.25	±0.1	+0.25	dB
AD offset voltage	V _{OFFX}		-50	±10	+50	mV
AD crosstalk	XTK _x	vs. input channel	-	-85	-70	dB
AD full-scale analog input amplitude Note	VIFS _x		-	0.7	-	V _{r.m.s.}

Note The AD full-scale analog input amplitude (VIFS_x) indicates the input amplitude of the internal AD converter. Before inputting to the AD converter, calculate the amplitude that does not exceed this value from the setting values of MIC amp and each volume.

DA Block Transmission Characteristics (unless otherwise specified, DV_{DD} = AV_{DD} = 3.3 V, DV_{SS} = AV_{SS} = 0 V, T_A = -40 to +85°C, sampling frequency = 48 kHz, bandwidth = 20 Hz to 19.2 kHz, input signal = 1 kHz)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
DA dynamic range	DR _R	-60 dB input	80	90	-	dB
DA total harmonic distortion	THD _R	-3 dB input	-	0.01	0.02	%
DA absolute gain	G _R	0 dB input	-1.0	±0.5	+1.0	dB
DA frequency gain characteristic	GR _R	20 Hz to 19.2 kHz	-0.25	±0.1	+0.25	dB
DA offset voltage	V _{OFFR}		-50	±10	+50	mV
DA crosstalk	XTK _R	vs. input channel	-	-85	-70	dB
DA full-scale analog output amplitude	VOFS _R		-	0.7	-	V _{r.m.s.}

MIC Block Transmission Characteristics (unless otherwise specified, DV_{DD} = AV_{DD} = 3.3 V, DV_{SS} = AV_{SS} = 0 V, T_A = -40 to +85°C, sampling frequency = 48 kHz, bandwidth = 20 Hz to 19.2 kHz, input signal = 1 kHz)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
MIC absolute gain	G _{MC20}	-20 dB input, +20 dB = ON	18	20	22	dB

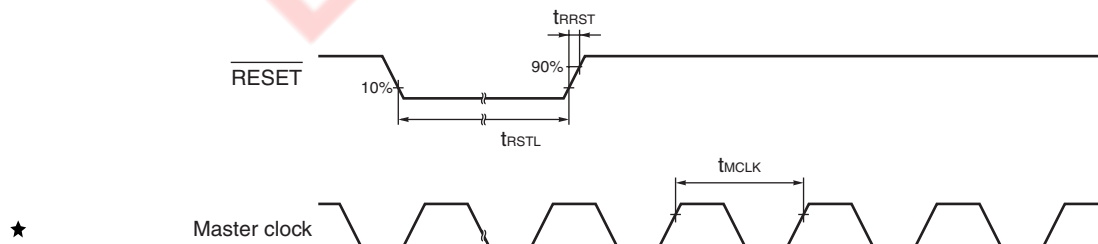
Mixer Block Transmission Characteristics (unless otherwise specified, DV_{DD} = AV_{DD} = 3.3 V, DV_{SS} = AV_{SS} = 0 V, T_A = -40 to +85°C, sampling frequency = 48 kHz, bandwidth = 20 Hz to 19.2 kHz, input signal = 1 kHz)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Dynamic range	DR _A	-60 dB input	85	90	-	dB
Total harmonic distortion	THD _A	-3 dB input	-	0.01	0.02	%
Absolute gain	G _A	0 dB input	-1.0	±0.5	+1.0	dB
Frequency gain characteristic	GR _A	20 Hz to 19.2 kHz	-0.25	±0.1	+0.25	dB
Offset voltage	V _{OFFA}		-50	±10	+50	mV
Crosstalk	XTK _A	vs. input channel	-	-80	-70	dB
Full-scale analog input amplitude	V _{IFSA}		-	0.7	-	V _{r.m.s.}
Full-scale analog output amplitude	V _{OFSa}		-	0.7	-	V _{r.m.s.}

AC Characteristics, Digital Block (unless otherwise specified, DV_{DD} = AV_{DD} = 3.3 V, DV_{SS} = AV_{SS} = 0 V, T_A = -40 to +85°C)

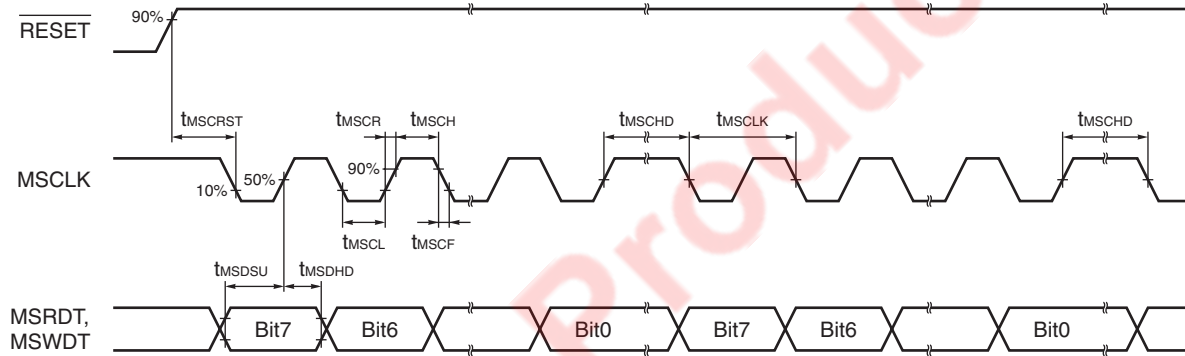
Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
RESET rise time	t _{RRST}	Time for V _{DD} to change from 10% to 90%	-	-	1.0	μs
RESET low-level width ^{Notes 1, 2}	t _{RSTL}		4.0	-	-	μs
Master clock frequency ^{Note 3}	f _{MCLK}		1.024	-	24.576	MHz

- Notes**
1. t_{RSTL} is the time required for initialization of this LSI. When performing a reset, set RESET to active (low level) for t_{RSTL} period.
 2. The internal reset circuit operates as a trigger for the master clock. The master clock should be input even while executing a reset.
 3. When using the on-chip clock generator (when a crystal resonator is connected to XTL_OUT or XTL_IN pin), only 24.576 MHz can be selected for f_{MCLK}. When using a frequency other than 24.576 MHz, be sure to input an externally generated clock directly to the XTL_IN pin.



AC Characteristics, Serial Command Interface Block (unless otherwise specified, $DV_{DD} = AV_{DD} = 3.3\text{ V}$, $DV_{SS} = AV_{SS} = 0\text{ V}$, $T_A = -40\text{ to }+85^\circ\text{C}$)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
MSCLK cycle	t_{MSCLK}		240	–	–	ns
MSCLK high-level width	t_{MSCH}		100	–	–	ns
MSCLK low-level width	t_{MSCL}		100	–	–	ns
MSCLK rise time	t_{MSCR}		–	–	20	ns
MSCLK fall time	t_{MSCF}		–	–	20	ns
★ Setup time from $\overline{\text{RESET}}$ to MSCLK	t_{MSCRST}		8	–	–	tMCLK
★ Data I/O start time	t_{MSCHD}		8	–	–	tMCLK
Data setup time	t_{MSDSU}		50	–	–	ns
Data hold time	t_{MSDHD}		50	–	–	ns

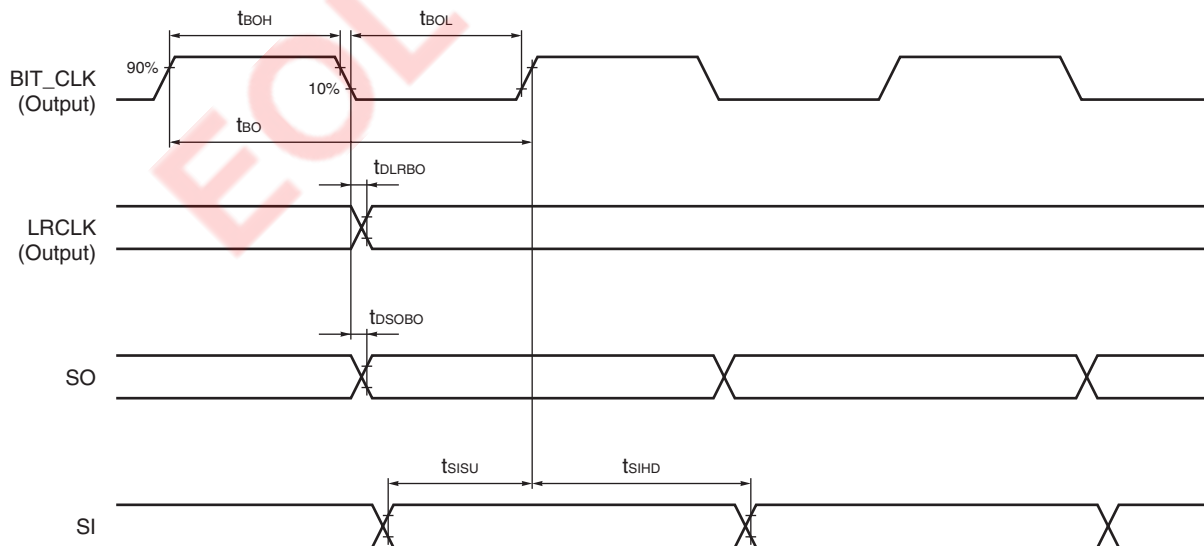


AC Characteristics, Serial Data Interface Block (unless otherwise specified, $DV_{DD} = AV_{DD} = 3.3\text{ V}$, $DV_{SS} = AV_{SS} = 0\text{ V}$, $T_A = -40\text{ to }+85^\circ\text{C}$)

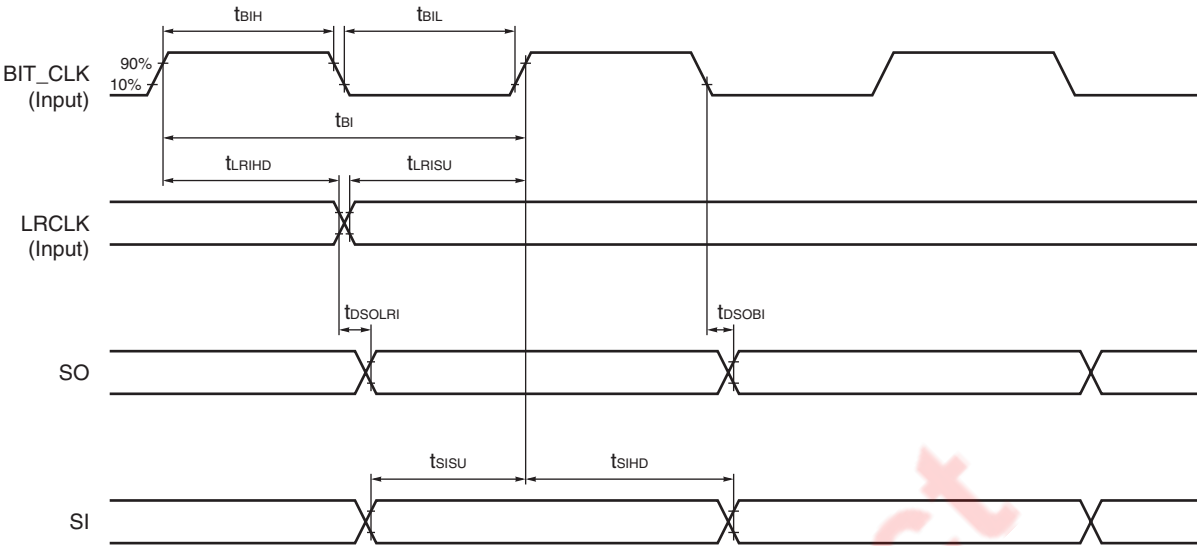
Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
BIT_CLK input signal cycle	t_{BI}	During BIT_CLK input	325.5	–	–	ns
BIT_CLK input signal high-level width	t_{BIH}	During BIT_CLK input	100	–	–	ns
BIT_CLK input signal low-level width	t_{BIL}	During BIT_CLK input	100	–	–	ns
BIT_CLK output signal cycle ^{Note}	t_{BO}	During BIT_CLK output	325.5	–	–	ns
BIT_CLK output signal high-level width	t_{BOH}	During BIT_CLK output	125	–	–	ns
BIT_CLK output signal low-level width	t_{BOL}	During BIT_CLK output	125	–	–	ns
LRCLK-BITCLK setup time	t_{LRISU}	During LRCLK input	50	–	–	ns
LRCLK-BITCLK hold time	t_{LRHHD}	During LRCLK input	50	–	–	ns
Delay time from LRCLK to SO 1	t_{DSOLRI}	During LRCLK input	–	–	70	ns
Delay time from LRCLK to SO 2	t_{DLRBO}	During LRCLK output	–40	–	+65	ns
Delay time from BIT_CLK fall to SO 1	t_{DSOBI}	During BIT_CLK input	–	–	70	ns
BIT_CLK fall to SO 2	t_{DSOBO}	During BIT_CLK output	–40	–	+65	ns
SI setup time	t_{SISU}		50	–	–	ns
SI hold time	t_{SIHD}		50	–	–	ns

Note When the number of bit clocks per frame in the serial data format is set to 48 according to the internal BIT_CLK generator configuration, the BIT_CLK output signal duty factor is not constant; some variation of master clock cycle may occur.

Serial Data I/O Timing (BIT_CLK and LRCLK input)



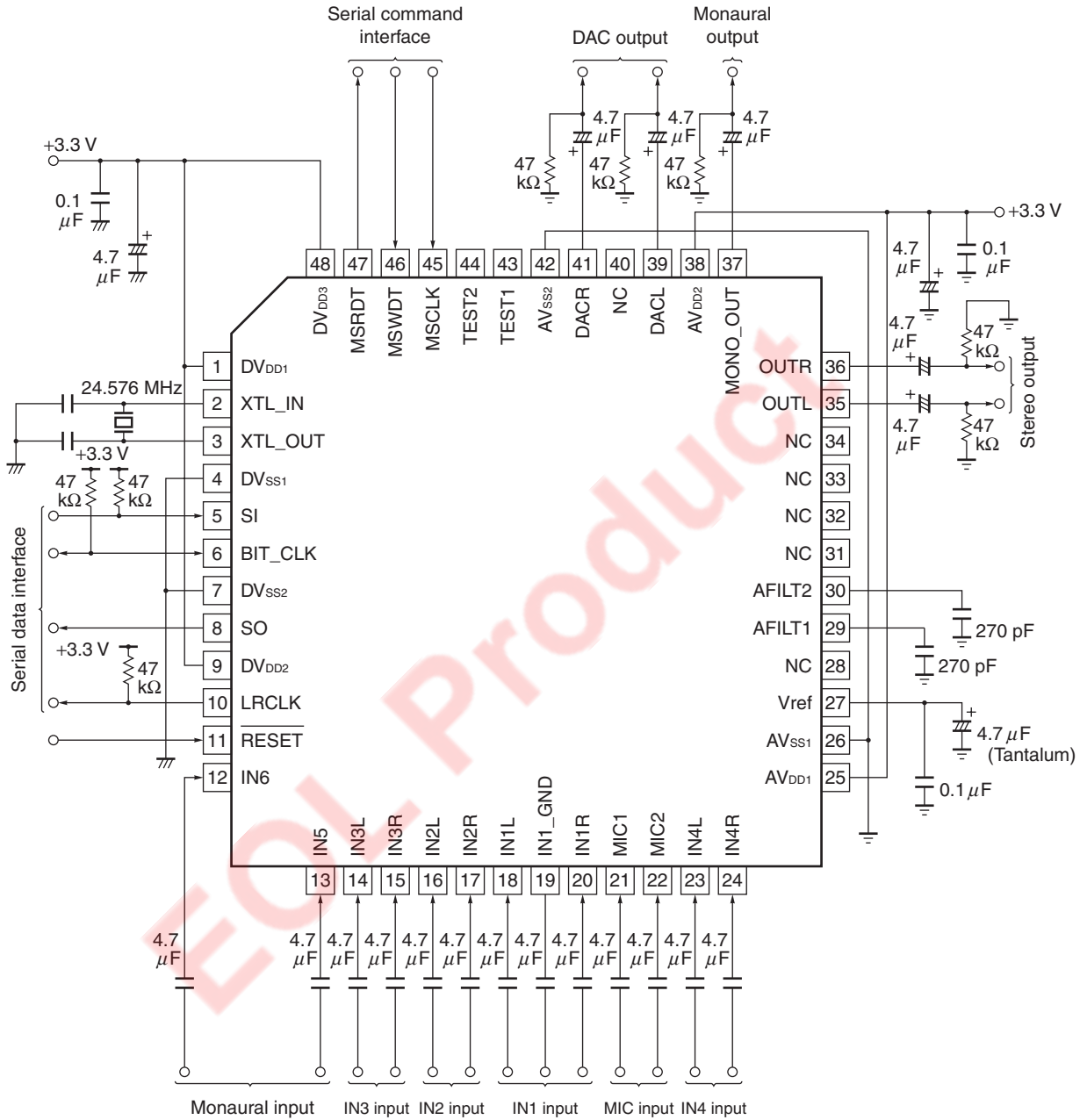
Serial Data Output Timing (BIT_CLK and LRCLK output)





EOL Product

4. APPLICATION CIRCUIT EXAMPLE

Figure 4-1. Application Circuit Example

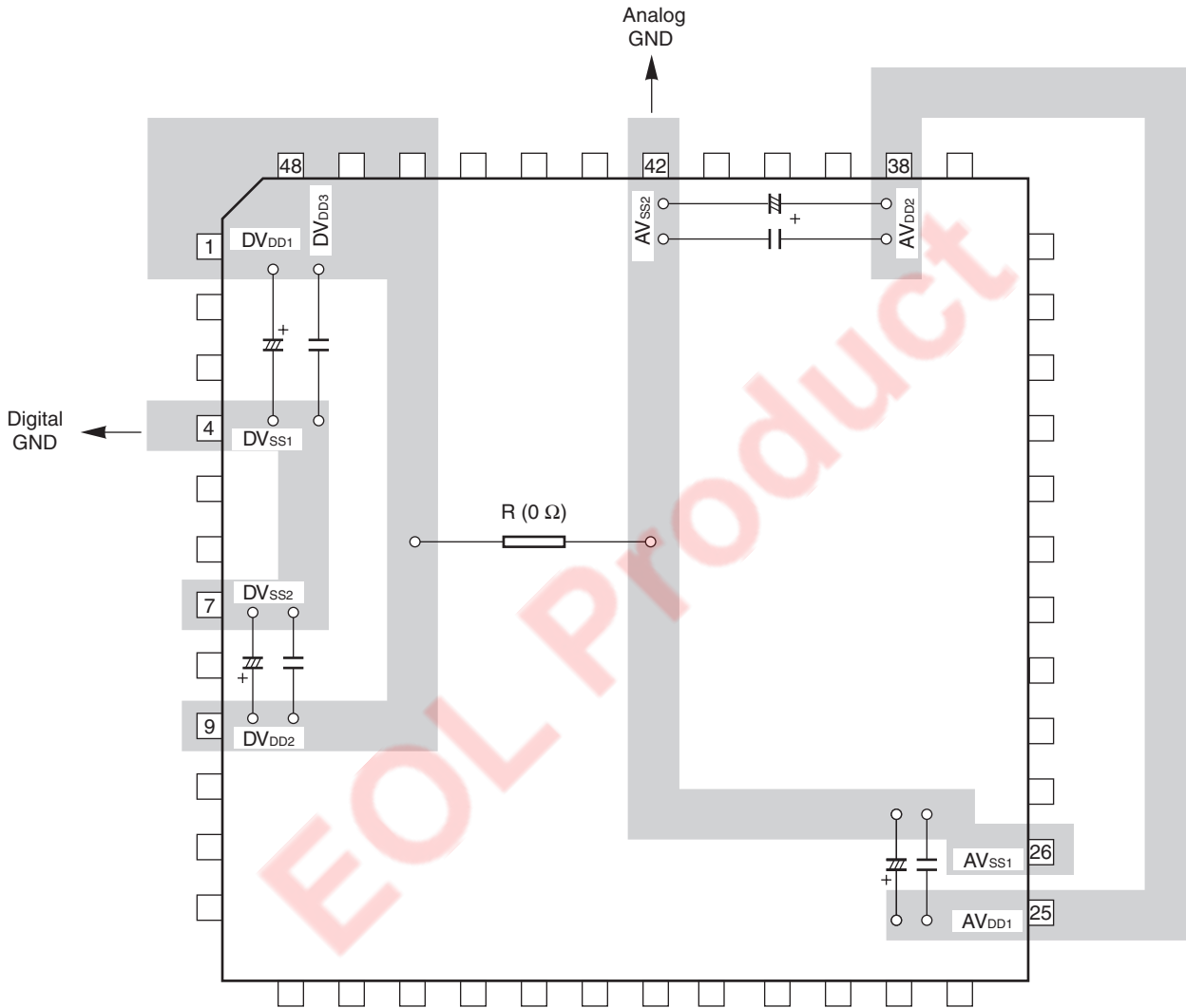


Remark  : Analog ground
 : Digital ground



5. RECOMMENDED LAND PATTERN

Refer to the figure below for details of power supply and ground line wiring and the placement of bypass capacitors on the board. It is recommended to place bypass capacitors as close as possible to pins by utilizing the underside of the board, or by some other means.

Figure 5-1. Recommended Land Pattern

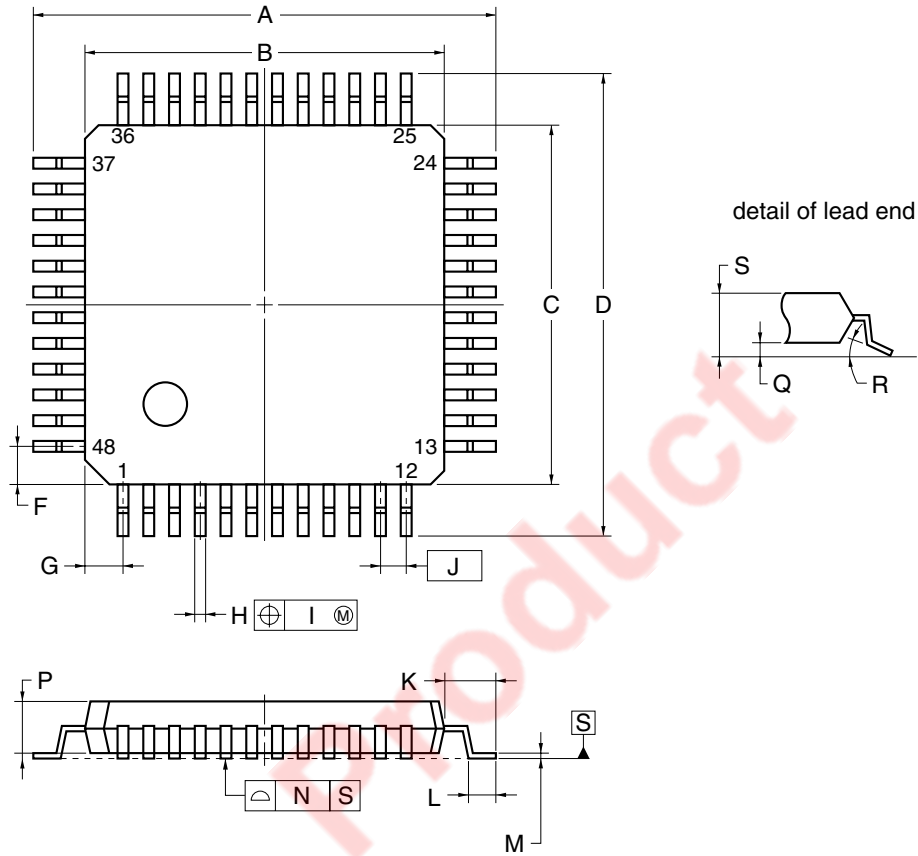


Caution R (0 Ω) : Connect analog and digital GND at one point immediately below or adjacent to the codec.

Remark  (4.7 μF) : Tantalum capacitor
 (0.1 μF) : Chip ceramic capacitor

6. PACKAGE DRAWING

48-PIN PLASTIC TQFP (FINE PITCH) (7x7)



NOTE

Each lead centerline is located within 0.10 mm of its true position (T.P.) at maximum material condition.

ITEM	MILLIMETERS
A	9.0±0.2
B	7.0±0.2
C	7.0±0.2
D	9.0±0.2
F	0.75
G	0.75
H	0.22 ^{+0.05} _{-0.04}
I	0.10
J	0.5 (T.P.)
K	1.0±0.2
L	0.5±0.2
M	0.145 ^{+0.055} _{-0.045}
N	0.10
P	1.0±0.1
Q	0.1±0.05
R	3 ^{+7°} _{-3°}
S	1.27 MAX.

S48GA-50-9EU-2

7. RECOMMENDED SOLDERING CONDITIONS

The μPD63335 should be soldered and mounted under the following recommended conditions.

For details of the recommended soldering conditions, refer to the document **Semiconductor Device Mounting Technology Manual (C10535E)**.

For soldering methods and conditions other than those recommended below, contact your NEC sales representative.

Table 6-1. Surface Mounting Type Soldering Conditions

- μPD63335GA-9EU: 48-pin plastic TQFP (fine pitch) (7 × 7)

Soldering Method	Soldering Conditions	Recommended Condition Symbol
Infrared reflow	Package peak temperature: 235°C, Time: 30 seconds max. (at 210°C or higher), Count: three times or less, Exposure limit ^{Note} : 3 days (after that, prebaking is necessary at 125°C for 10 hours)	IR35-103-3
VSP	Package peak temperature: 215°C, Time: 40 seconds max. (at 200°C or higher), Count: three times or less, Exposure limit ^{Note} : 3 days (after that, prebaking is necessary at 125°C for 10 hours)	VP15-103-3
Partial heating	Pin temperature: 300°C max., Time: 3 seconds max. (per pin row)	–

Note The number of days for storage after the dry pack has been opened. Storage conditions are 25°C and 65% RH max.

Caution Do not use different soldering methods together (except for partial heating).

NOTES FOR CMOS DEVICES

① PRECAUTION AGAINST ESD FOR SEMICONDUCTORS

Note:

Strong electric field, when exposed to a MOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop generation of static electricity as much as possible, and quickly dissipate it once, when it has occurred. Environmental control must be adequate. When it is dry, humidifier should be used. It is recommended to avoid using insulators that easily build static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work bench and floor should be grounded. The operator should be grounded using wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions need to be taken for PW boards with semiconductor devices on it.

② HANDLING OF UNUSED INPUT PINS FOR CMOS

Note:

No connection for CMOS device inputs can be cause of malfunction. If no connection is provided to the input pins, it is possible that an internal input level may be generated due to noise, etc., hence causing malfunction. CMOS devices behave differently than Bipolar or NMOS devices. Input levels of CMOS devices must be fixed high or low by using a pull-up or pull-down circuitry. Each unused pin should be connected to V_{DD} or GND with a resistor, if it is considered to have a possibility of being an output pin. All handling related to the unused pins must be judged device by device and related specifications governing the devices.

③ STATUS BEFORE INITIALIZATION OF MOS DEVICES

Note:

Power-on does not necessarily define initial status of MOS device. Production process of MOS does not define the initial operation status of the device. Immediately after the power source is turned ON, the devices with reset function have not yet been initialized. Hence, power-on does not guarantee out-pin levels, I/O settings or contents of registers. Device is not initialized until the reset signal is received. Reset operation must be executed immediately after power-on for devices having reset function.

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